

Action Notes

SLOW TRUCK IN

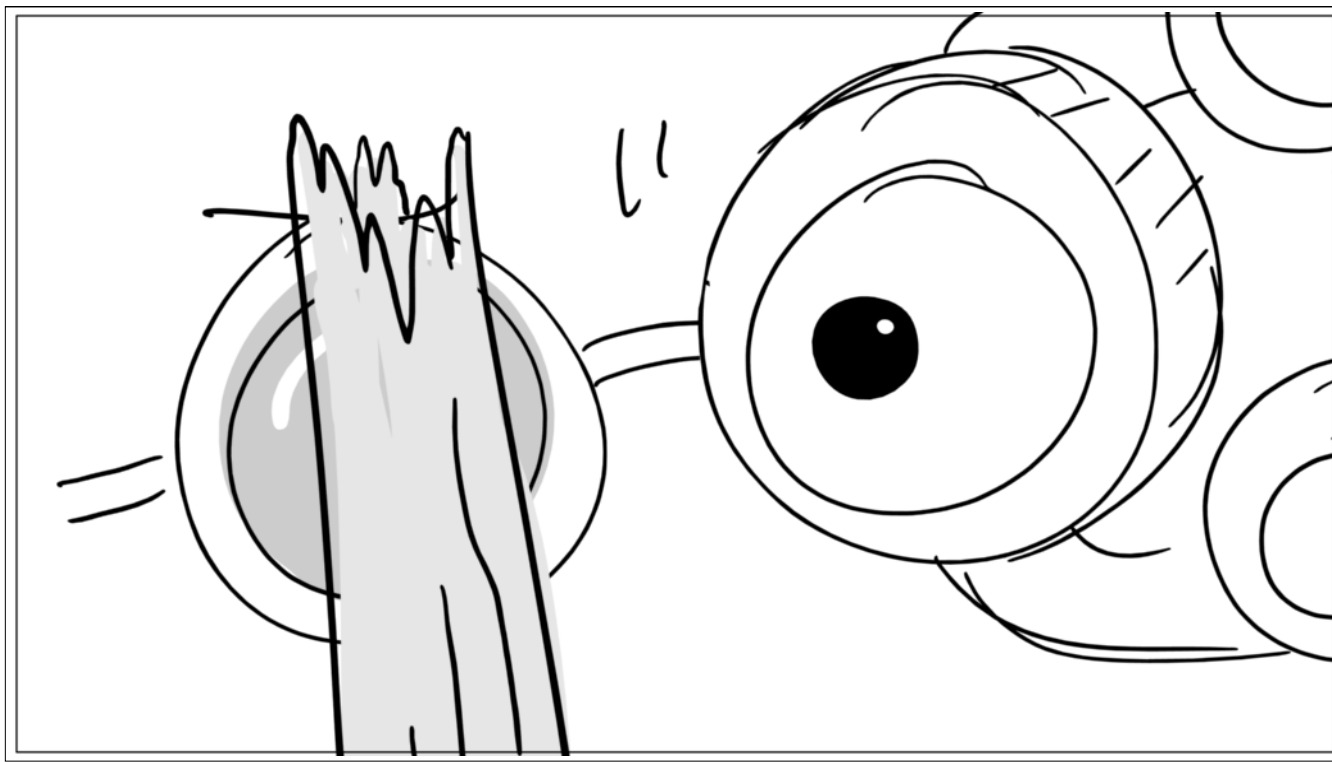
INT. LEOPOLD LOGGLE'S SHOP/DAY

INCID CHAR - LEOPOLD LOGGLE

Dialog

LOGGLE:

Uh huh.



Action Notes

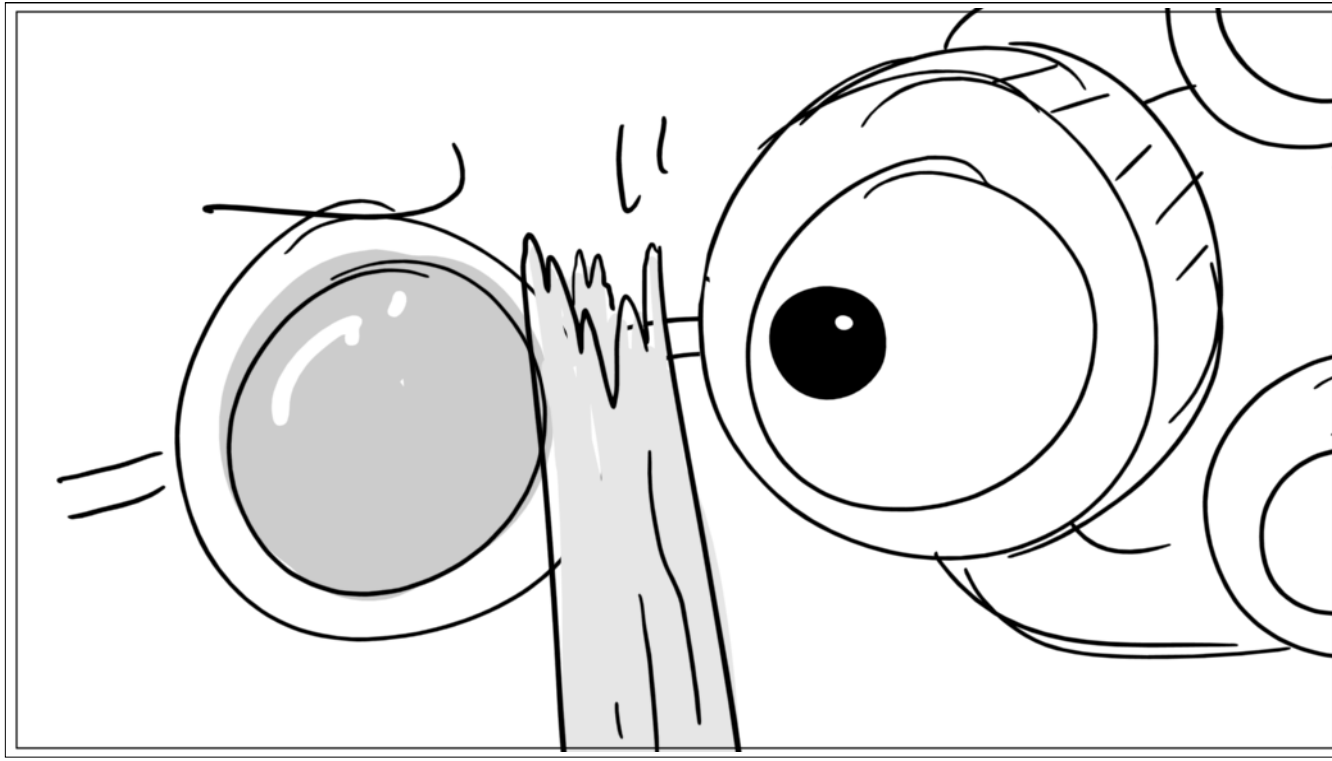
H / U SCENE 048

SPECIAL POSE - LEOPOLD LOGGLE GOGGLES CLOSE UP

Dialog

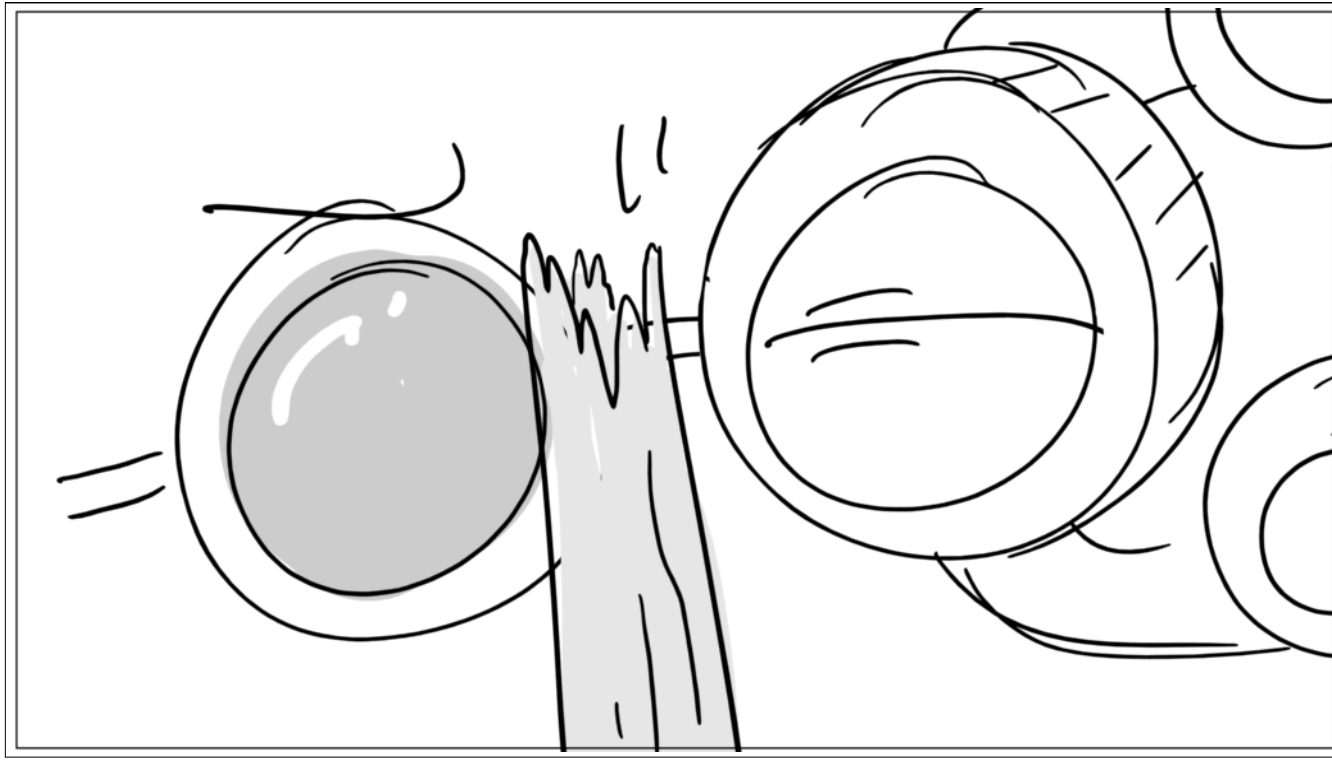
LOGGLE (cont):

Uh...



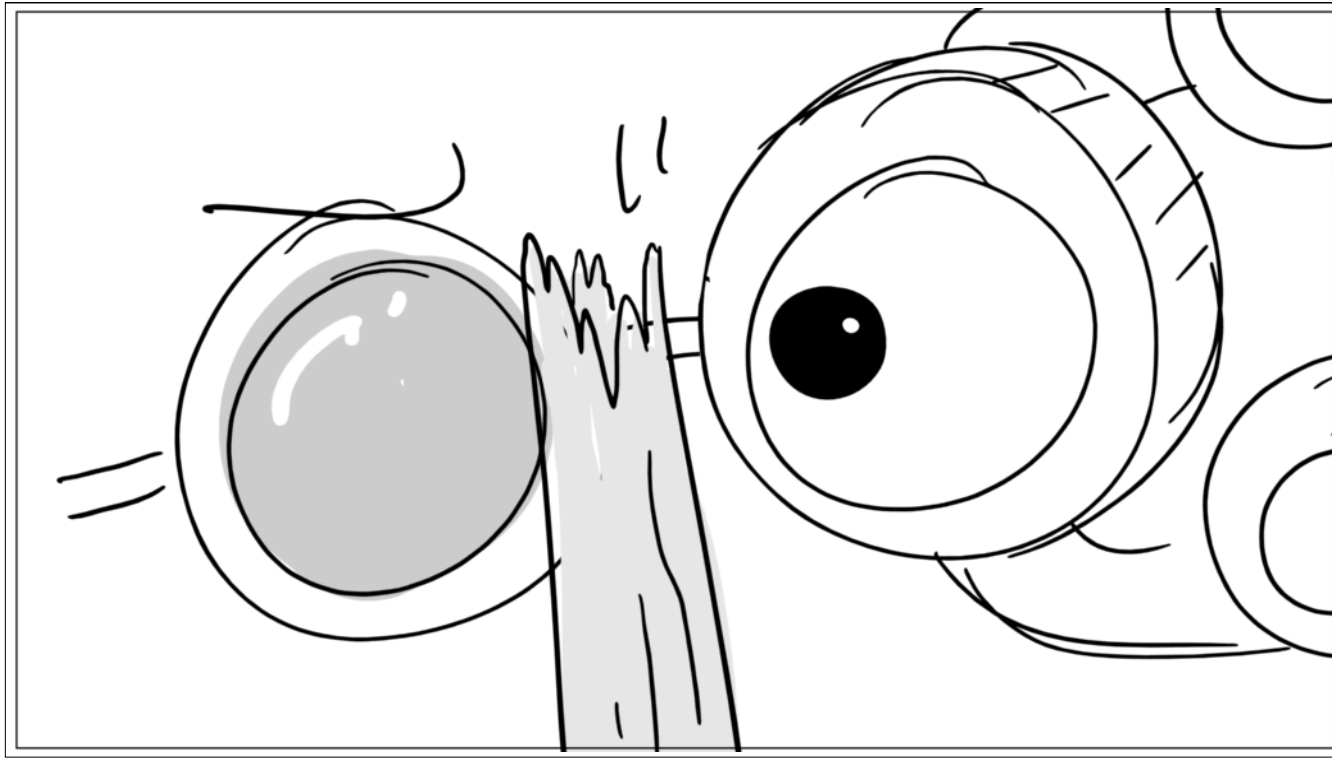
Action Notes

Dialog



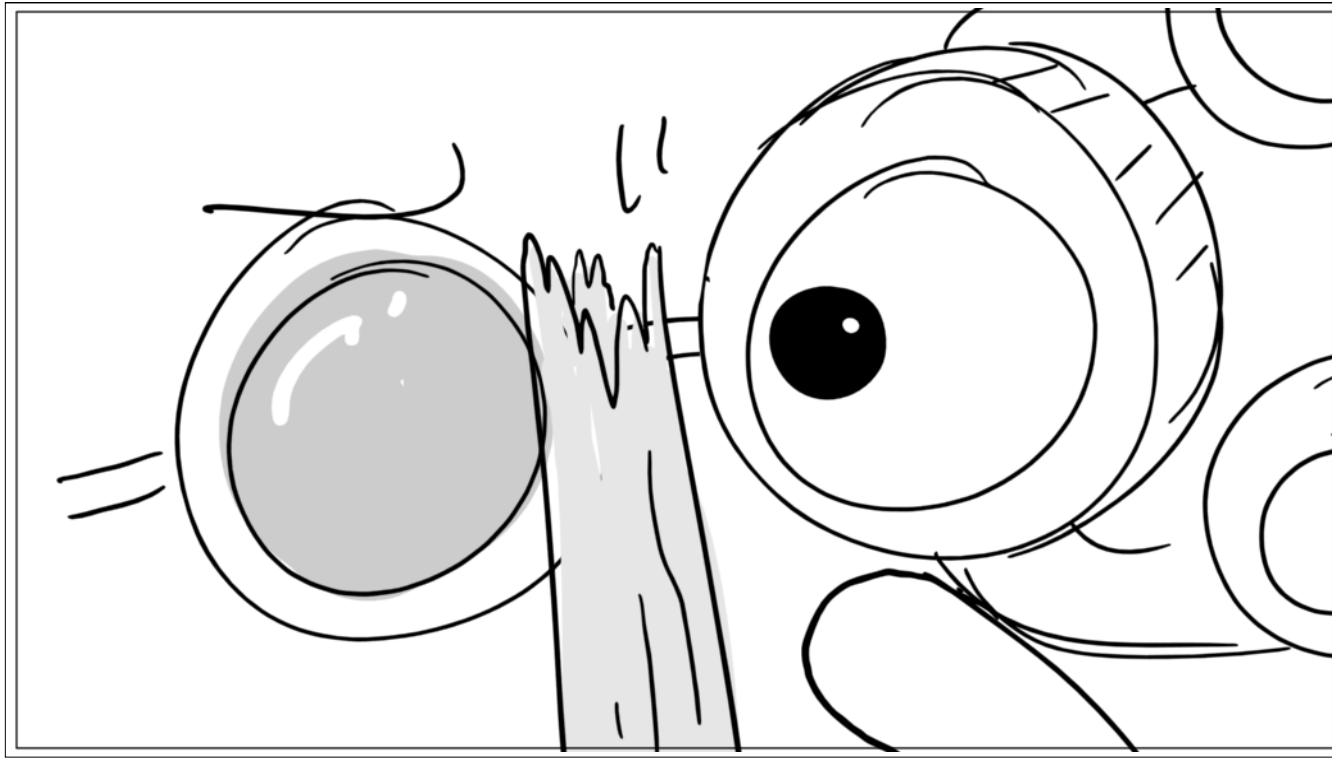
Action Notes

Dialog



Action Notes

Dialog



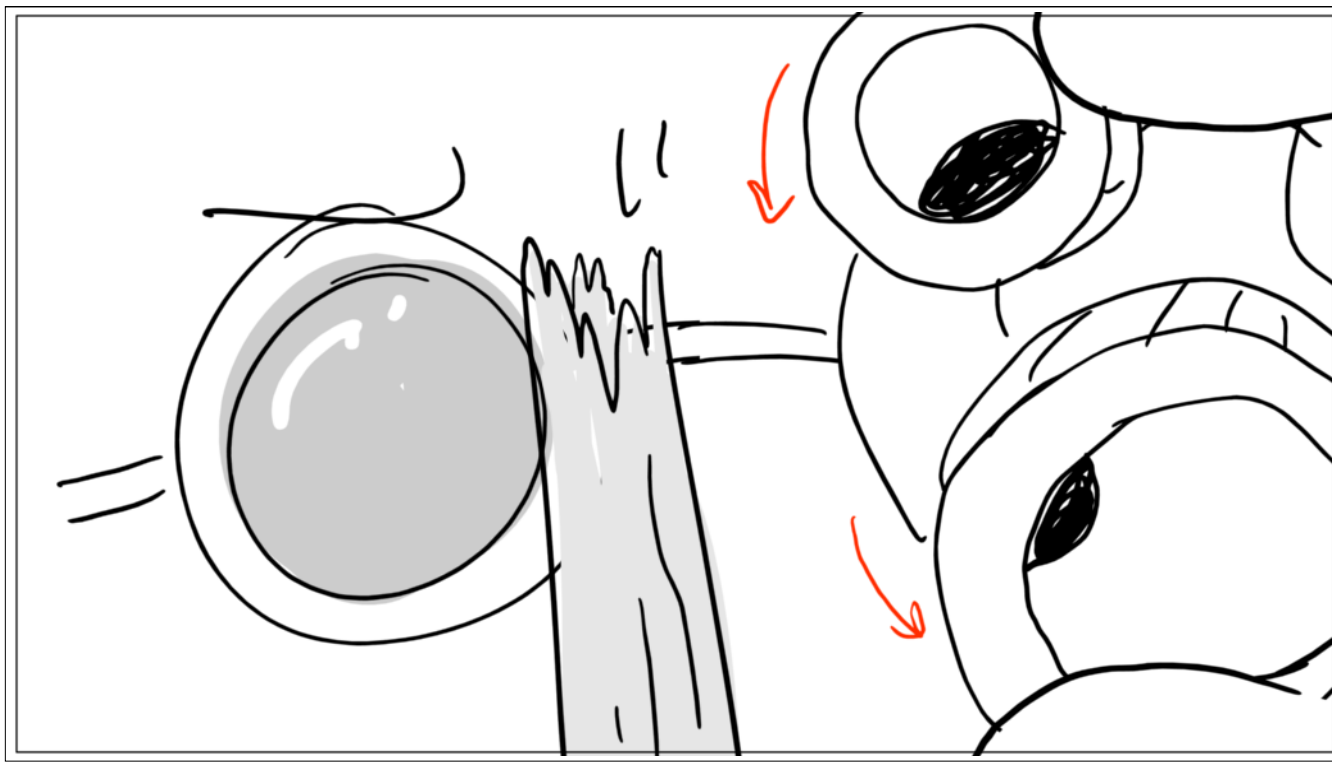
Action Notes

Loggle's hand in

Dialog

LOGGLE (cont):

...ohh-



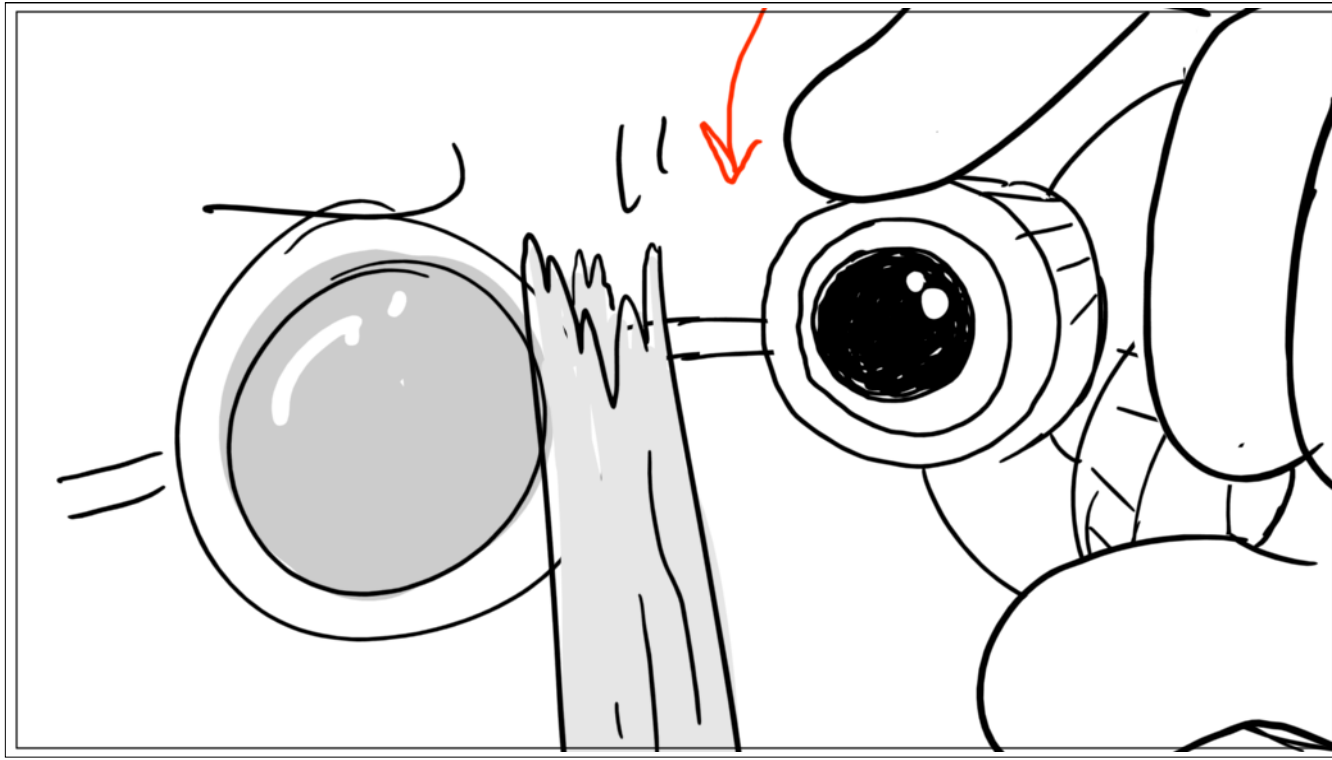
Action Notes

Loggle switches the lenses on his goggles

Dialog

LOGGLE (cont):

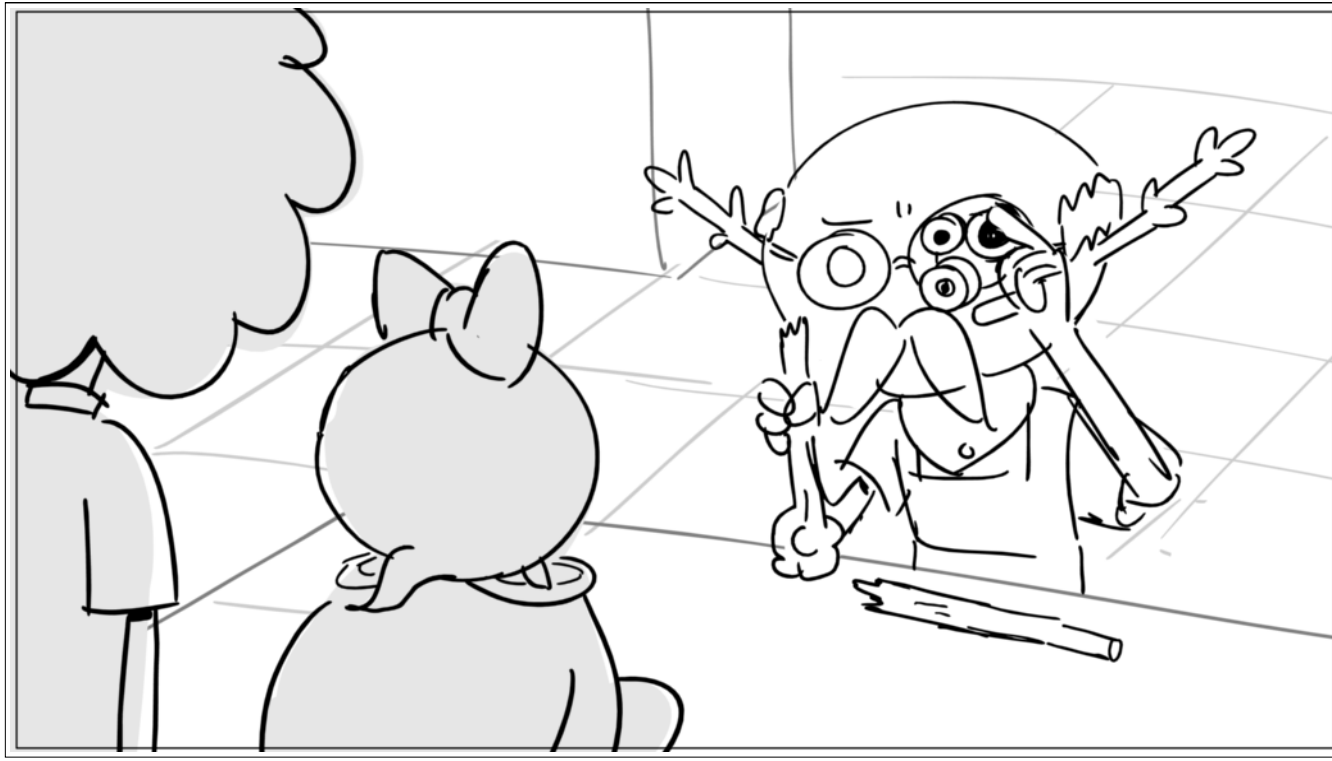
-yesssss.



Action Notes

Loggle switches the lenses on his goggles

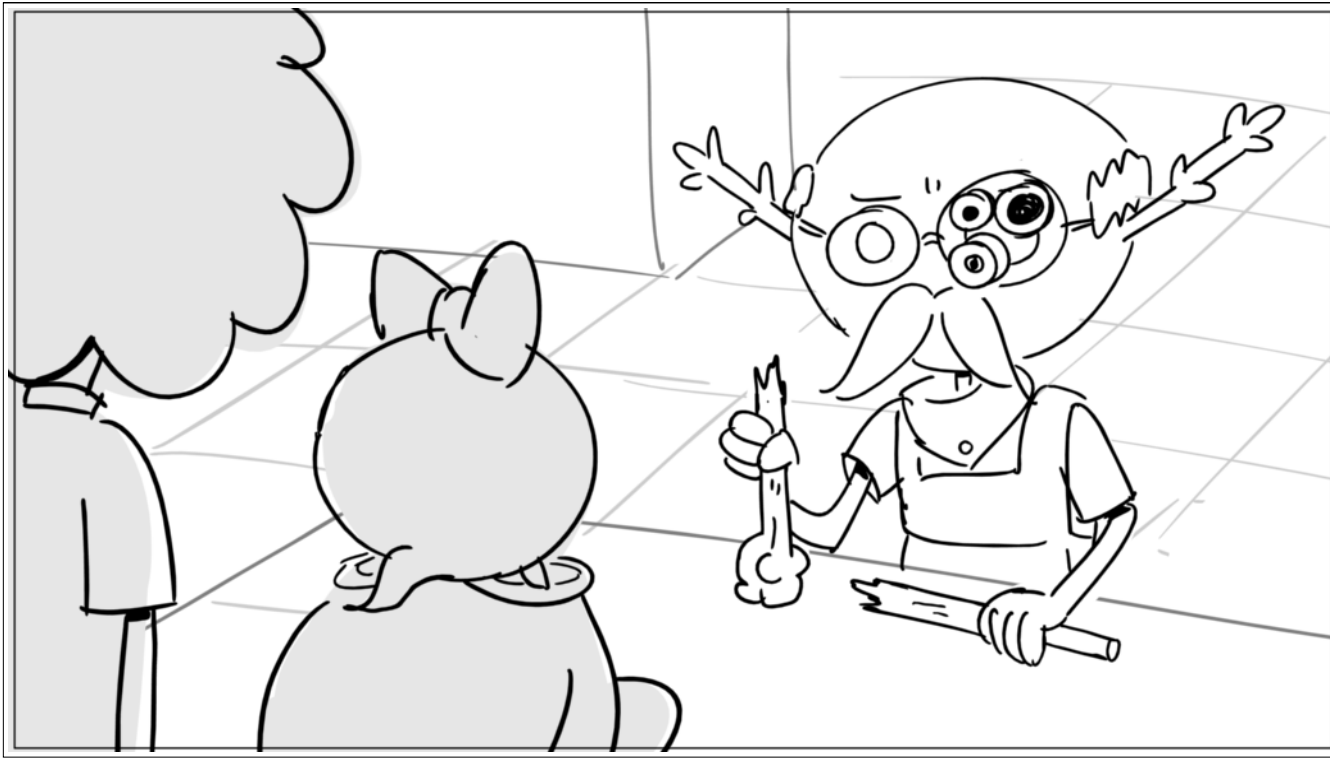
Dialog



Action Notes

H / U SCENE 049

Dialog

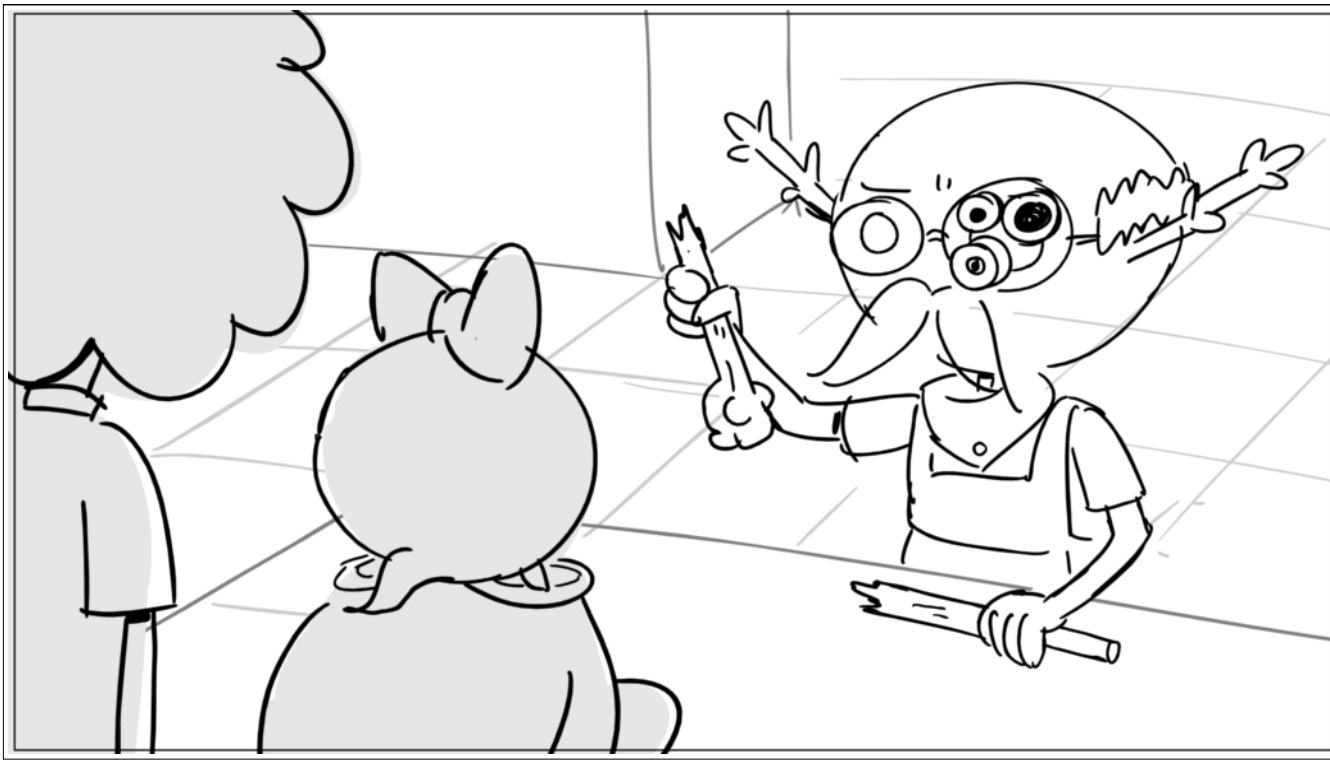


Action Notes

Dialog

LOGGLE (cont):

Well-

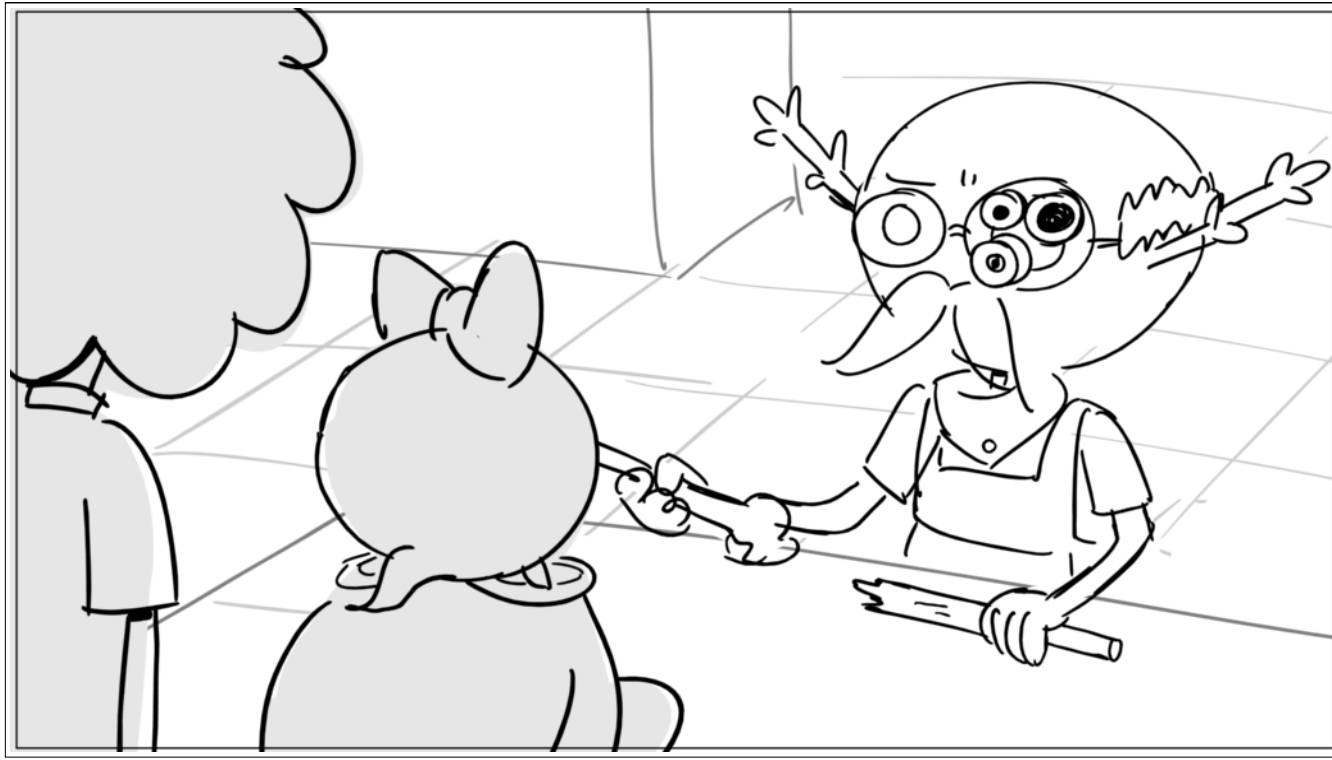


Action Notes

Dialog

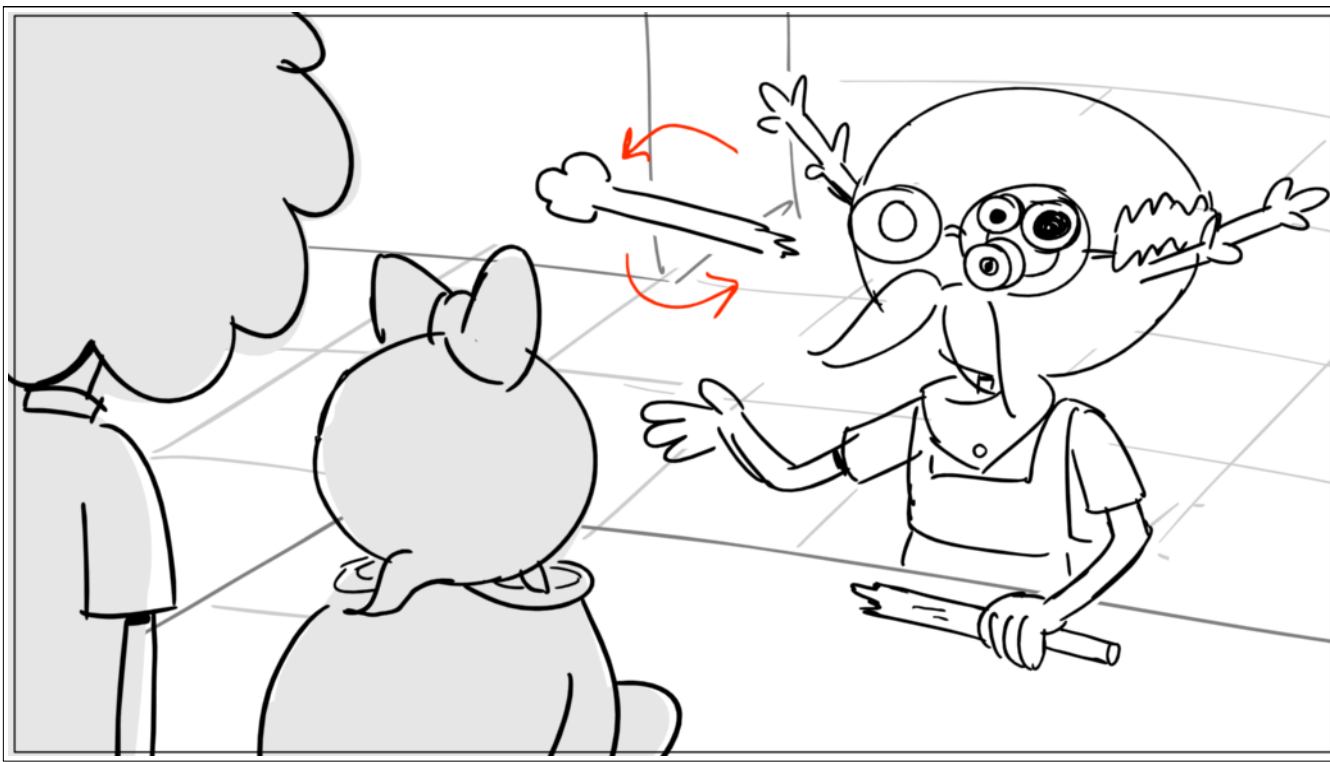
LOGGLE (cont):

aren't



Action Notes

Dialog



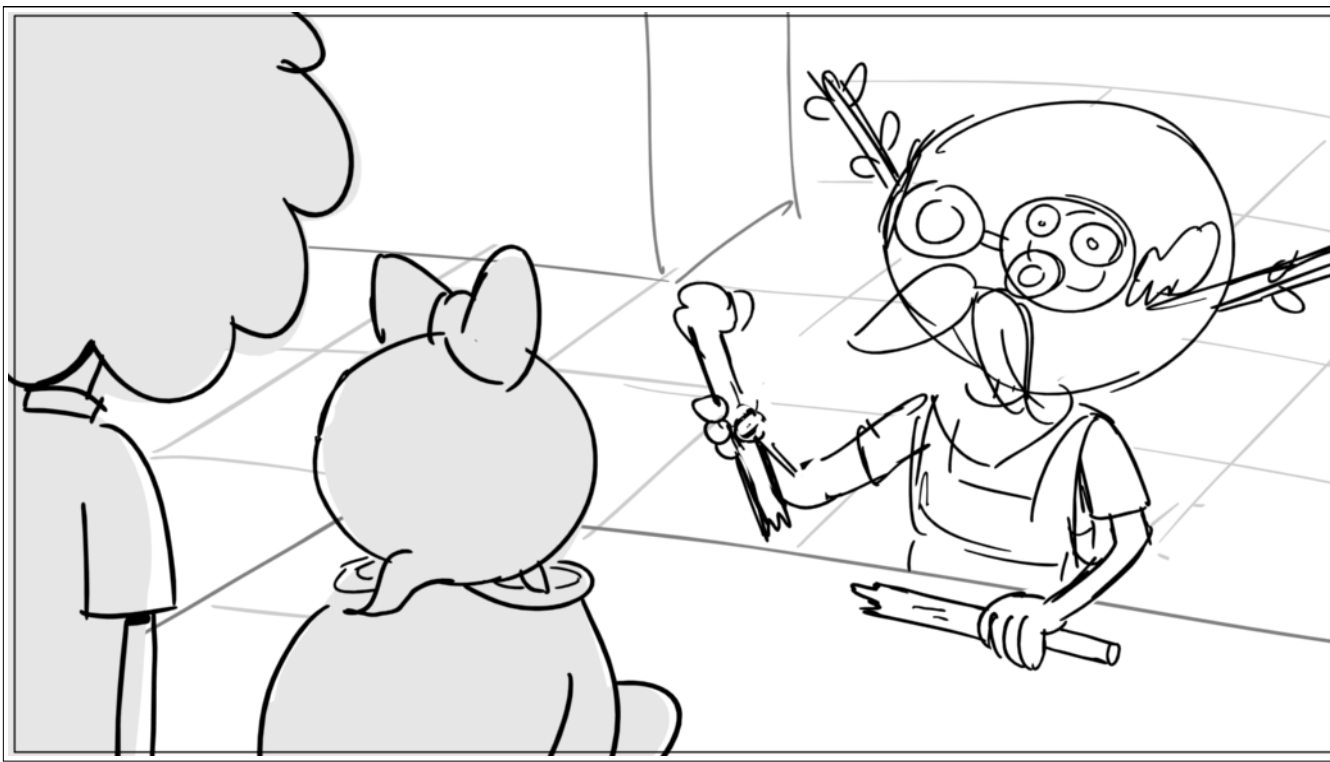
Action Notes

Loggle throws cane half into the air, it spins

Dialog

LOGGLE (cont):

-YOU-



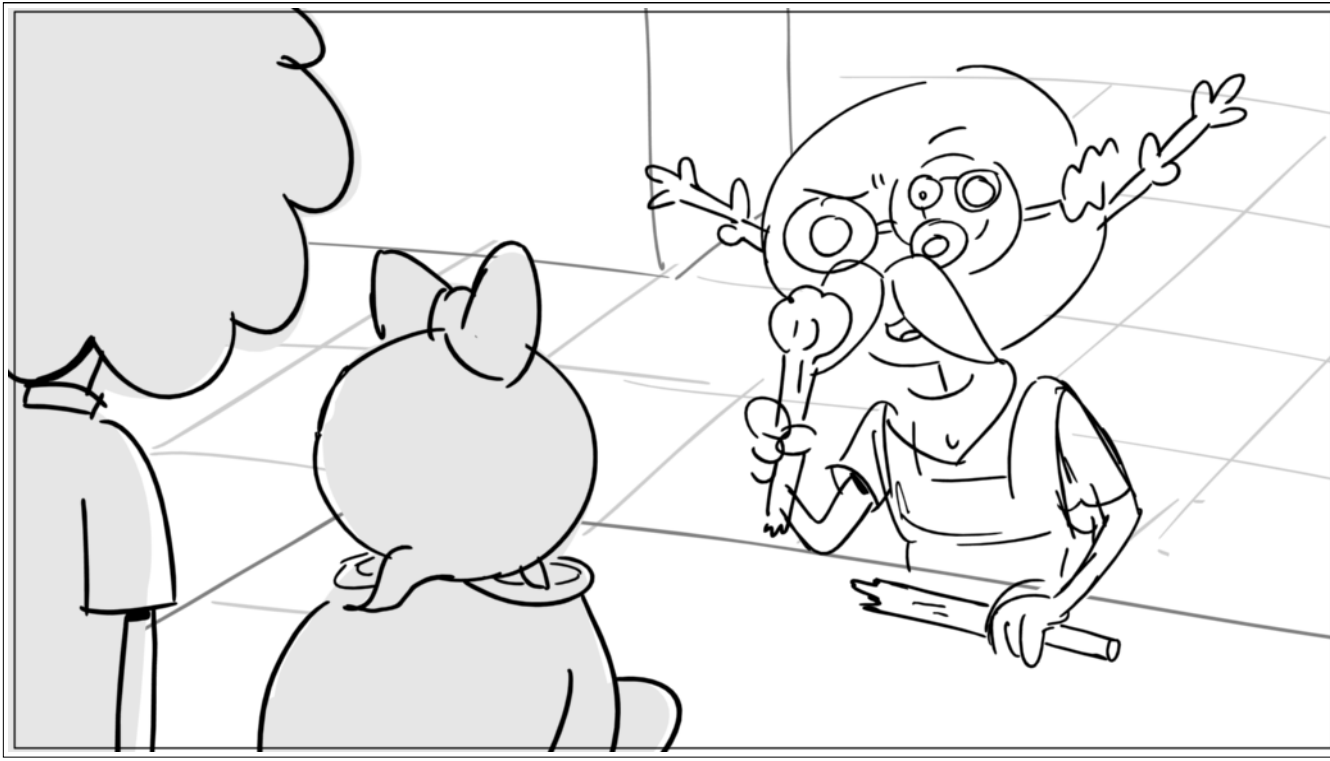
Action Notes

Loggle catches cane half

Dialog

LOGGLE (cont):

fascinating...

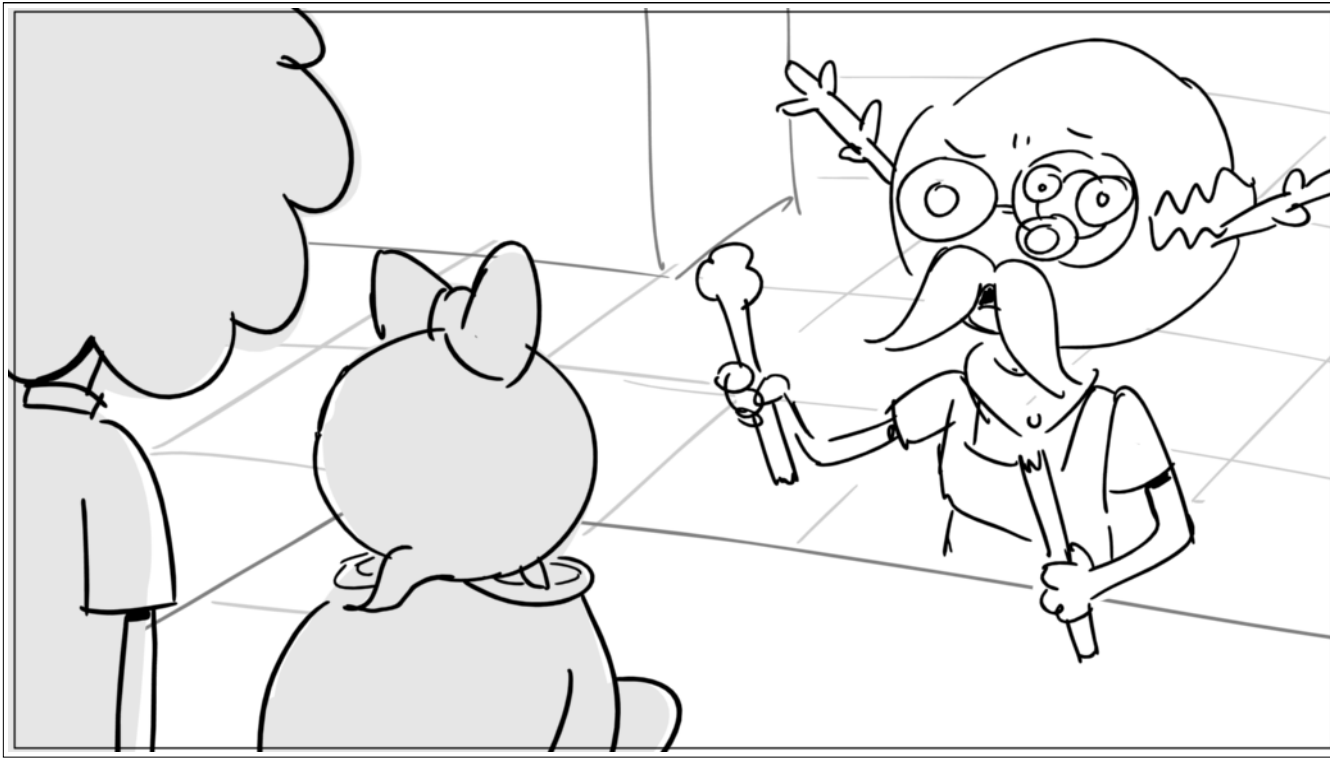


Action Notes

Dialog

LOGGLE (cont):

...yes, you-

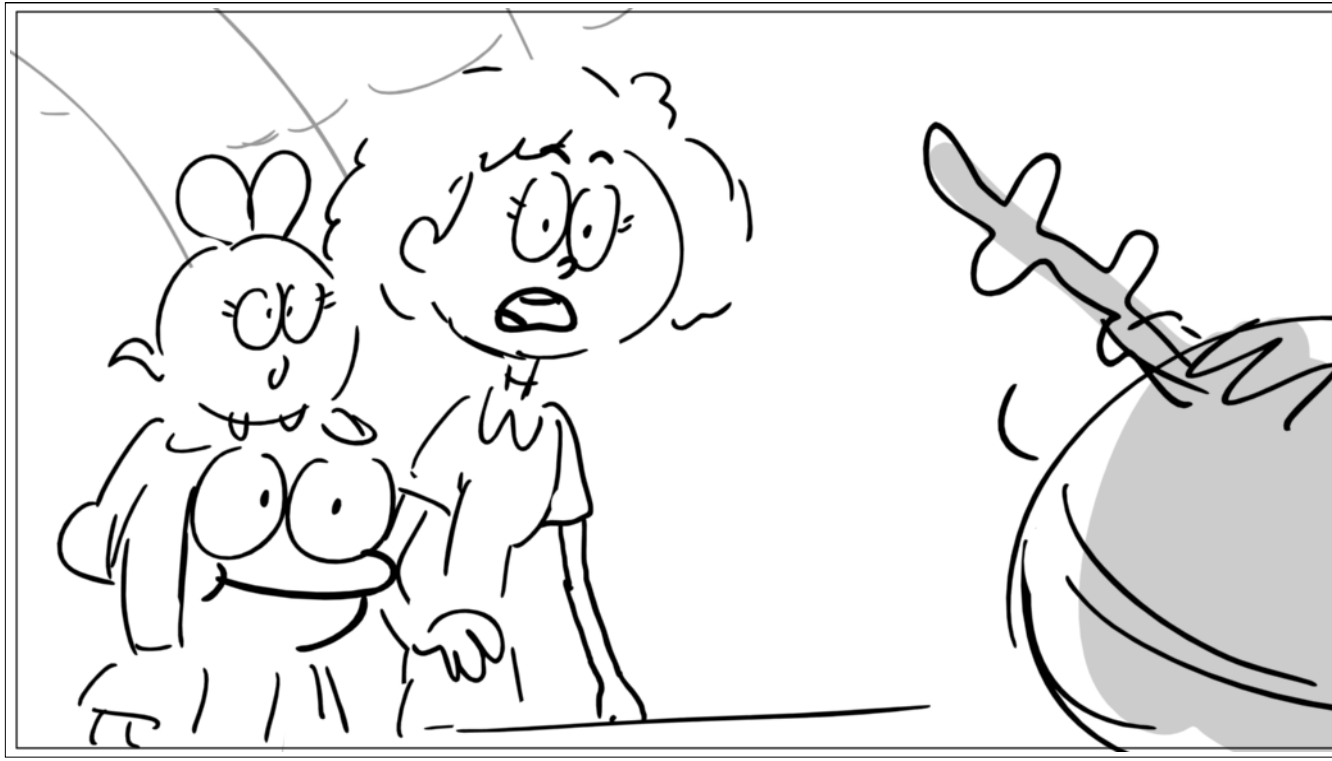


Action Notes

Dialog

LOGGLE (cont):

-are!



Action Notes

H / U SCENE 050

Dialog

ANNE:

So can you-

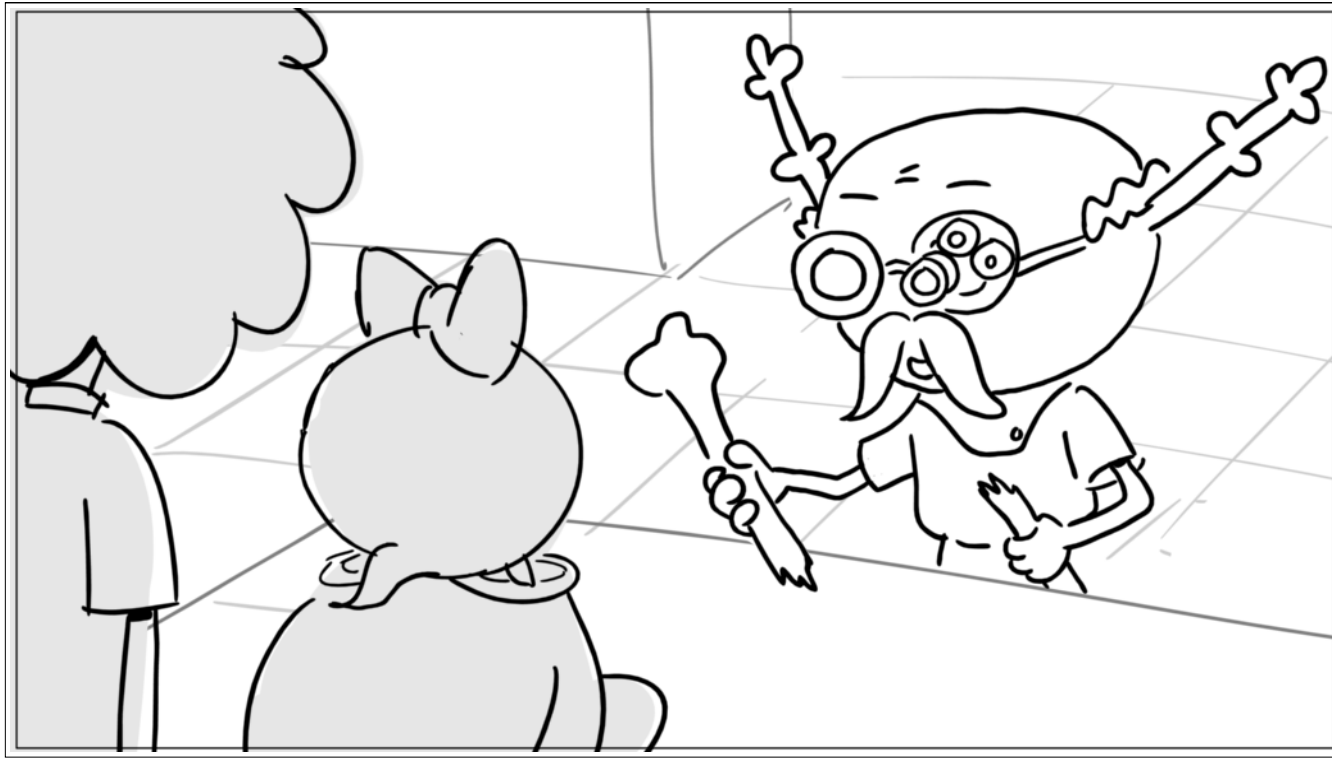


Action Notes

Dialog

ANNE (cont):

-fix it?



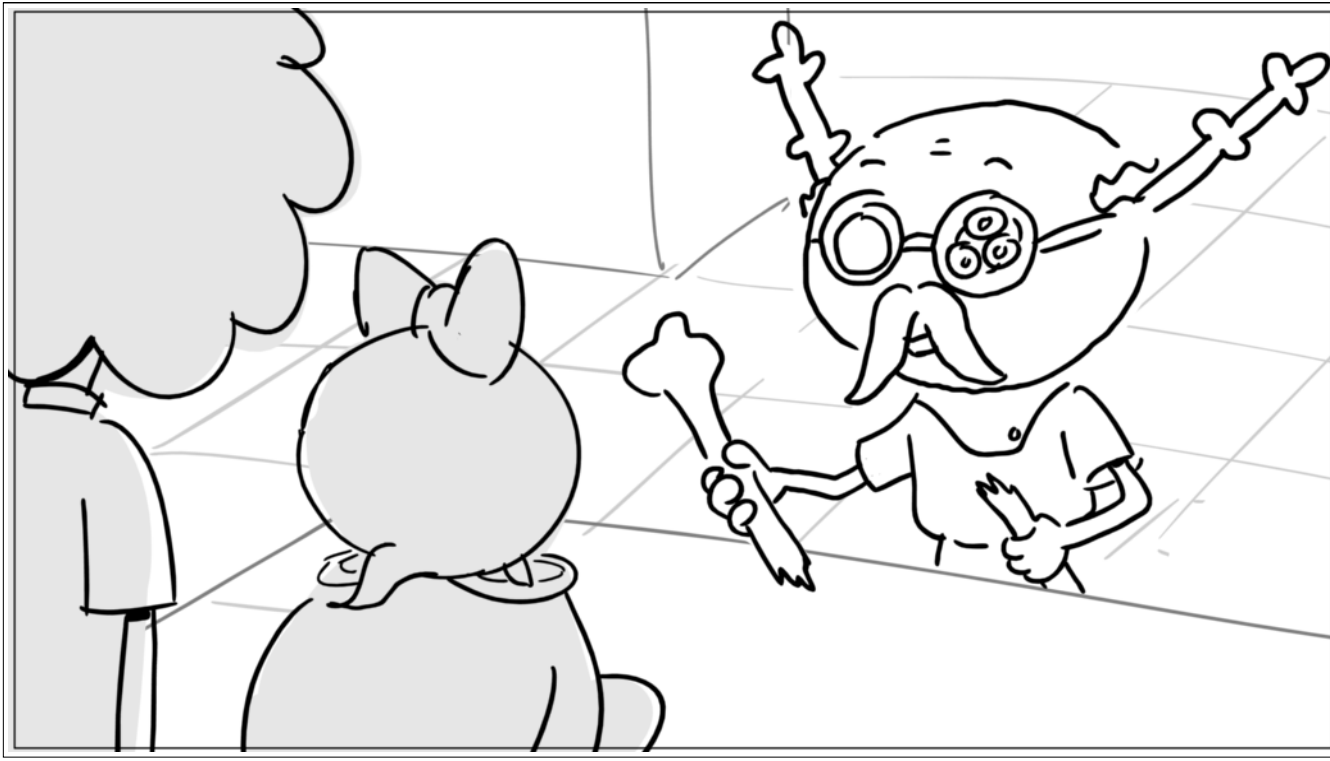
Action Notes

H / U SCENE 050

Dialog

LOGGLE:

As a matter-

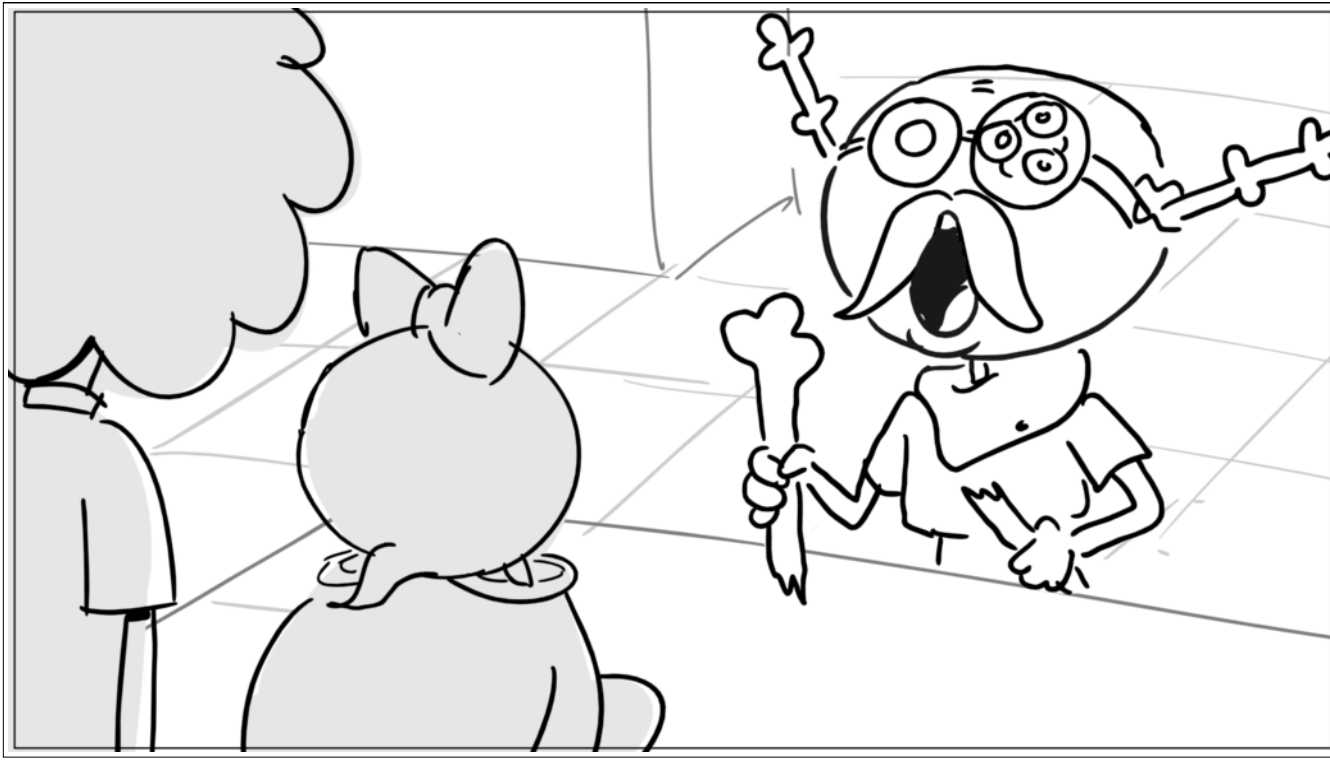


Action Notes

Dialog

LOGGLE:

-of fact...

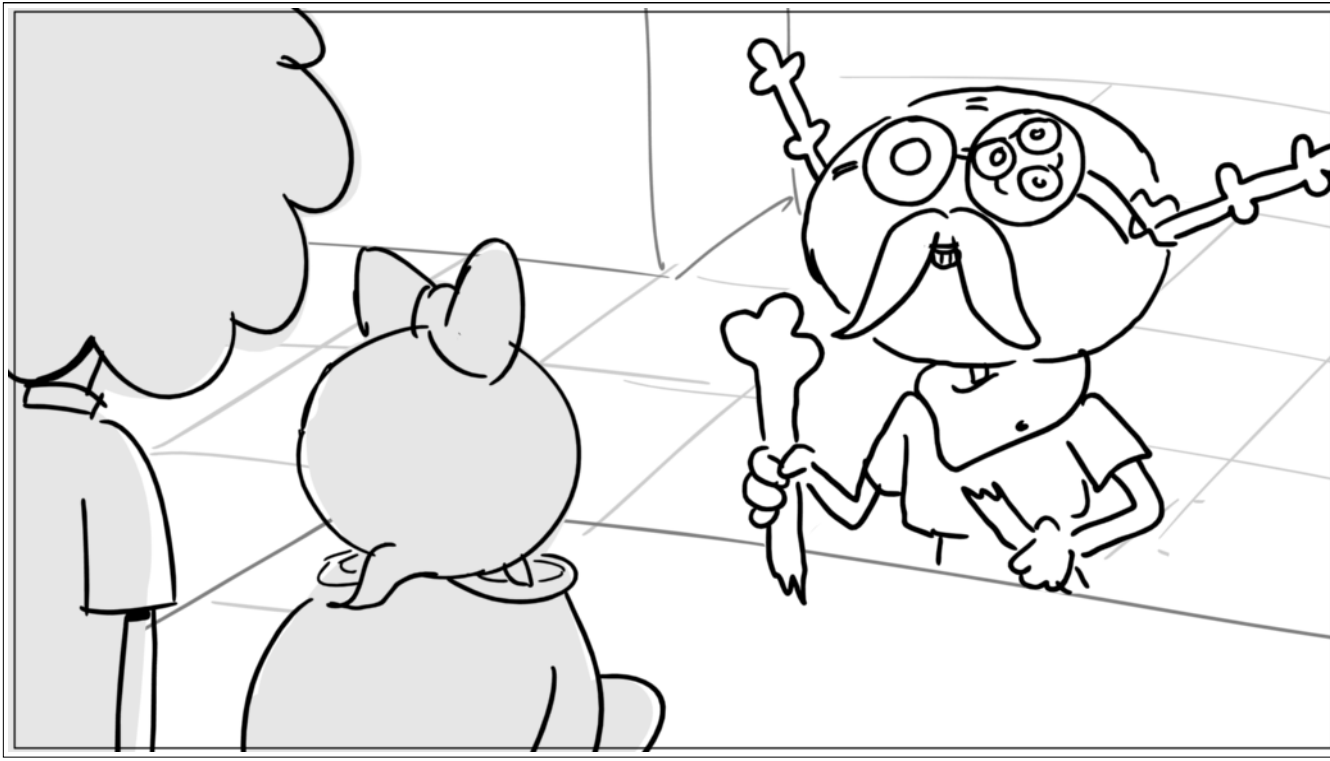


Action Notes

Dialog

LOGGLE (cont):

I caaaaaaa-

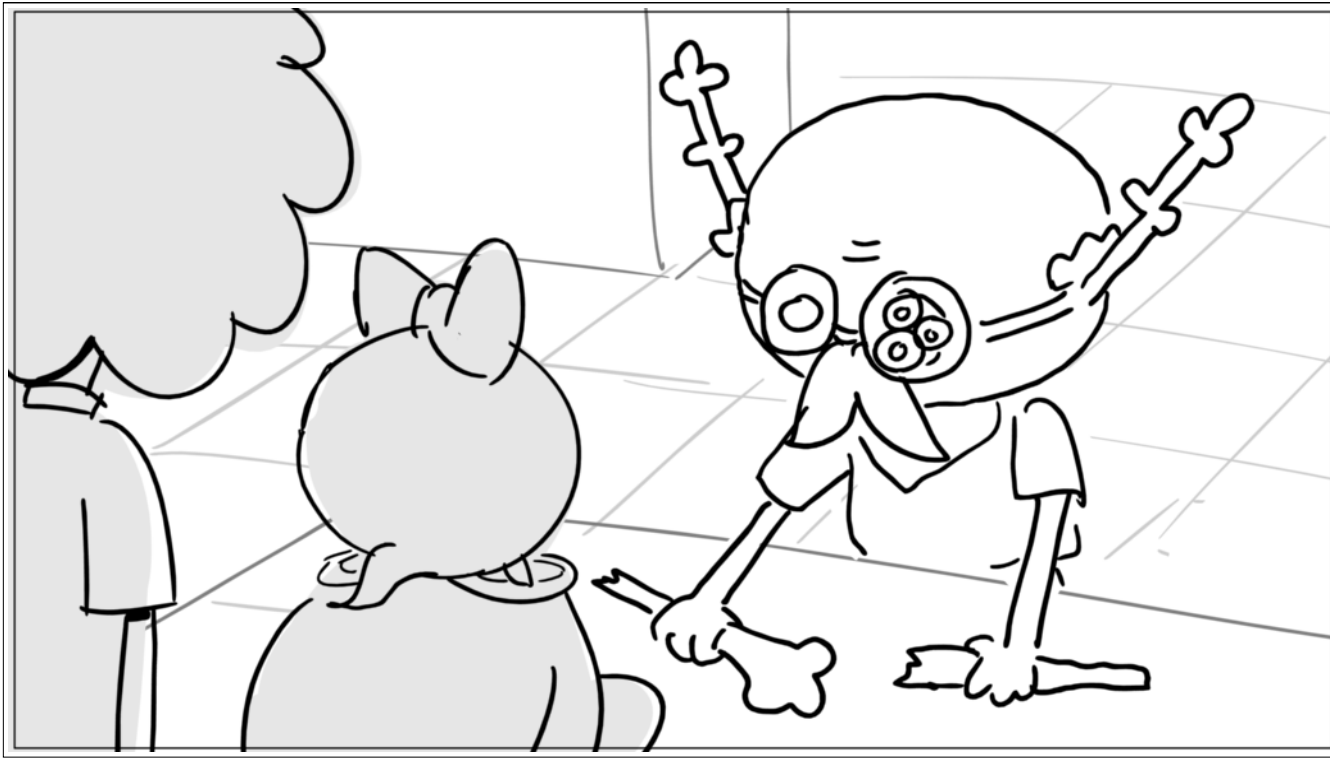


Action Notes

Dialog

LOGGLE (cont):

-nnnnn-



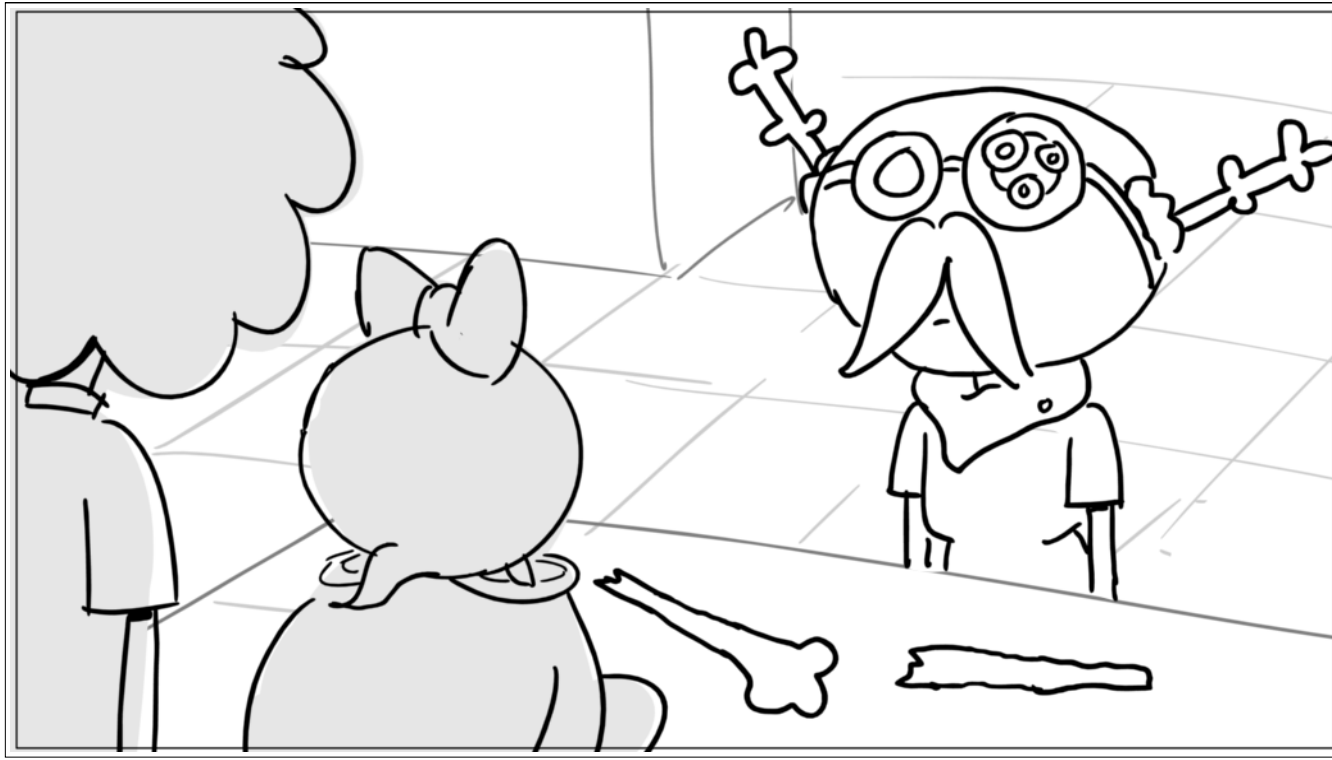
Action Notes

Loggle puts cane pieces on the table.

Dialog

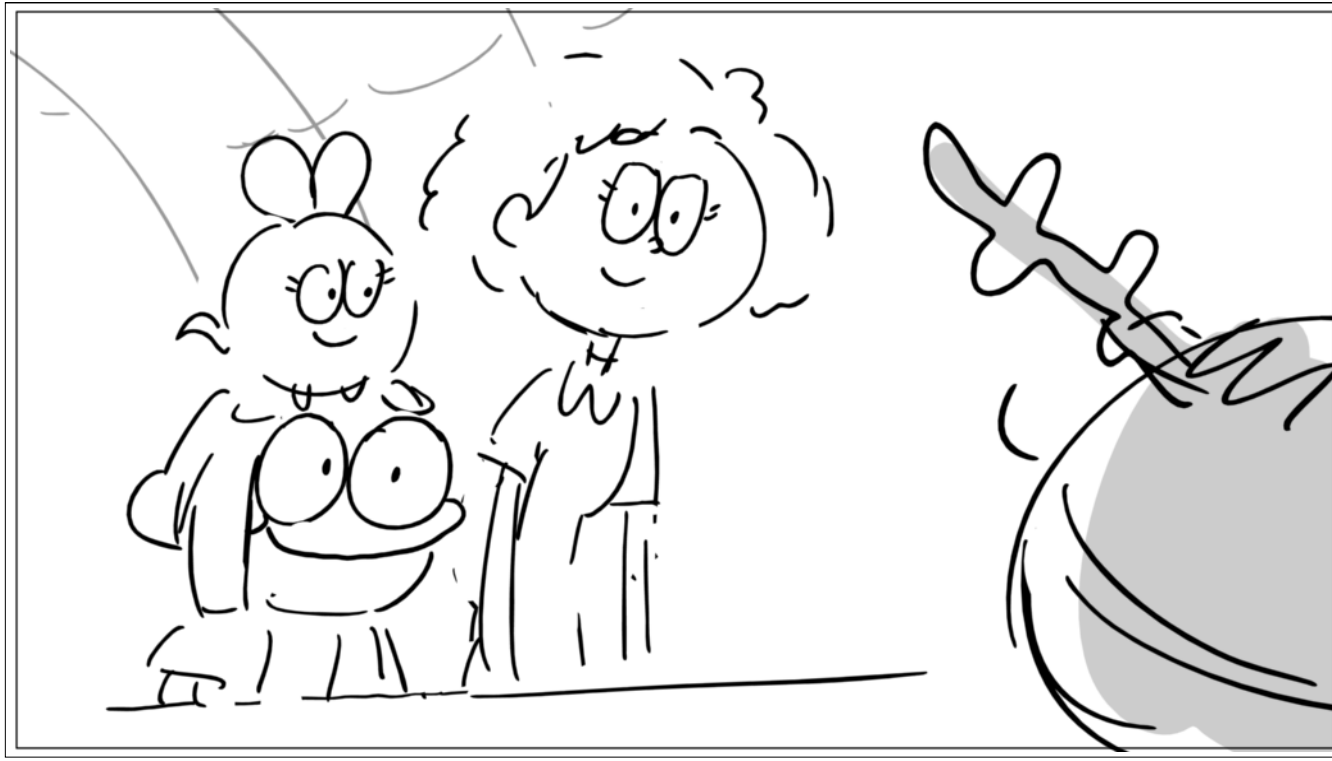
LOGGLE (cont):

-nnnnot.



Action Notes

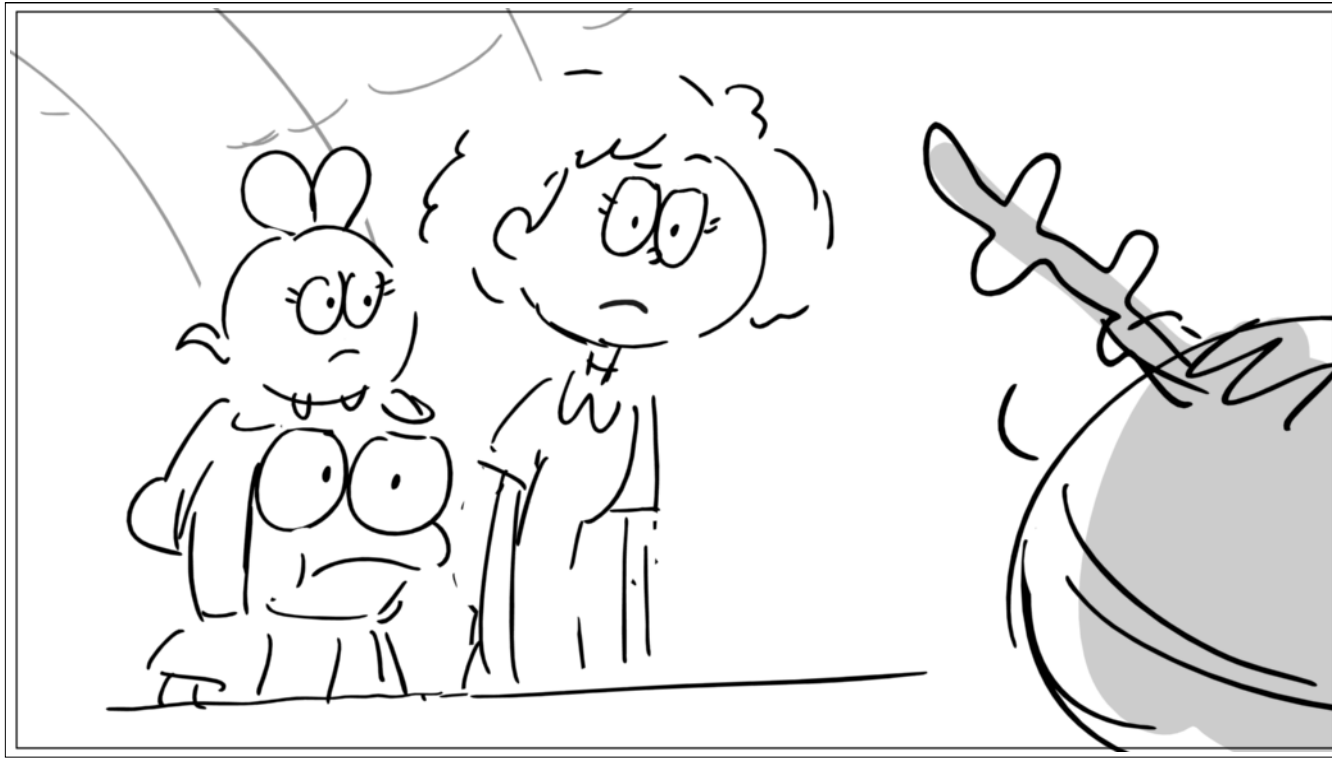
Dialog



Action Notes

H / U SCENE 051

Dialog

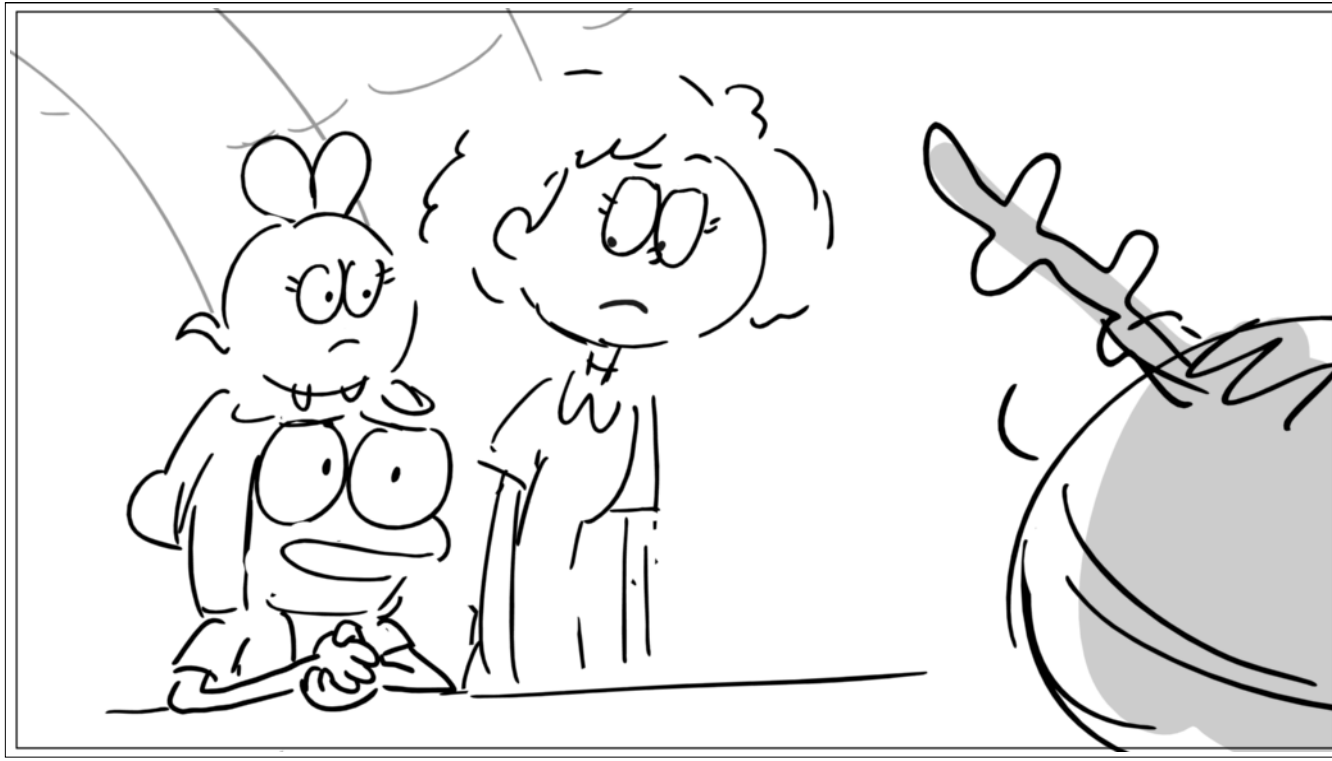


Action Notes

Dialog

SPRIG:

Hm.

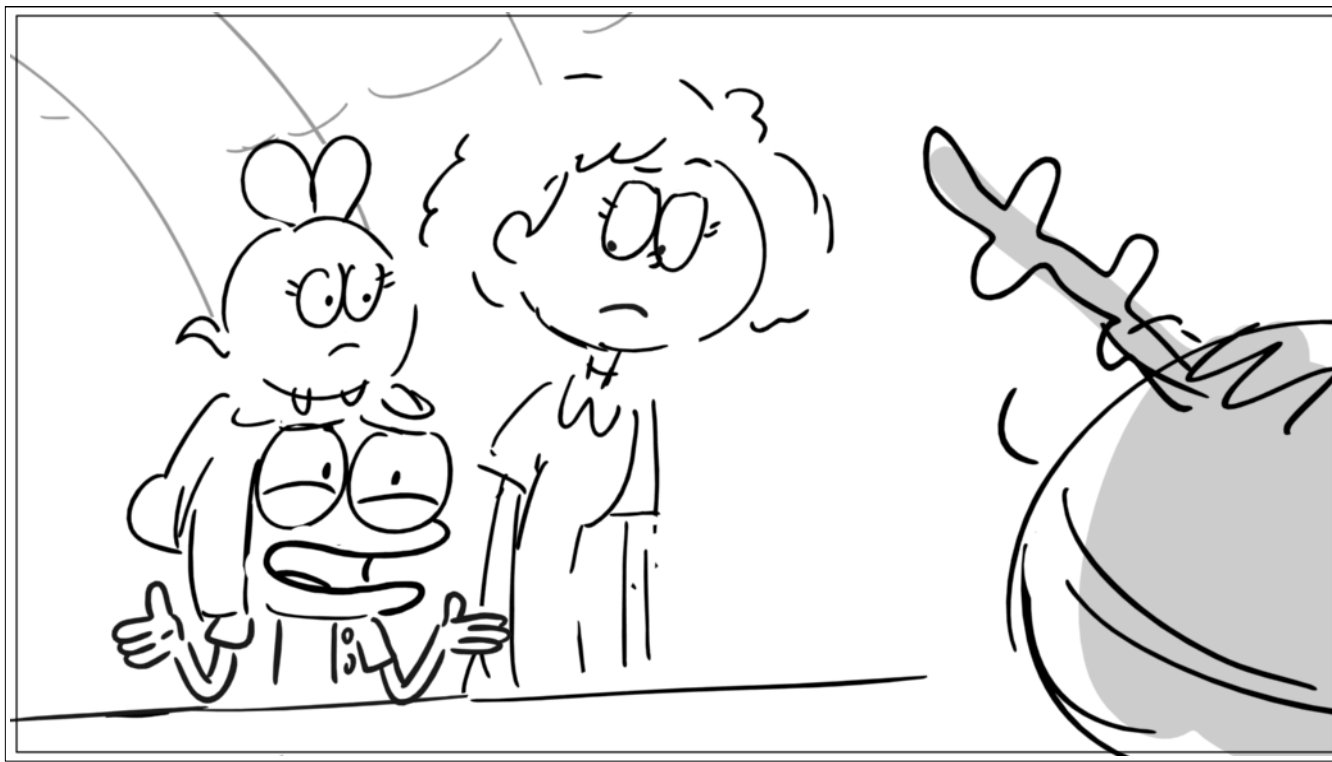


Action Notes

Dialog

SPRIG (cont):

Can you make-

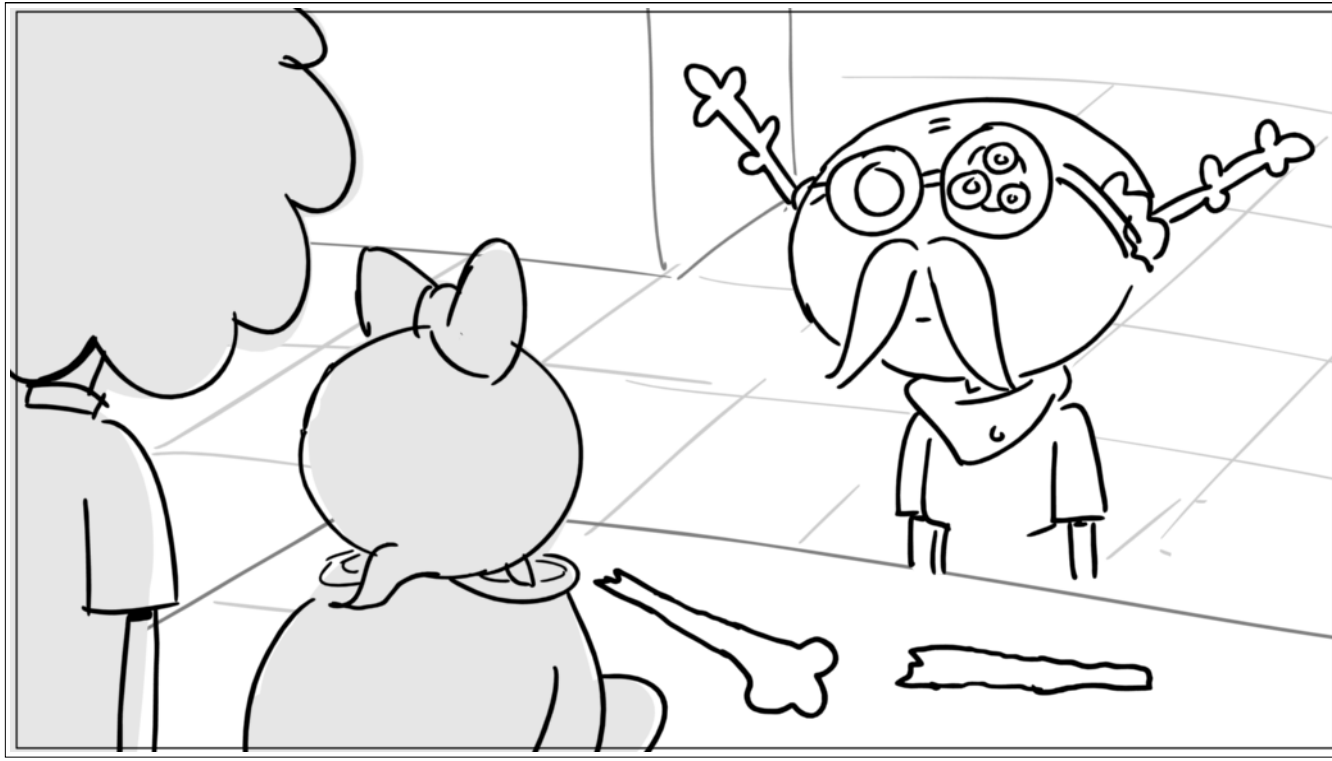


Action Notes

Dialog

SPRIG (cont):

-a new one?

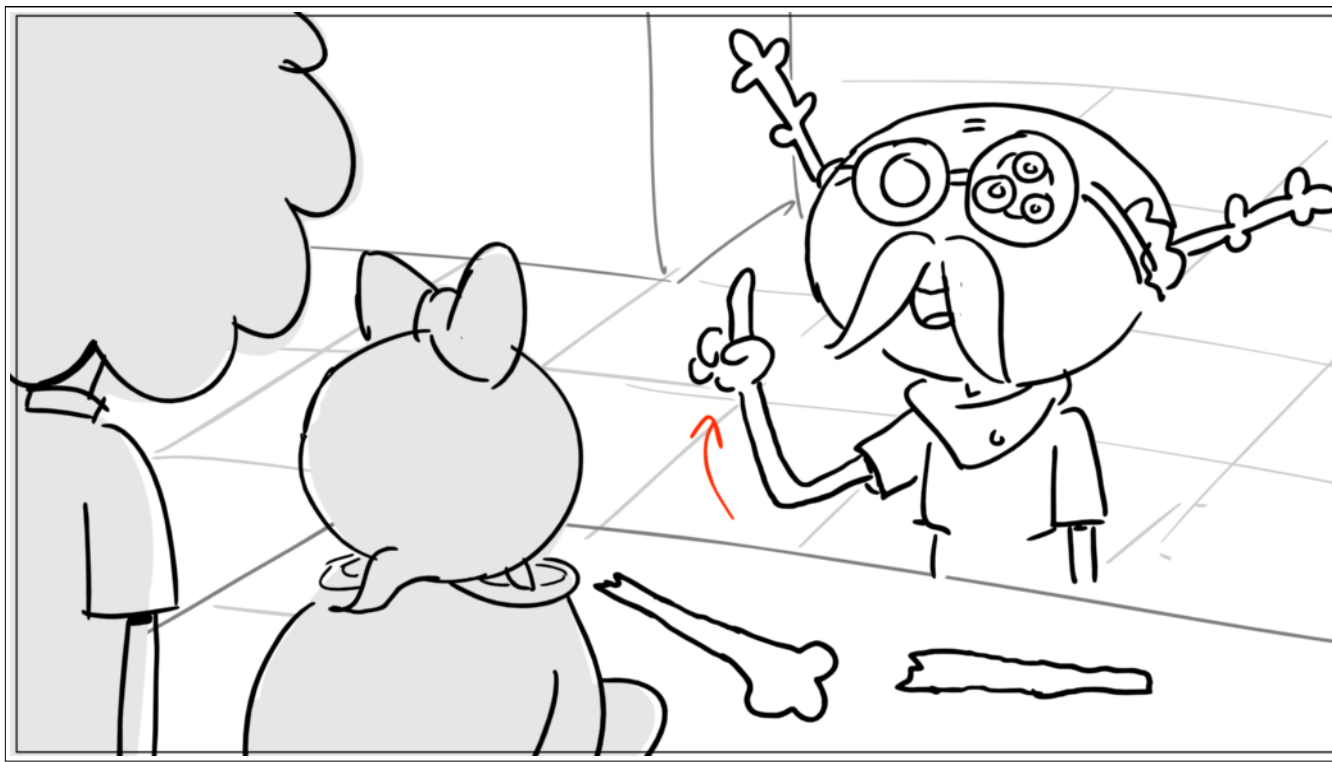


Action Notes

H / U SCENE 052

Start pose

Dialog

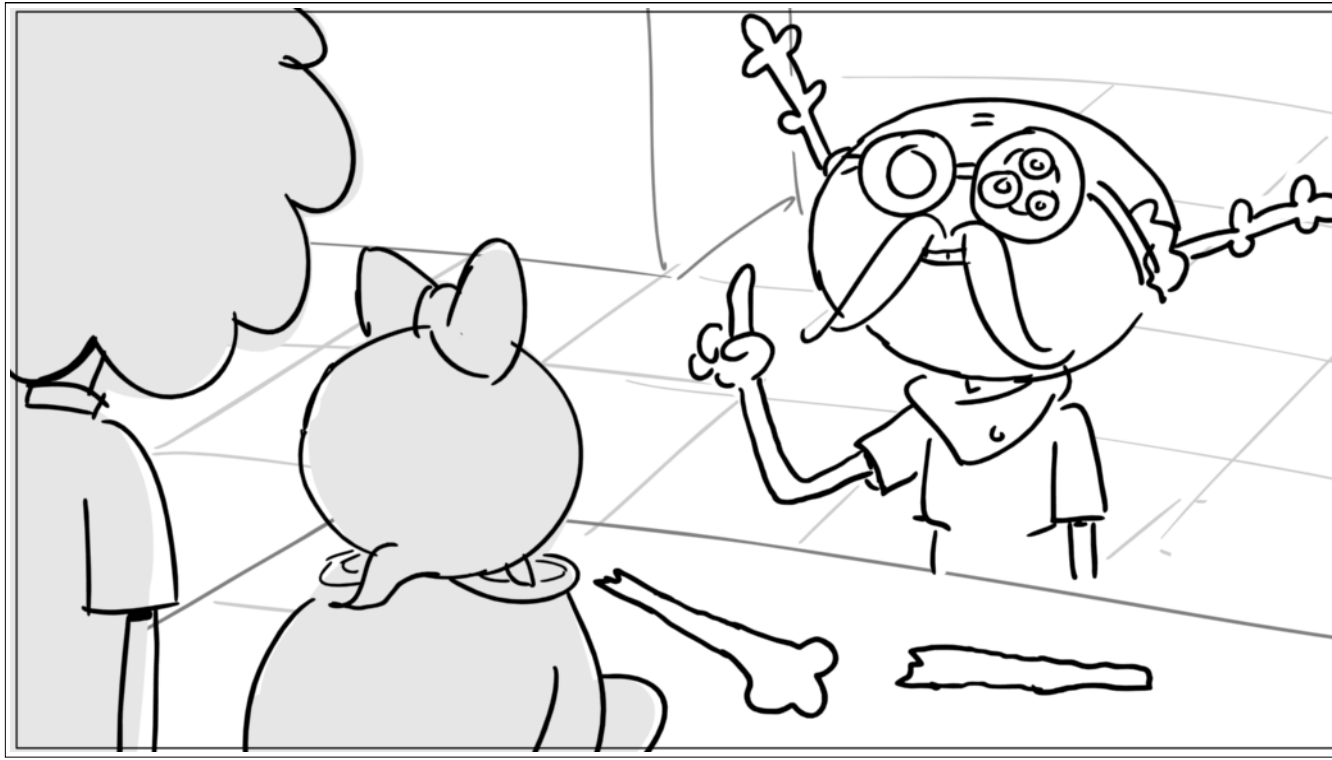


Action Notes

Dialog

LOGGLE:

Absolutely-

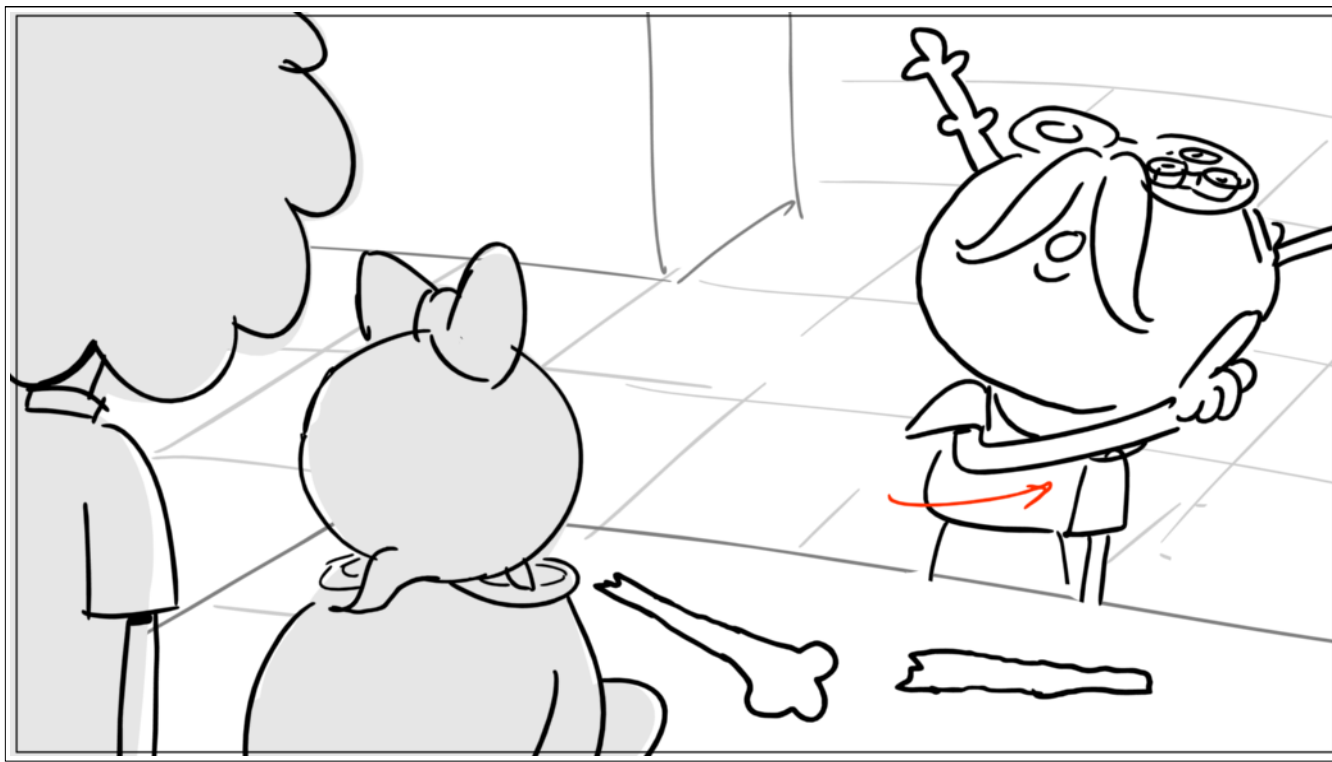


Action Notes

Dialog

LOGGLE (cont):

-YYYYYYY-

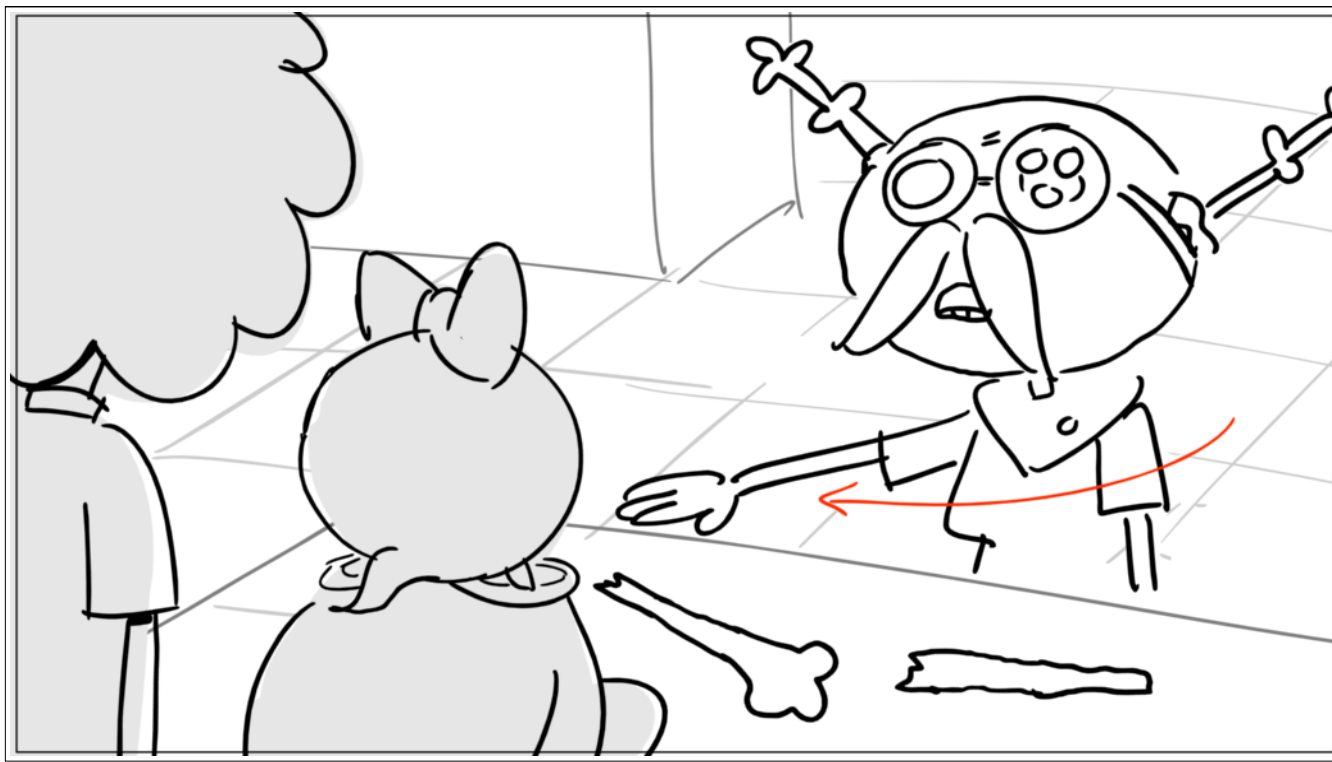


Action Notes

Dialog

LOGGLE (cont):

-no-

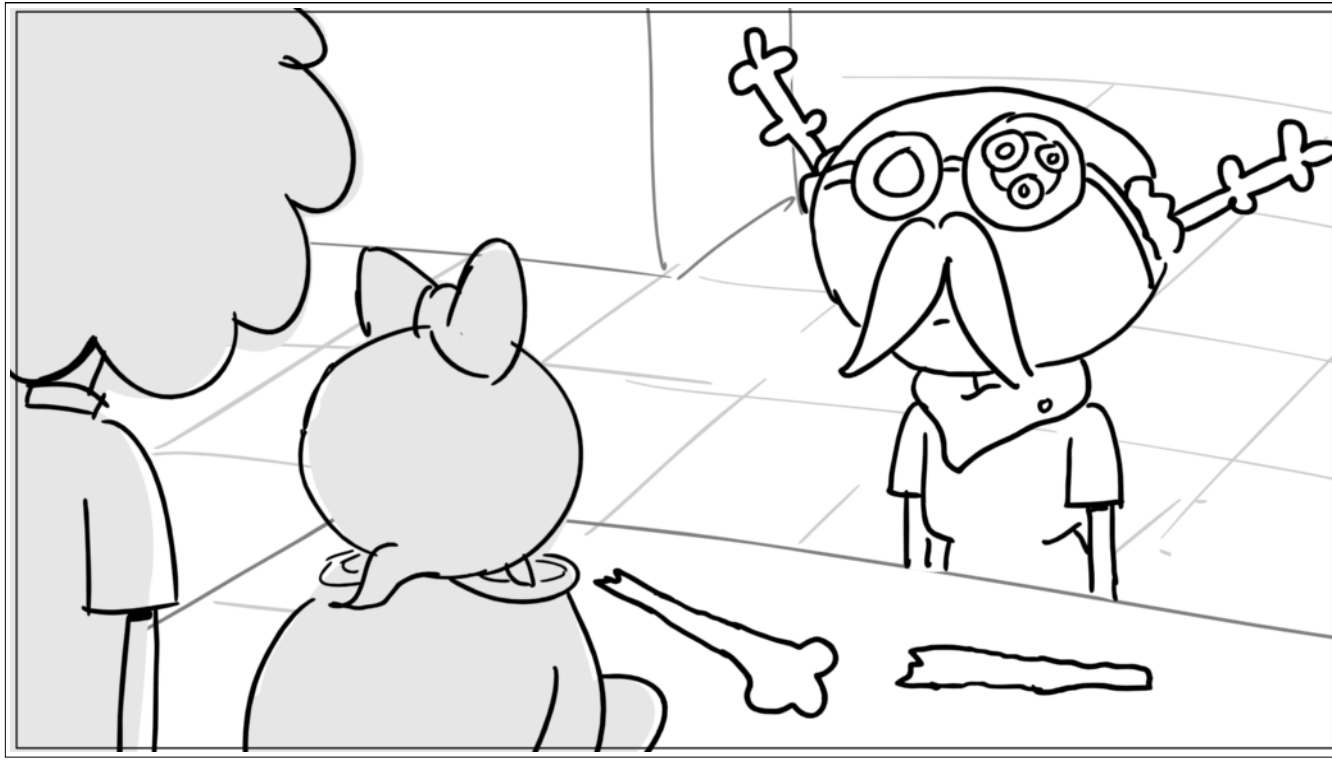


Action Notes

Dialog

LOGGLE (cont):

-way.



Action Notes

Dialog



Action Notes

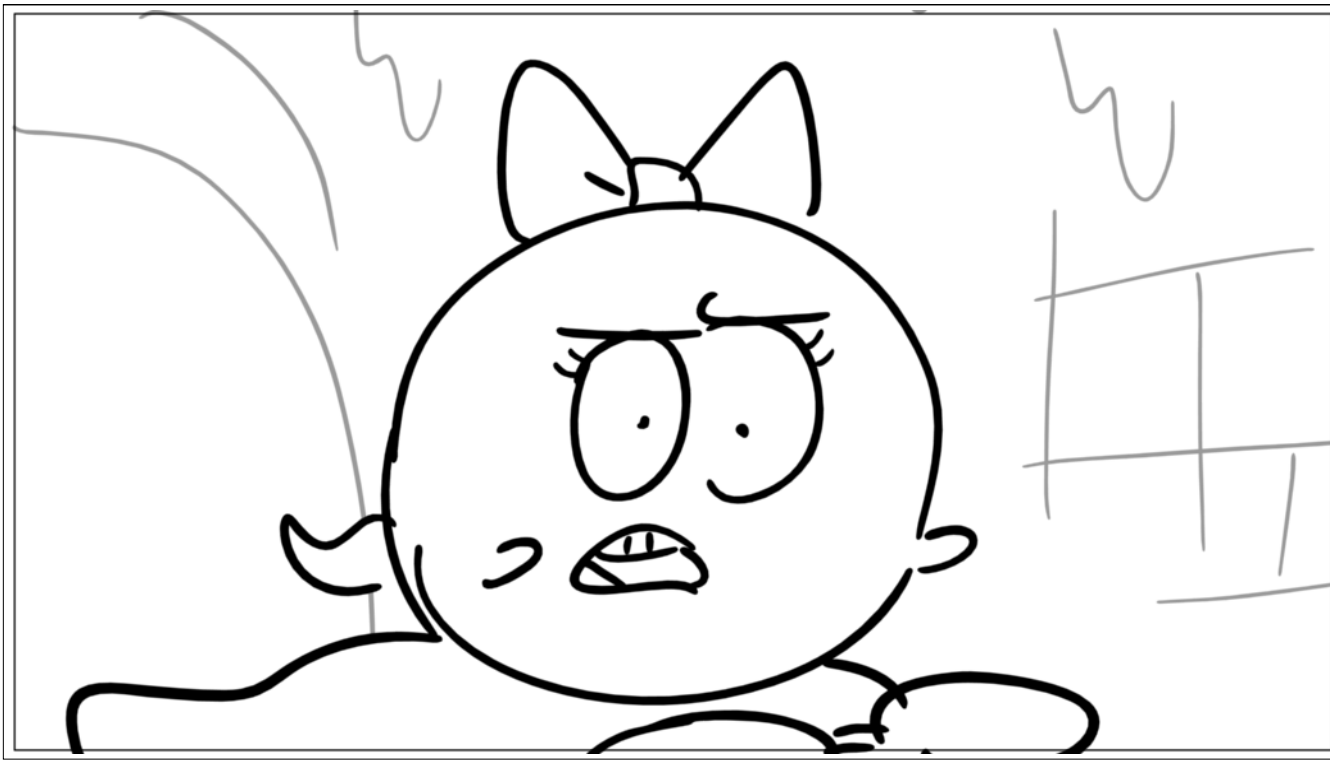
H / U SCENE 053

Dialog



Action Notes

Dialog

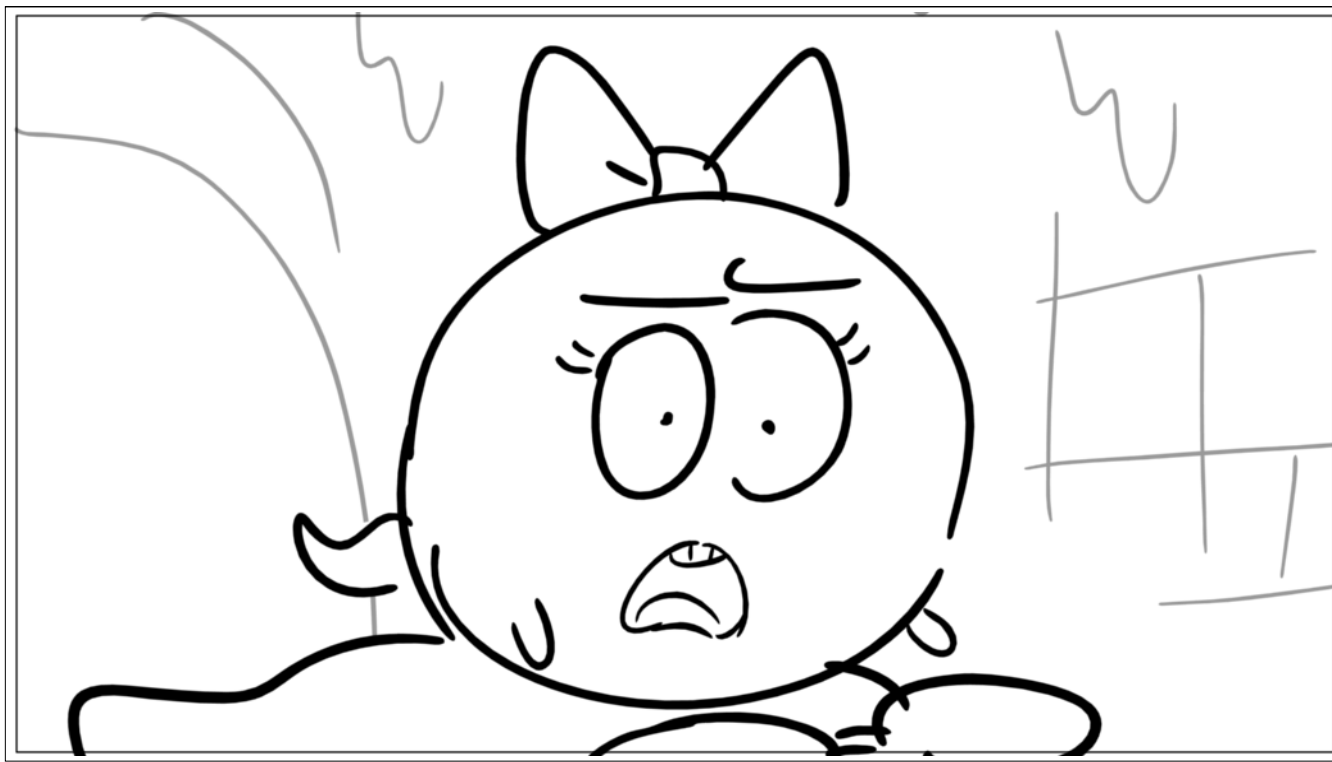


Action Notes

Dialog

POLLY:

Do you have one we could-

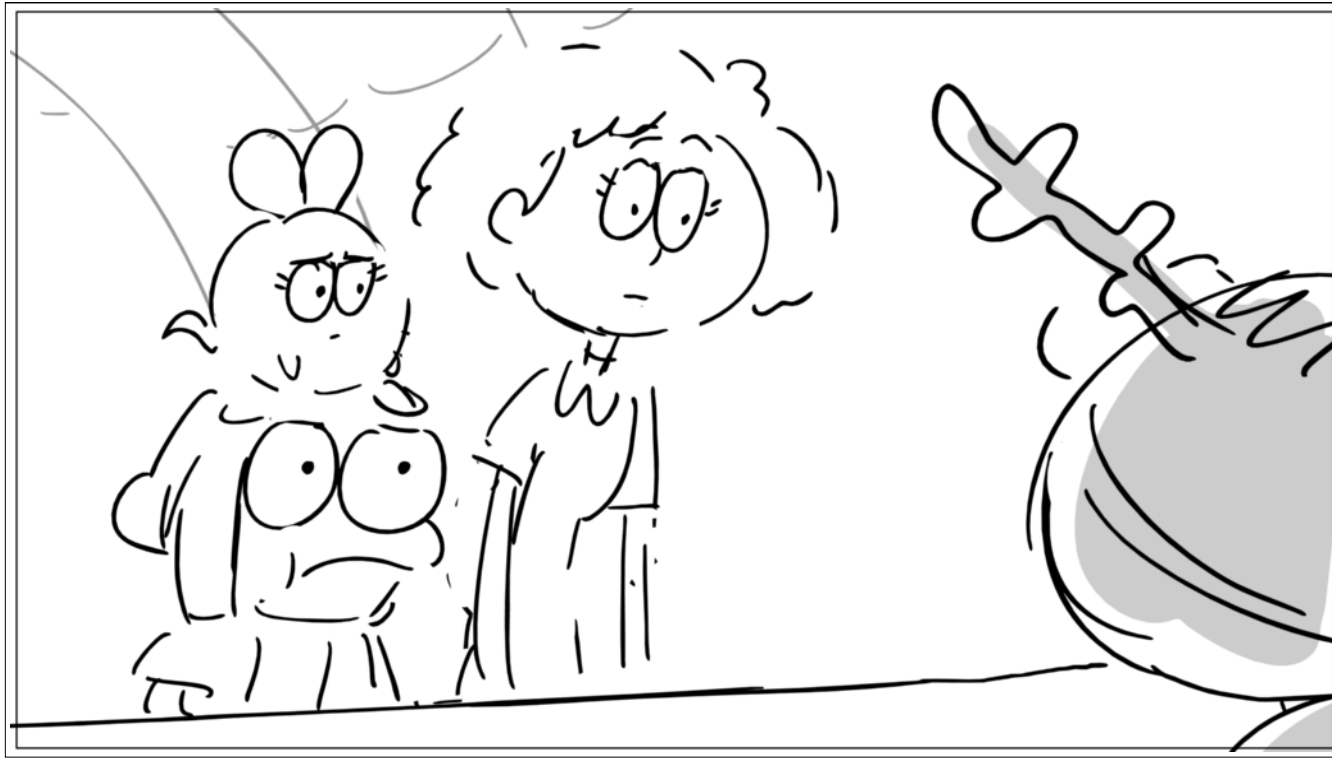


Action Notes

Dialog

POLLY (cont):

-buy?



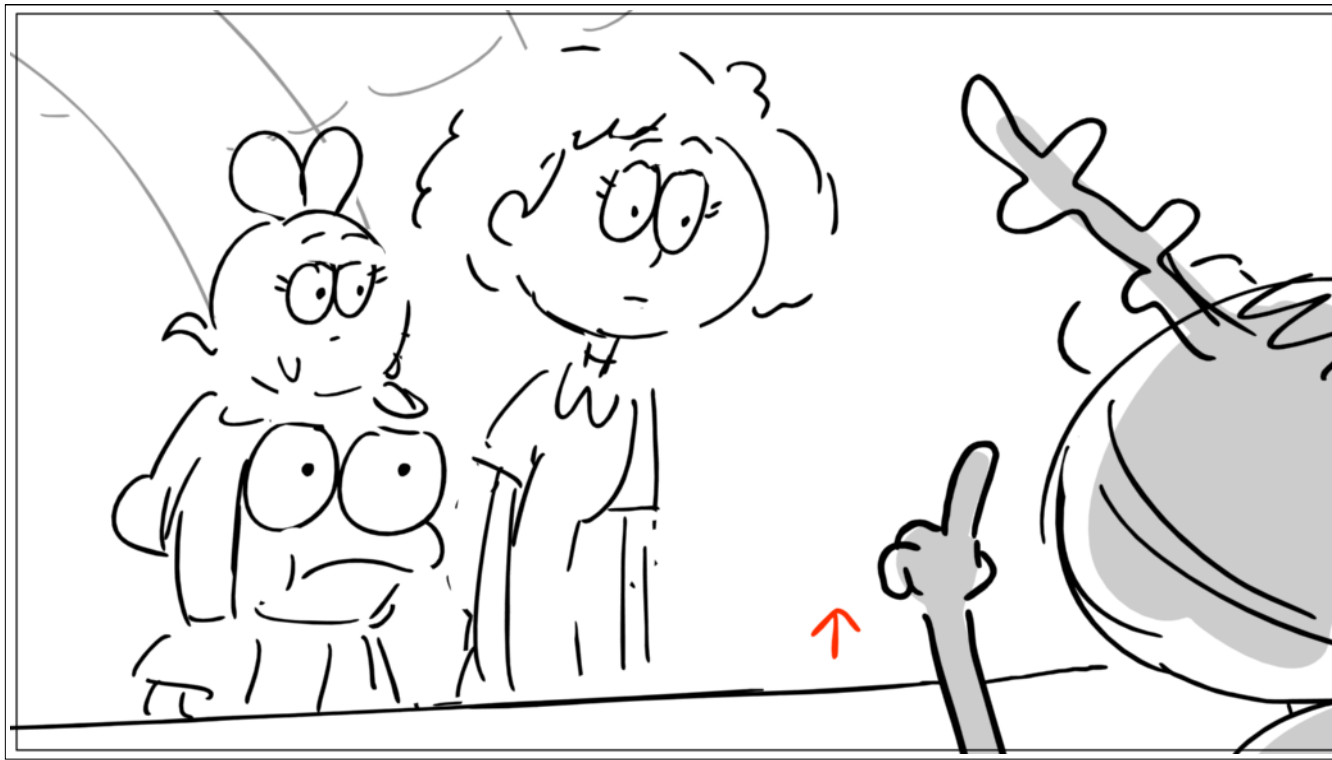
Action Notes

H / U SCENE 055

Dialog

LOGGLE:

Of course I do



Action Notes

Loggle pointing finger in

Dialog

LOGGLE:

Of course I-



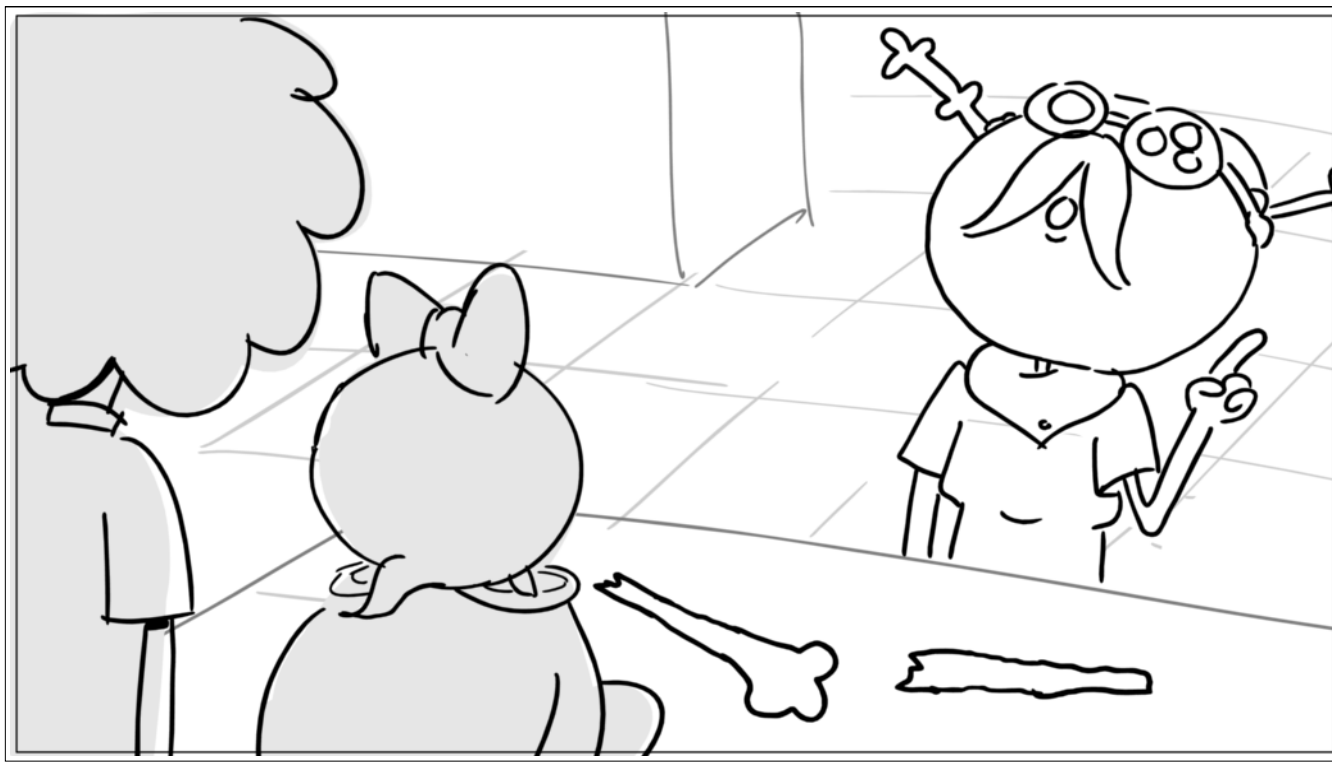
Action Notes

Polly, Sprig and Anne are hopeful

Dialog

LOGGLE (cont):

-do-



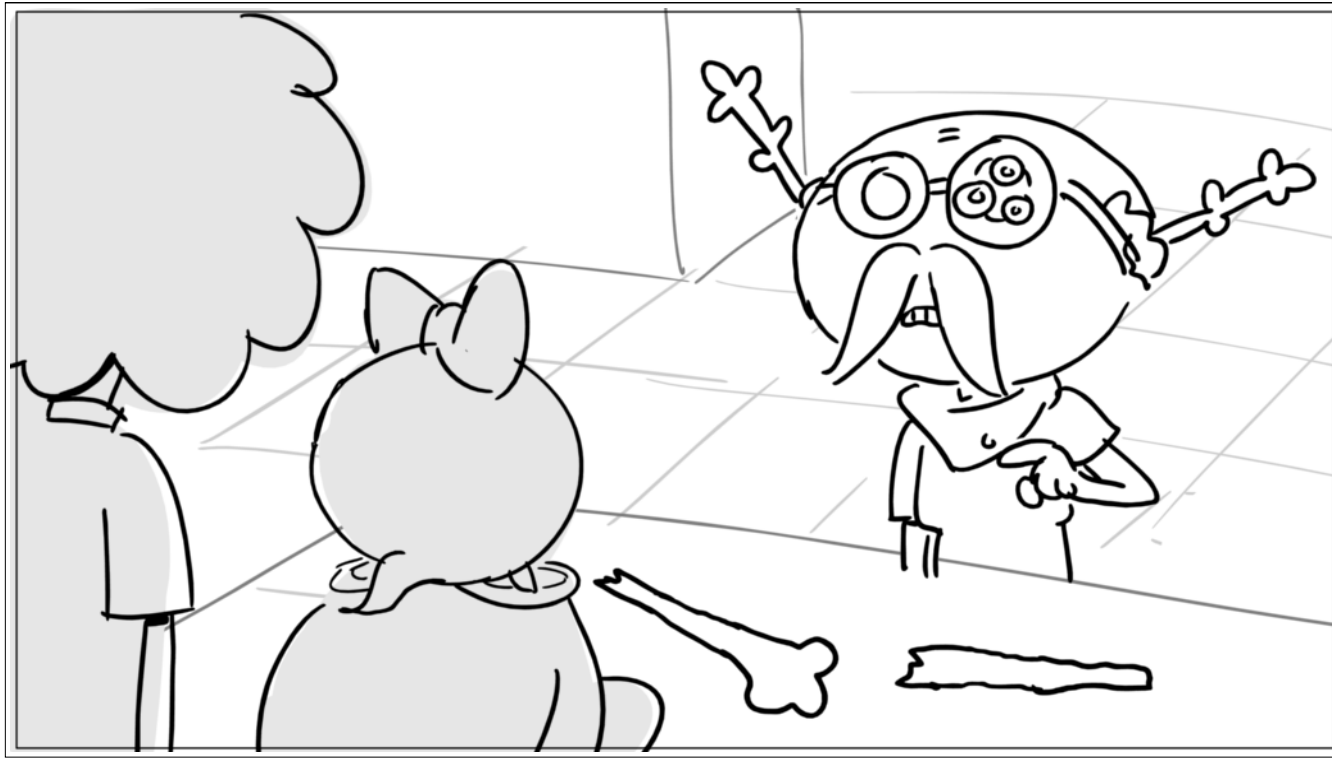
Action Notes

H / U SCENE 054

Dialog

LOGGLE (cont):

-oooooo-

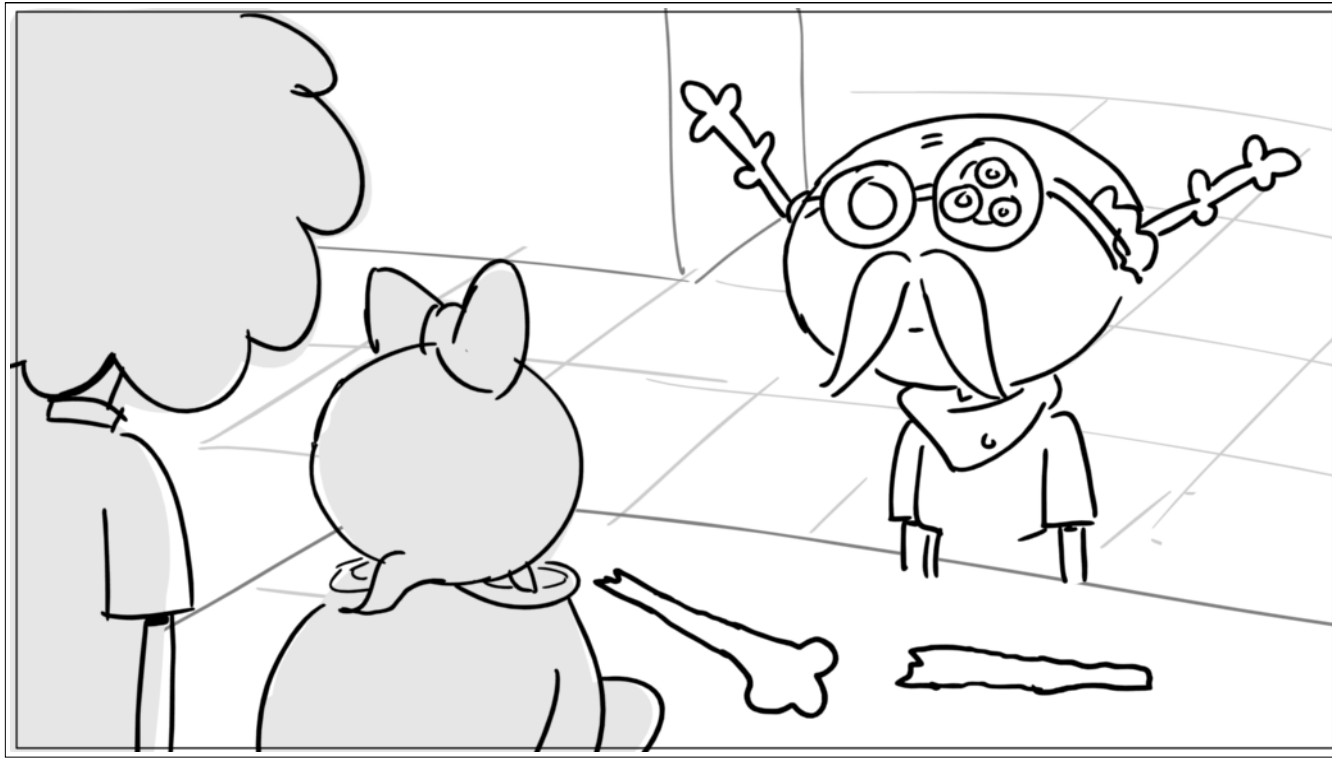


Action Notes

Dialog

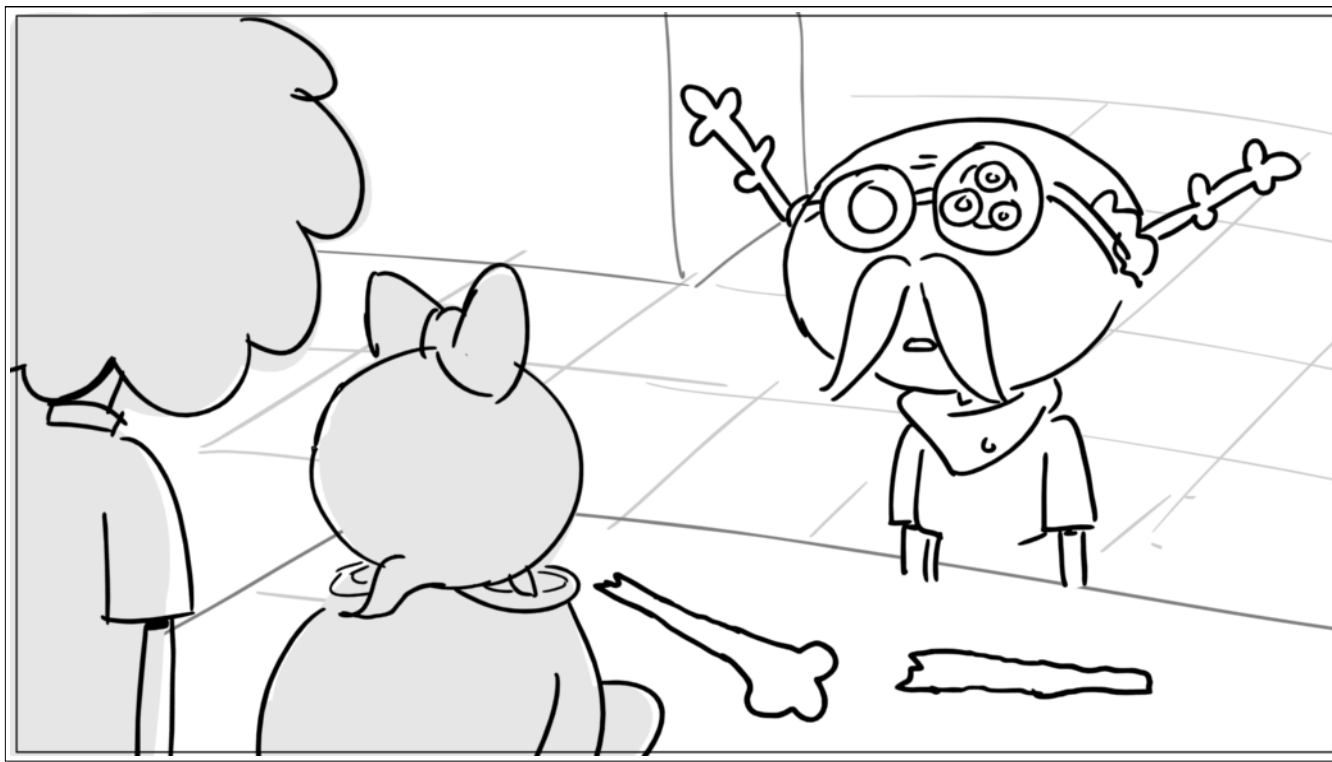
LOGGLE (cont):

...n't.



Action Notes

Dialog



Action Notes

Dialog

LOGGLE (cont):

I dooon't.



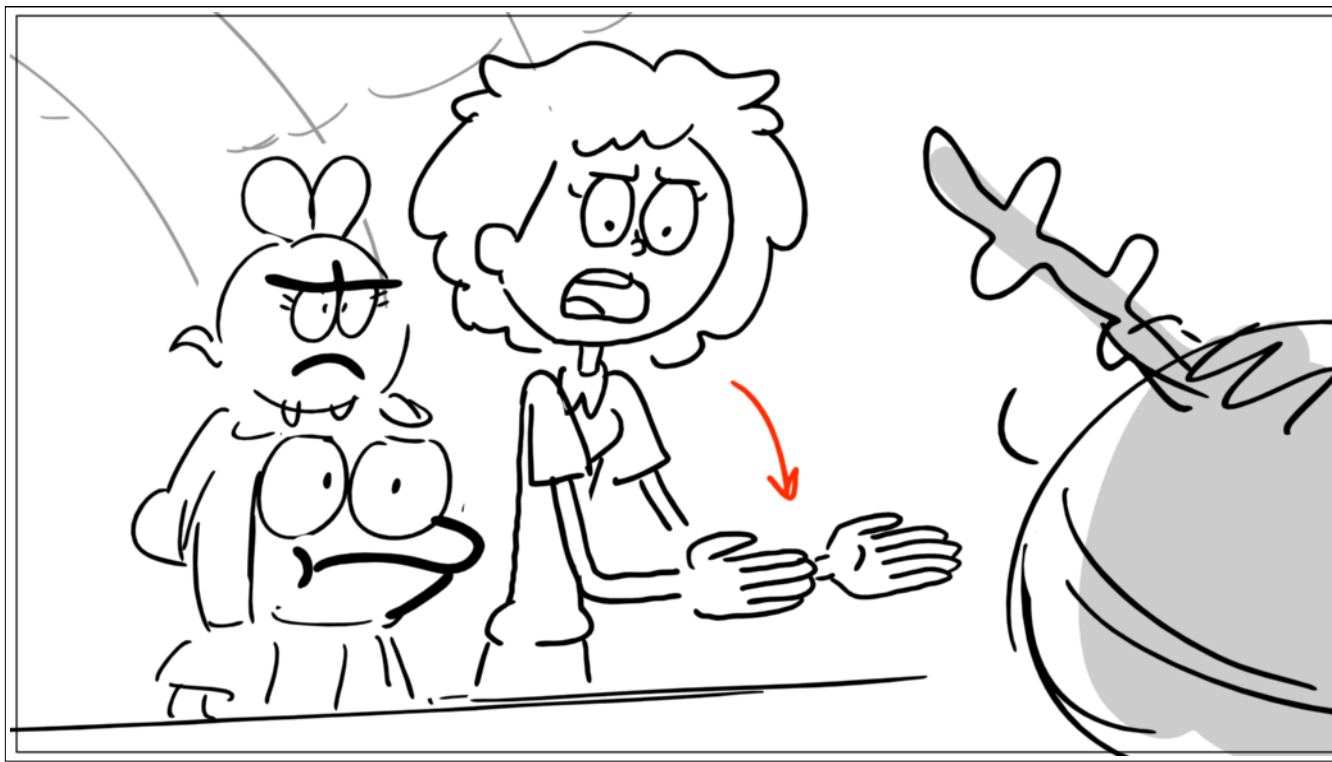
Action Notes

H / U SCENE 057

Dialog

ANNE:

Why do you keep-

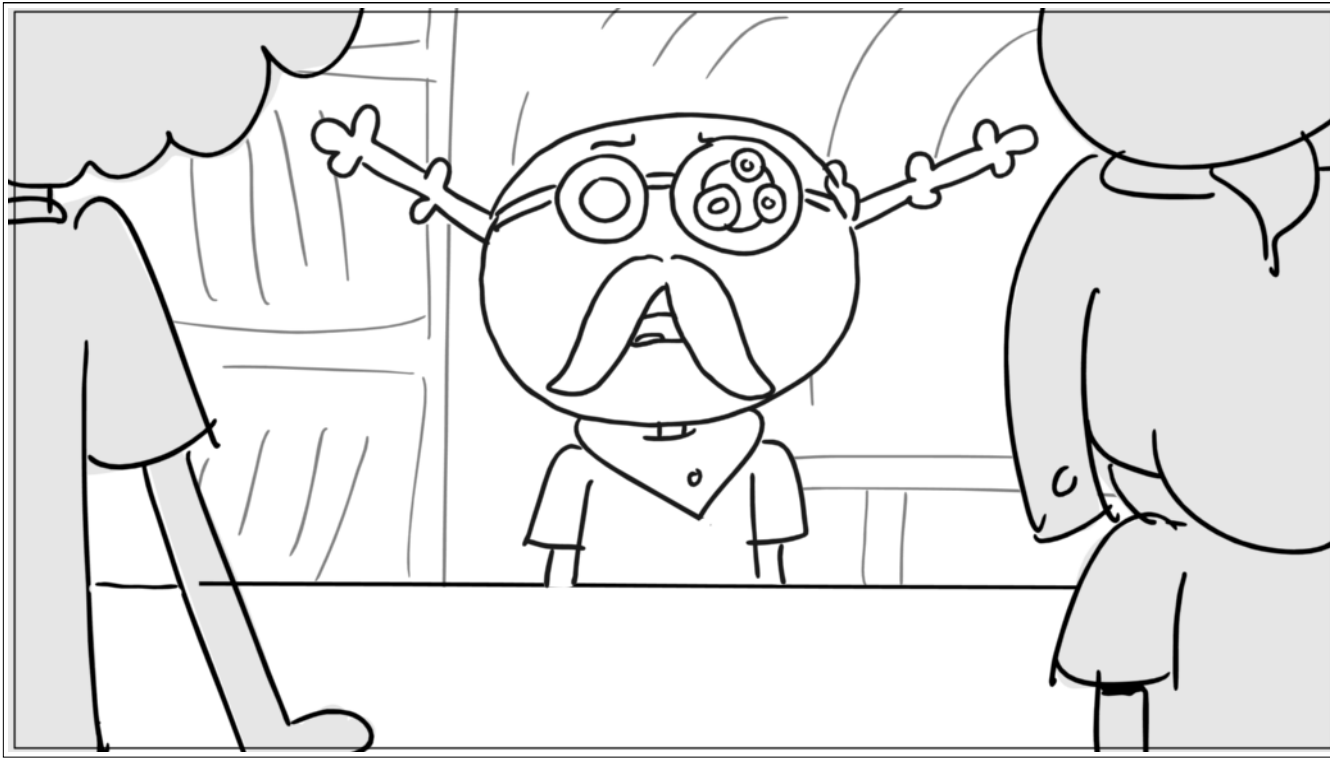


Action Notes

Dialog

ANNE (cont):

-doing that?



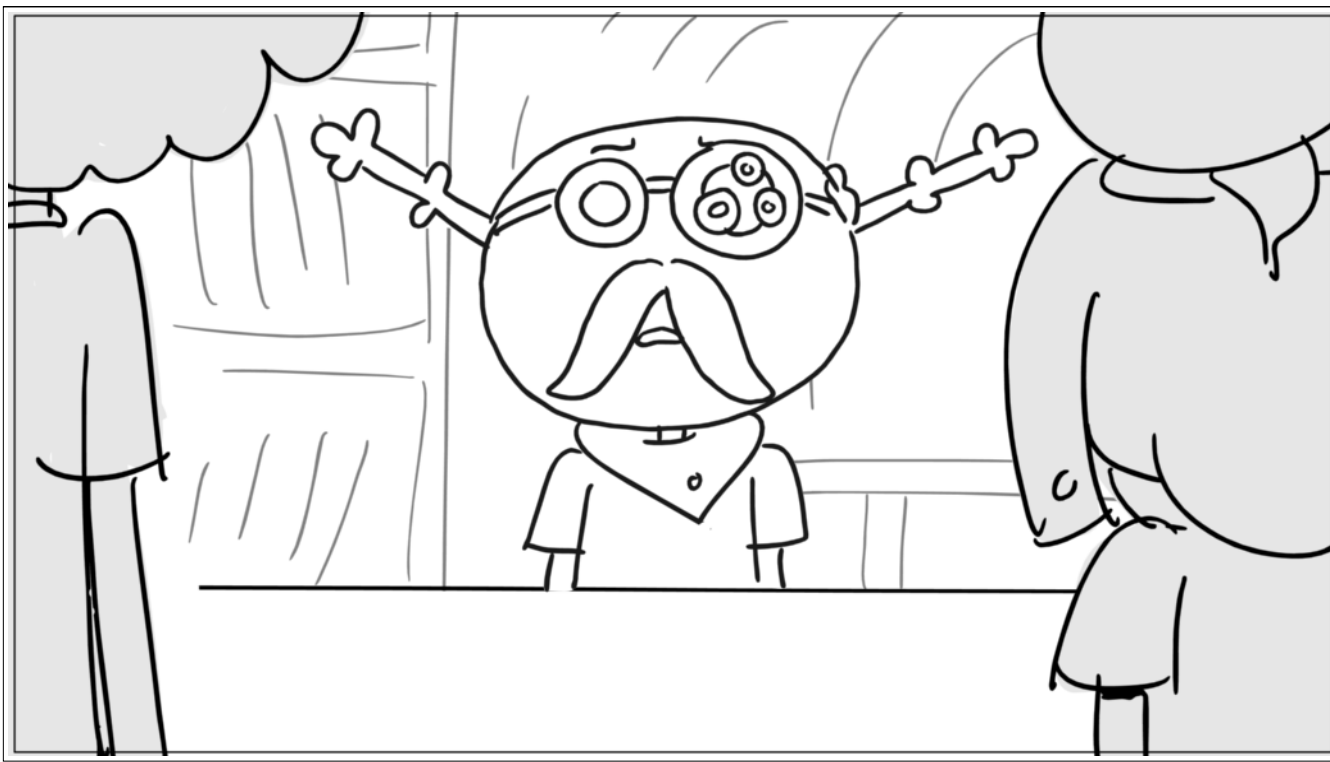
Action Notes

H / U SCENE 059

Dialog

LOGGLE:

Old smithing-

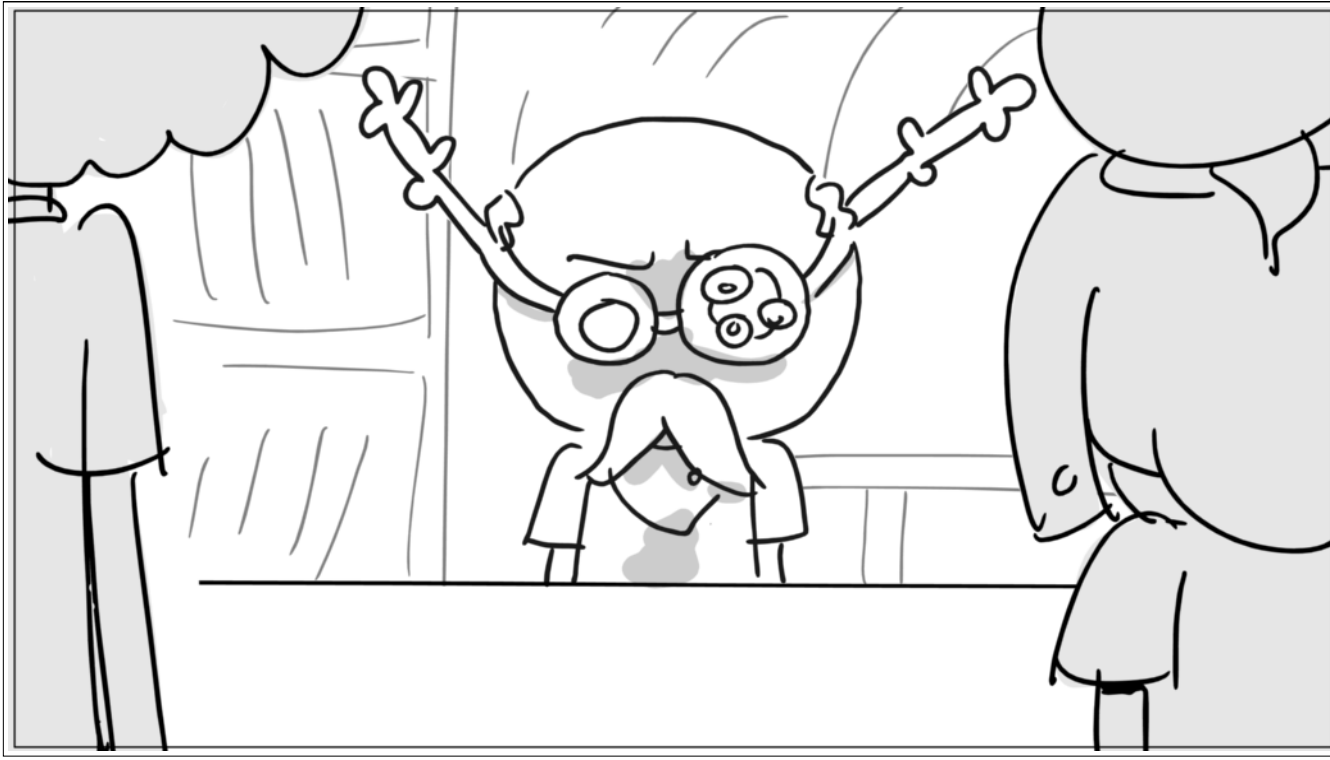


Action Notes

Dialog

LOGGLE (cont):

-accident.

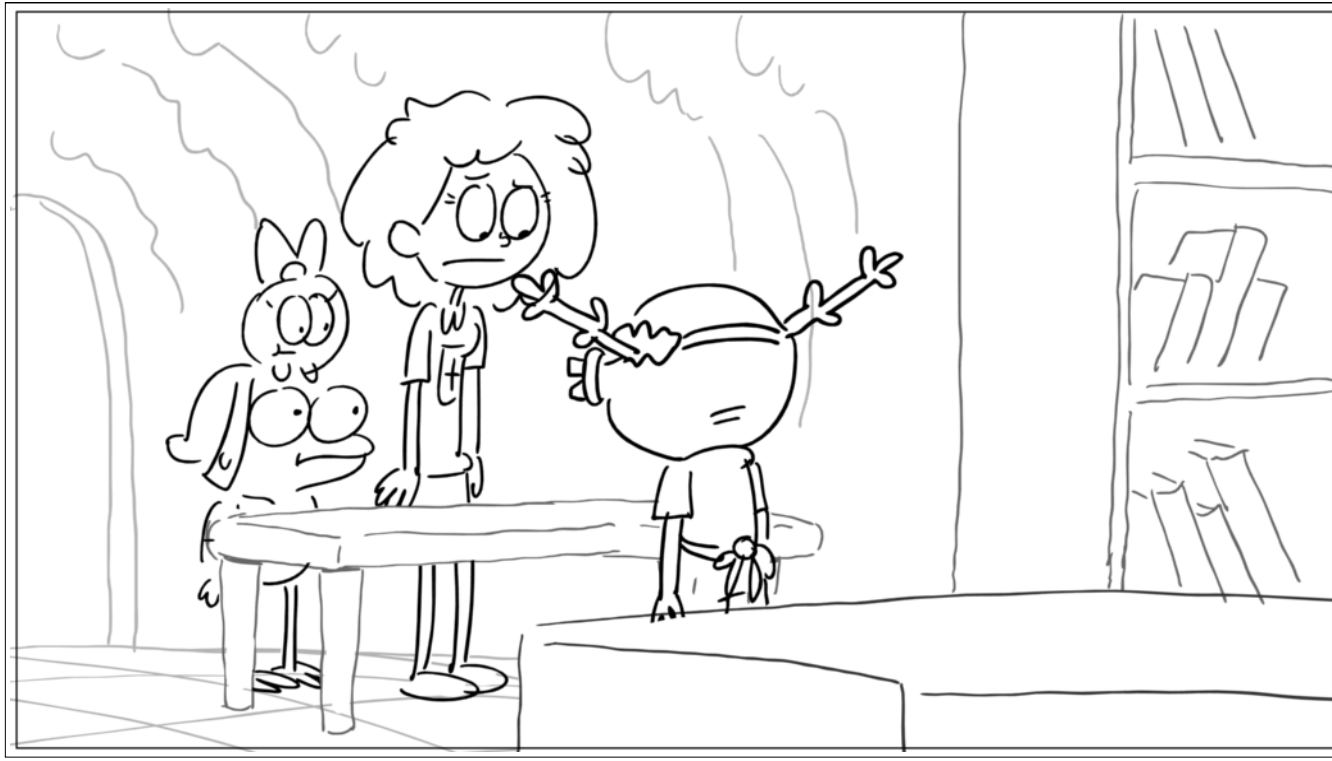


Action Notes

Dialog

LOGGLE (cont):

You don't want to know.



Action Notes

(beat)

WORKS WITH SCENE 059

Dialog

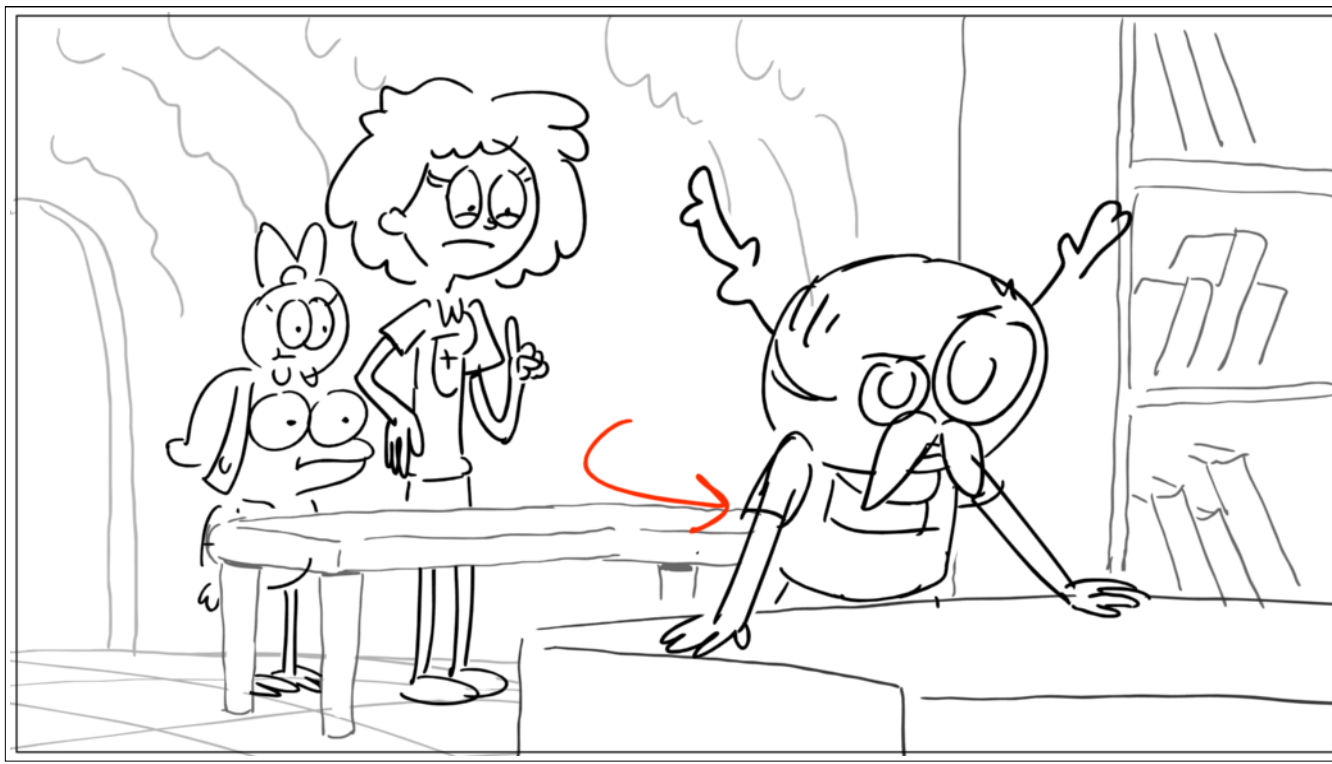


Action Notes

Dialog

ANNE:

Uh Ok so-



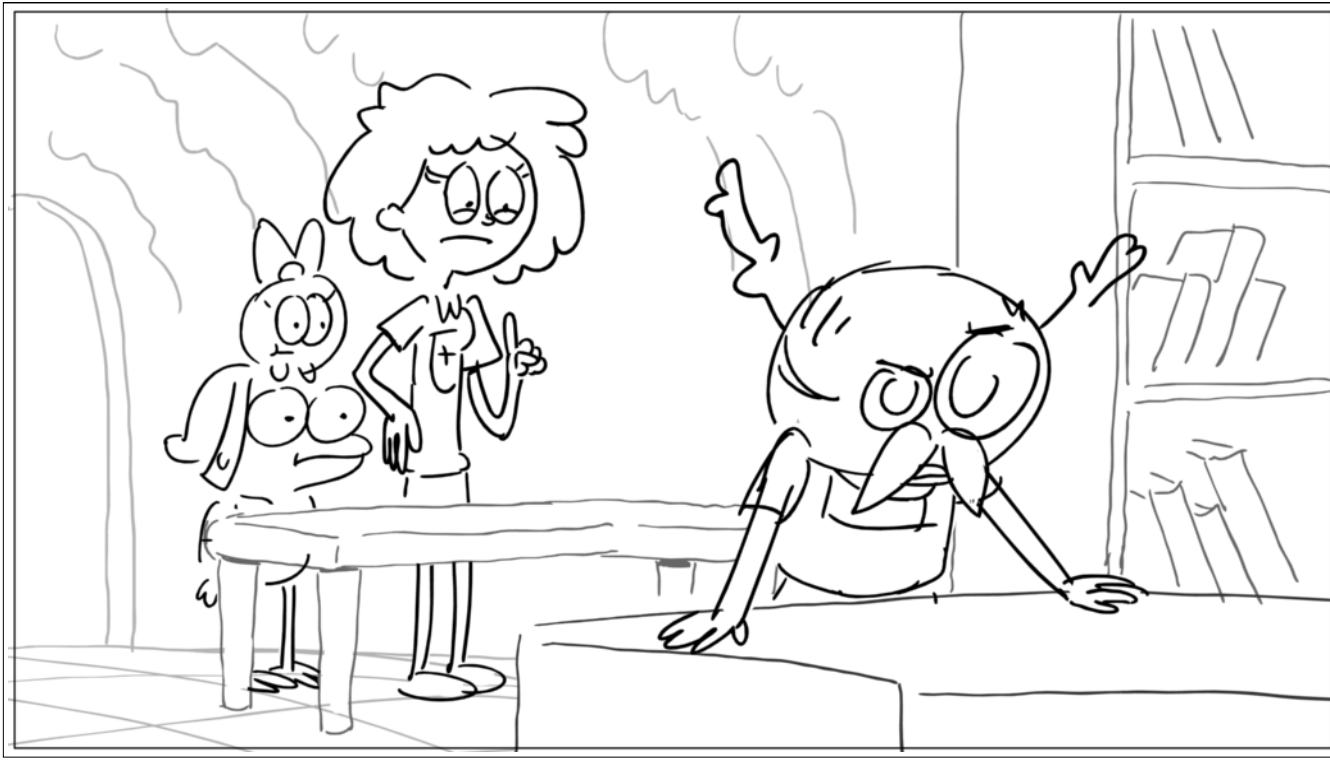
Action Notes

Loggle turns and leans on the table

Dialog

LOGGLE:

Tripped on an anvil.

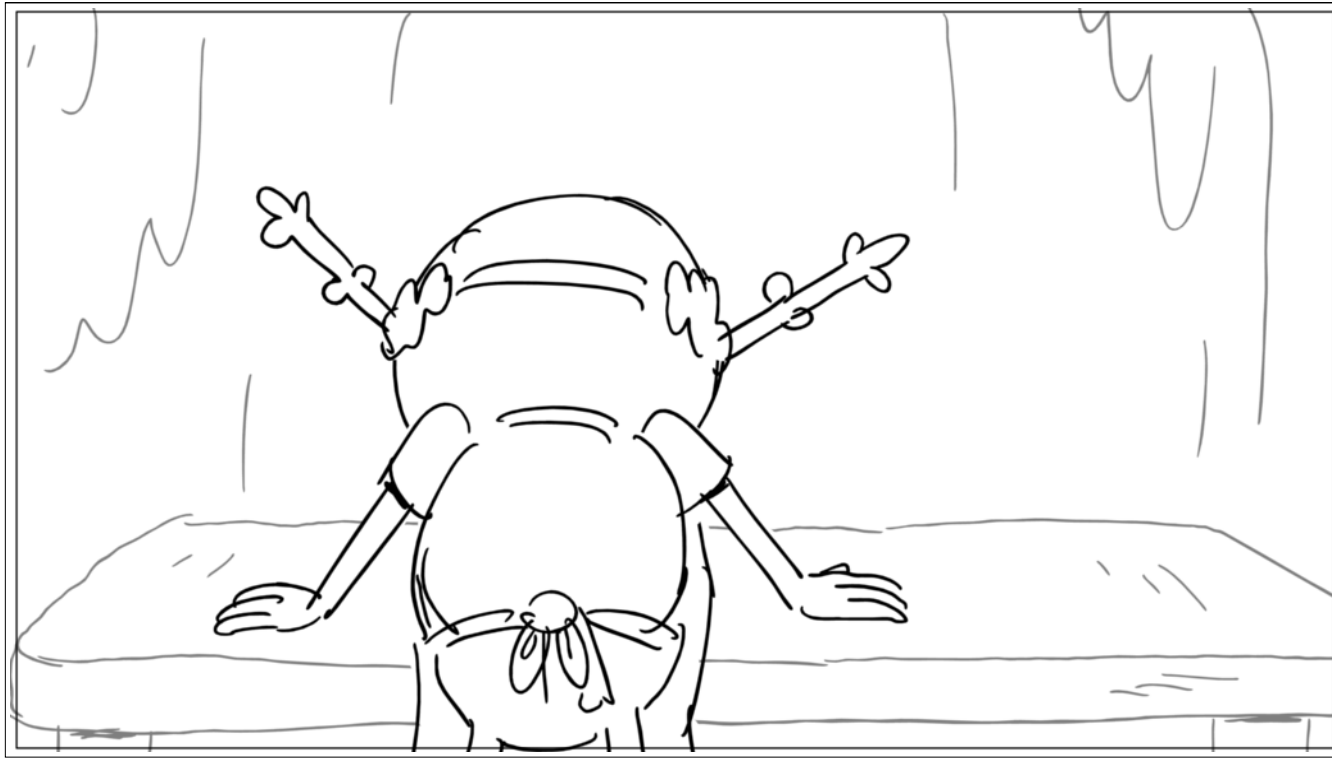


Action Notes
(beat)

Dialog

LOGGLE (cont):

Landed neck- first on a metal pipe.



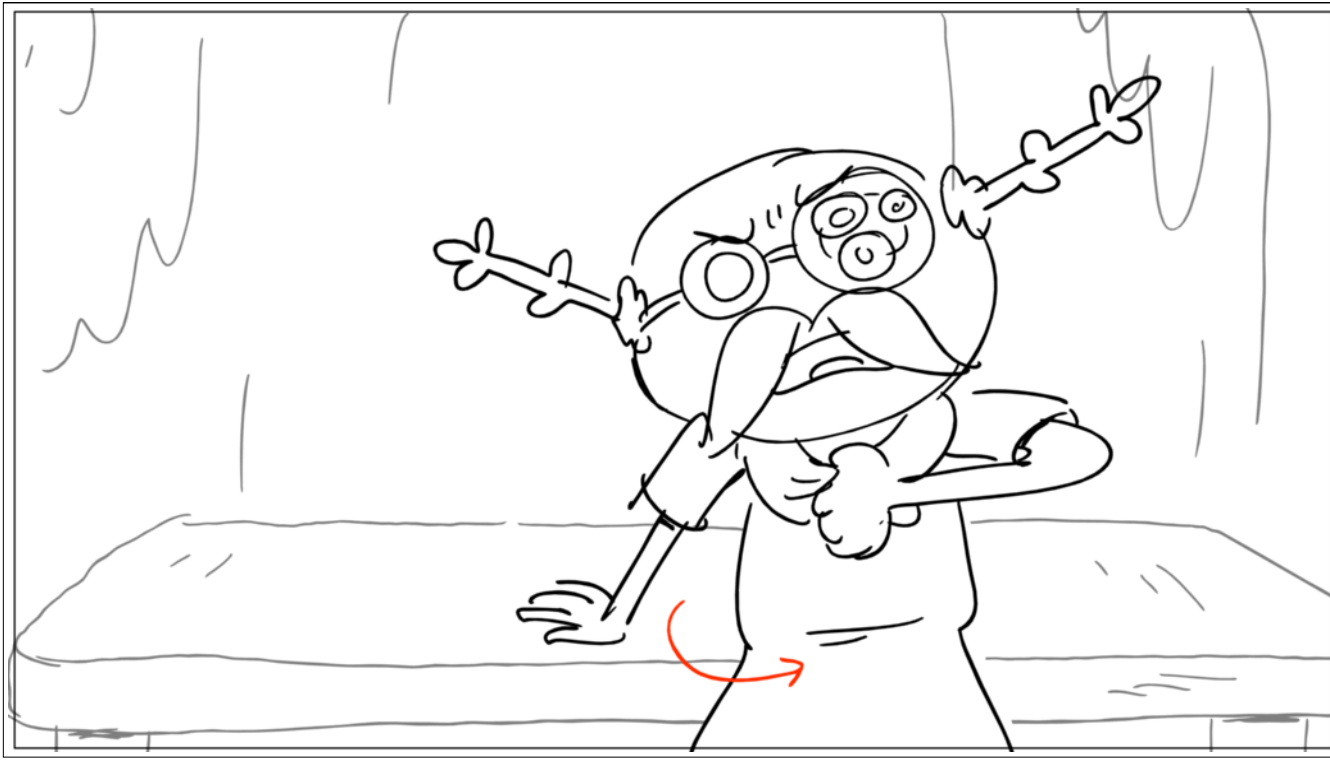
Action Notes

H / U SCENE 061

Dialog

LOGGLE (cont):

Pierced my-



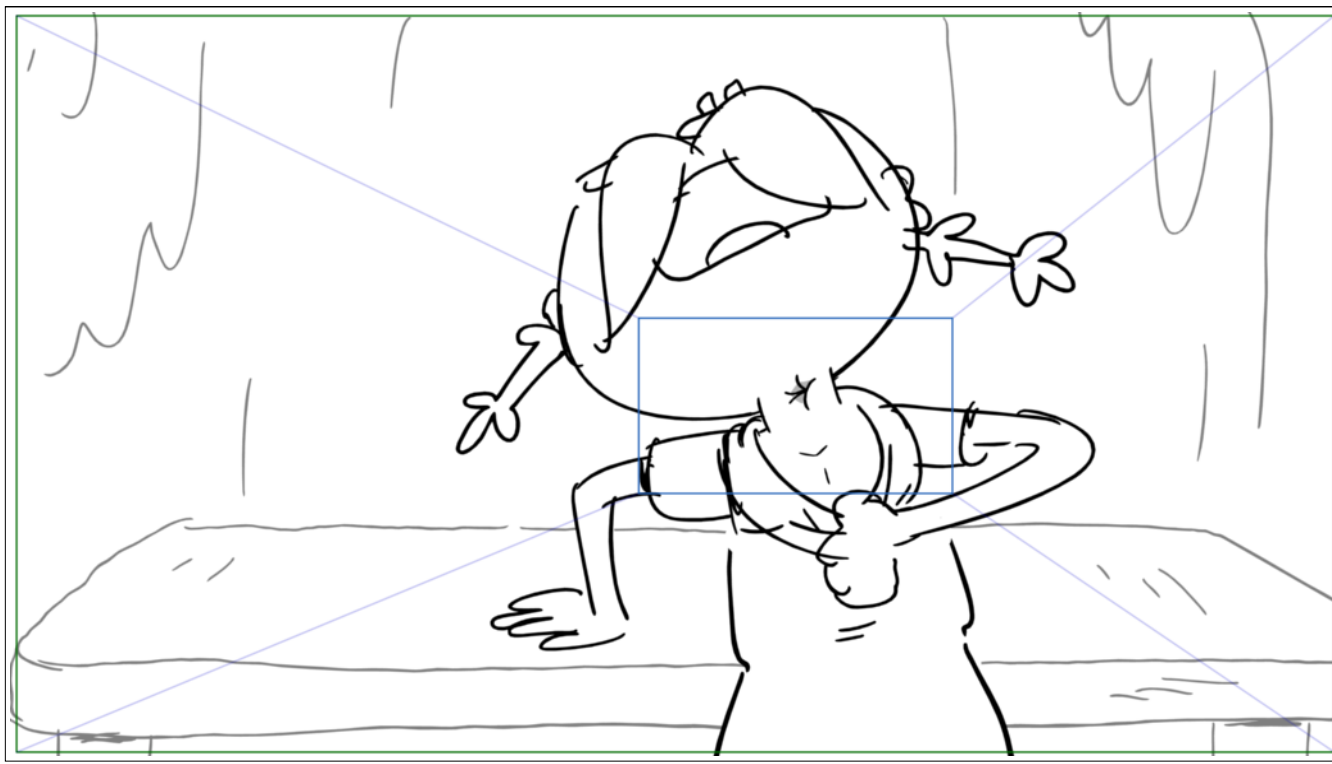
Action Notes

Loggle turns to face kids, grabs his collar.

Dialog

LOGGLE (cont):

-voice box-



Action Notes

Loggle pulls down his collar, zoom in.

Dialog

LOGGLE (cont):

-clean-



Action Notes

SPECIAL POSE - LEOPOLD LOGGLE NECK SCAR

Dialog

LOGGLE (cont):

-through.



Action Notes

Dialog

POLLY:

Aaaaak!



Action Notes

Dialog

ANNE :

DUDE !



Action Notes

Dialog

ANNE :

-COME ON!



Action Notes

Dialog

SPRIG:

Cooooo—



Action Notes

Dialog

SPRIG (cont):

-ooool.



Action Notes

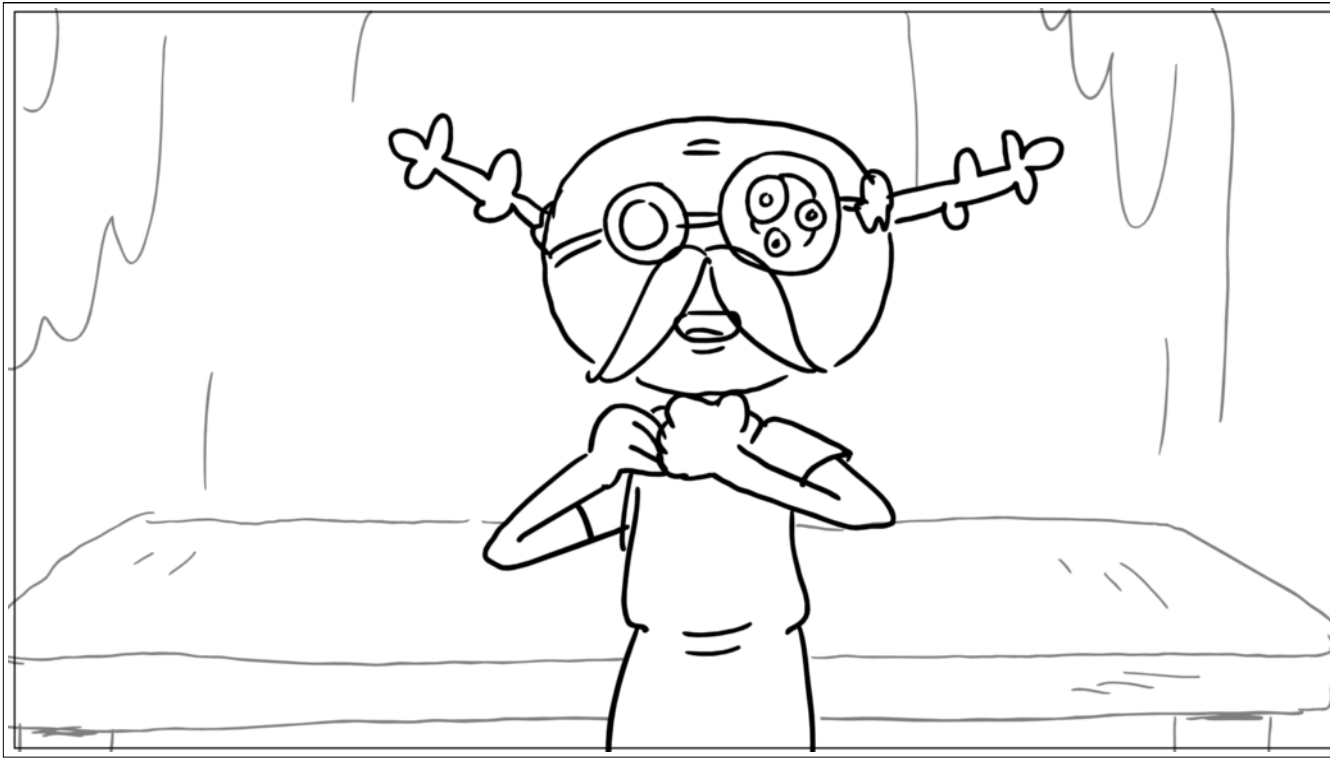
H / U SCENE 062

SPECIAL POSE - LEOPOLD LOGGLE FOREBODING

Dialog

LOGGLE:

Switched-



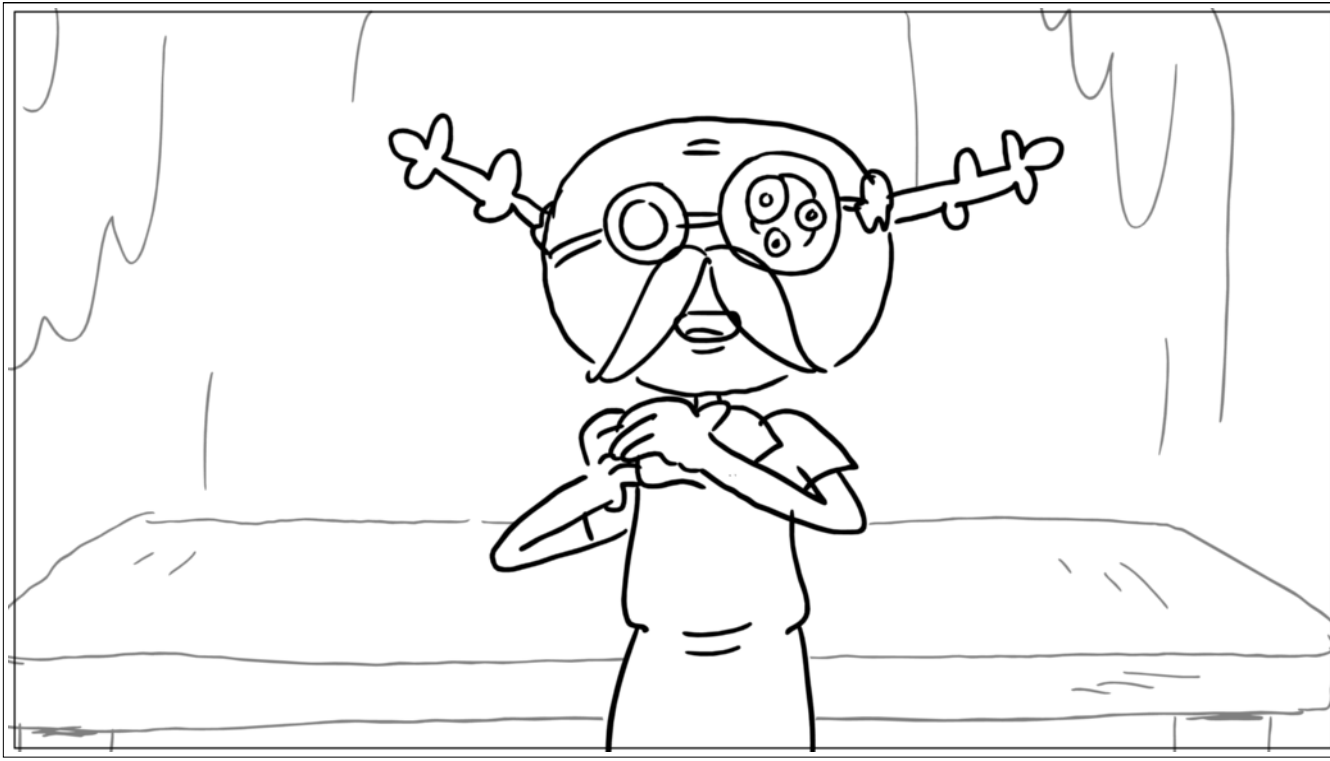
Action Notes

Loggle adjusts his collar.

Dialog

LOGGLE (cont):

-over to-



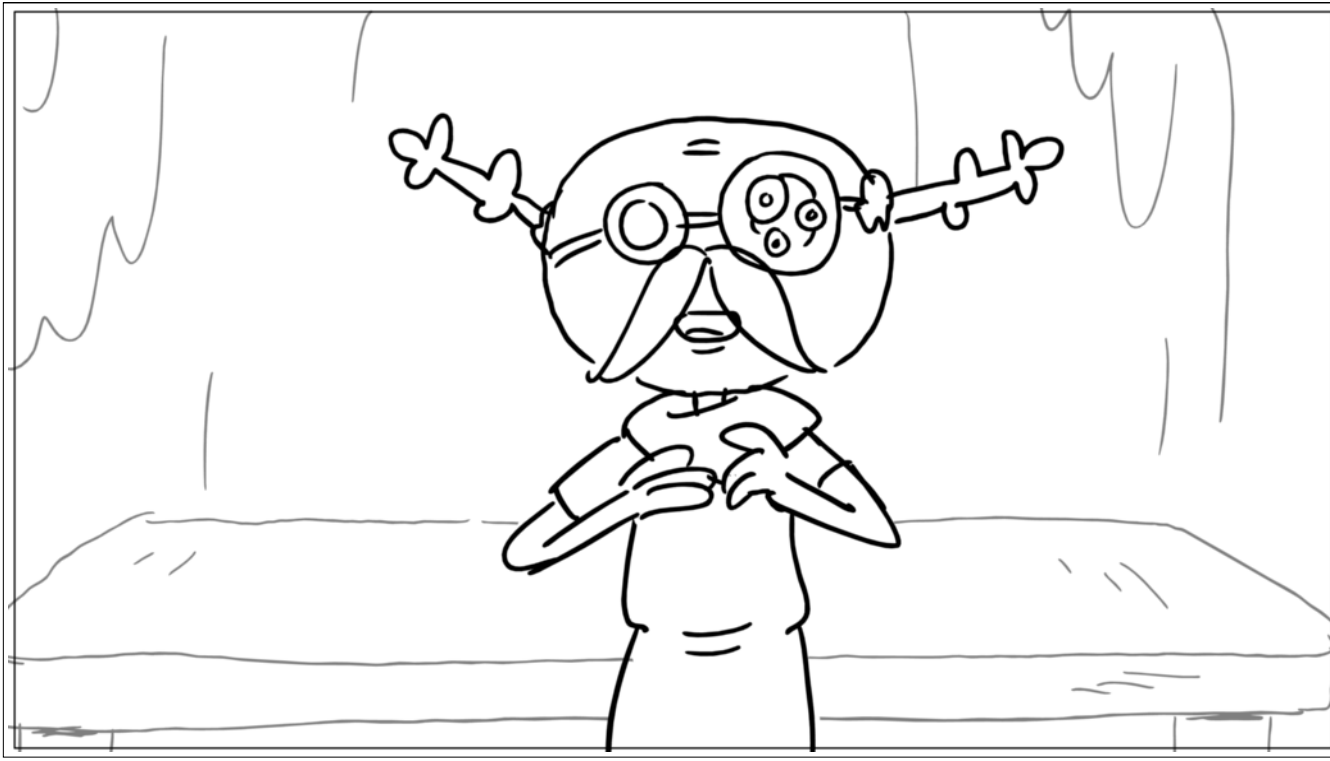
Action Notes

Loggle adjusts his collar.

Dialog

LOGGLE (cont):

-wood-



Action Notes

Loggle adjusts his collar.

Dialog

LOGGLE (cont):

-after that.



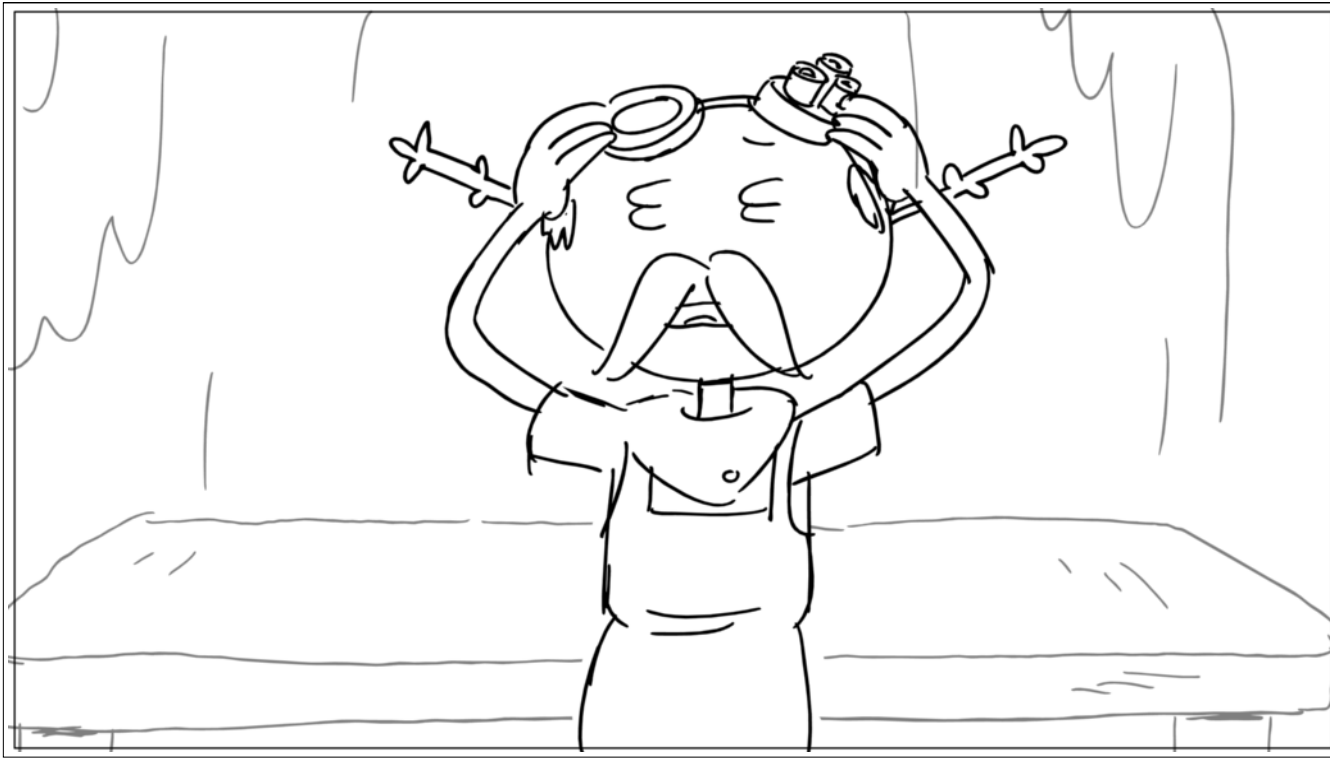
Action Notes

Loggle grabs his goggles.

Dialog

LOGGLE (cont):

Anyhow,



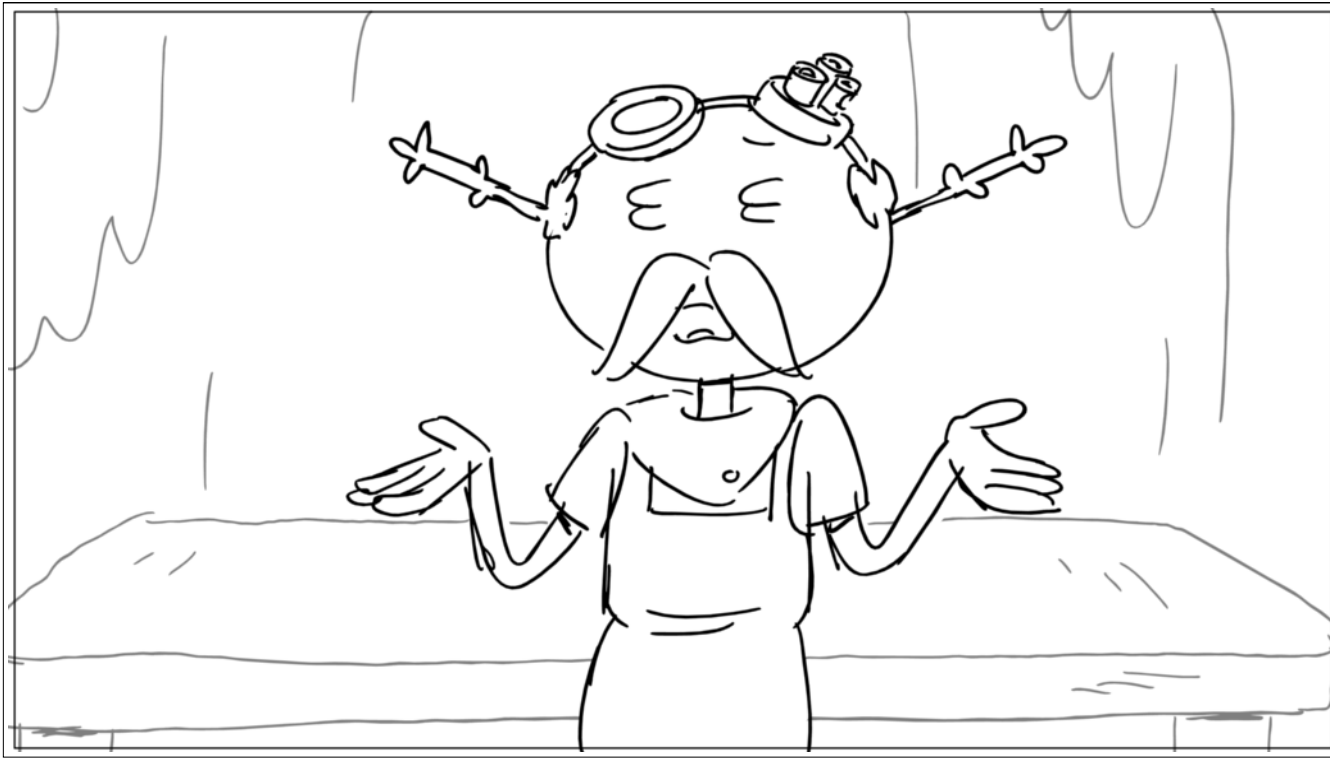
Action Notes

Loggle pushes his goggles on top of his head

Dialog

LOGGLE (cont):

I'm afraid I can't



Action Notes

Dialog

LOGGLE (cont):

-do much for you.



Action Notes

Loggle starts walking o/s

Dialog

LOGGLE (cont):

That cane-



Action Notes

Loggle in

EFFECT - DUST FROM OLD TOME

PROP - OLD TOME - EXTREMELY DANGEROUS TREES

Dialog

LOGGLE (cont):

-was made with wood-



Action Notes

Loggle reaches up for a book in a bookcase

Dialog

LOGGLE (cont):

- from the incredibly-



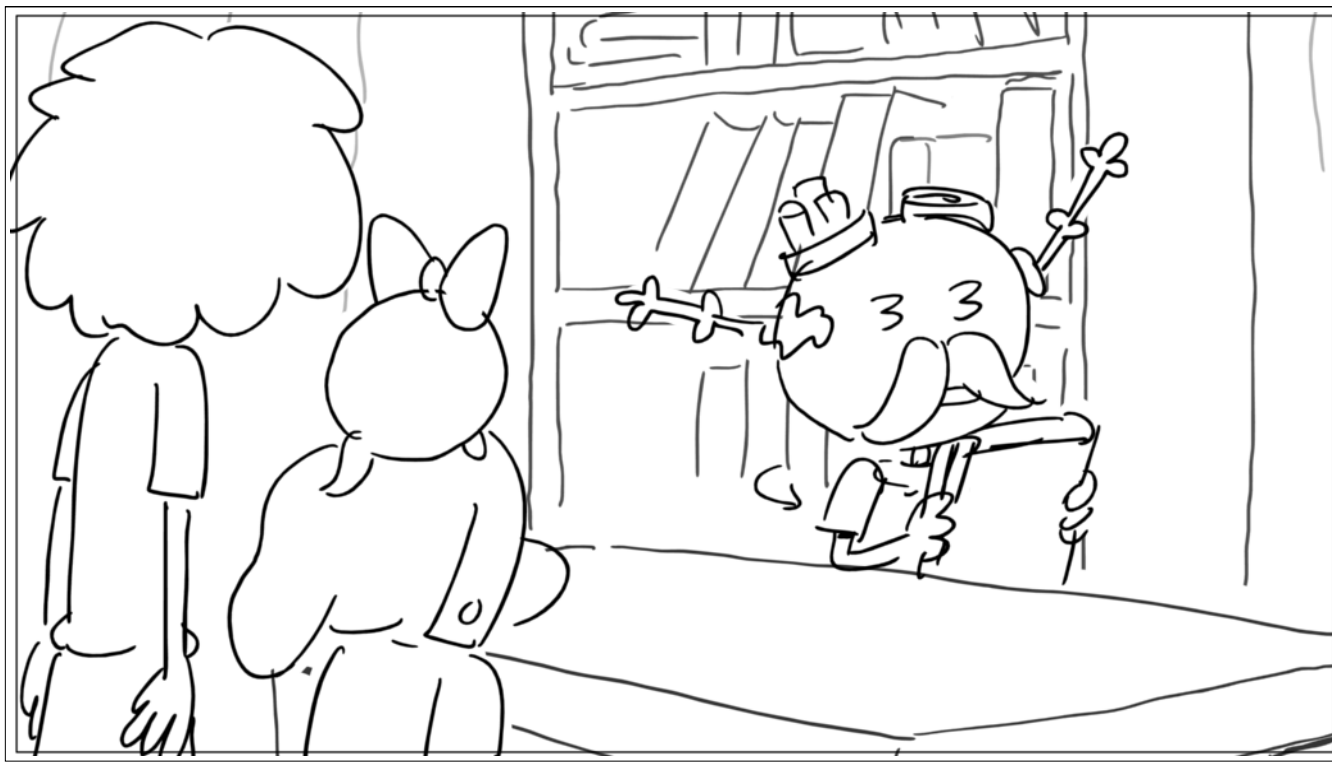
Action Notes

Loggle pulls book from shelf

Dialog

LOGGLE (cont):

- rare-



Action Notes

Dialog



Action Notes

Dialog

LOGGLE (cont):

-extremely-



Action Notes

Loggle slams book onto table, dust flies

Dialog

LOGGLE (cont):

-dangerous



Action Notes

H / U SCENE 065

PROP - OLD TOME - EXTREMELY DANGEROUS TREES

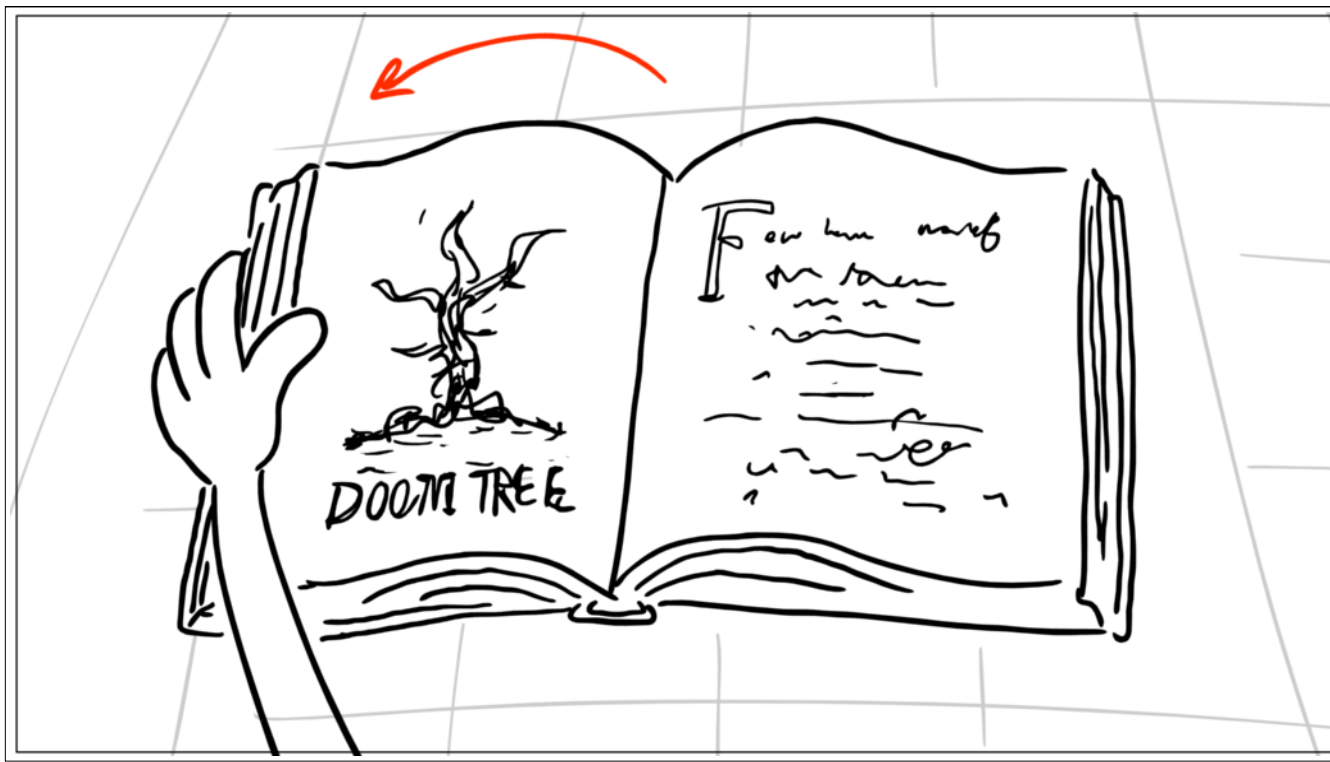
Dialog



Action Notes

Loggle hand in.

Dialog



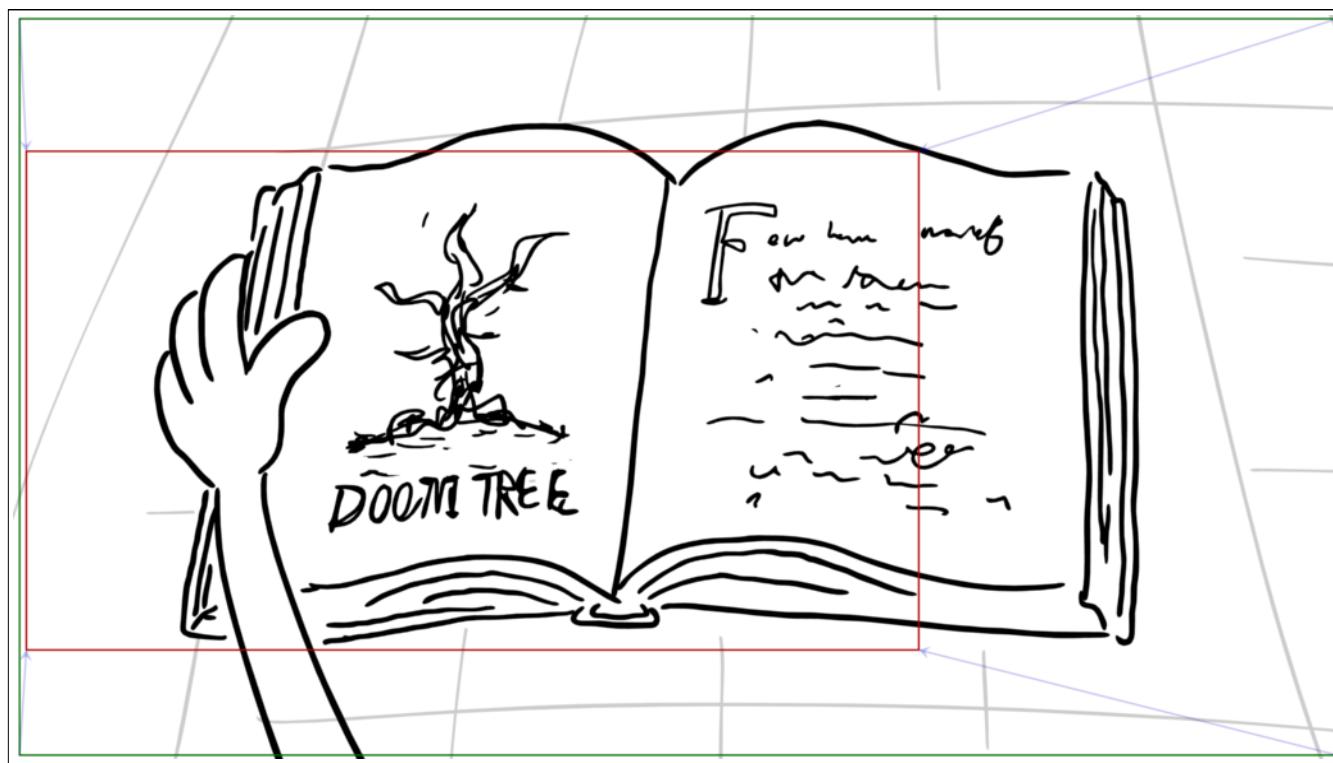
Action Notes

Loggle's hand opens book

Dialog

LOGGLE (cont o/s):

DOOOOM-



Action Notes

zoom into tree

Dialog

LOGGLE (cont o/s):

-TREEE



Action Notes

WORKS WITH SCENE 063

Dialog

GASP



Action Notes

Dialog

POLLY, SPRIG and ANNE:

GASP!



Action Notes

Slow truck in

SPECIAL POSE - LEOPOLD LOGGLE STORYTELLING FACES

Dialog

LOGGLE (cont):

Few have made it to the Doomtreet alive,



Action Notes

Dialog

LOGGLE (cont):

fewer yet returned. It holds many secrets that-



Action Notes

Dialog

LOGGLE (cont):

-mortals dare not--



Action Notes

Dialog

ANNE:

Dude. It's a tree.

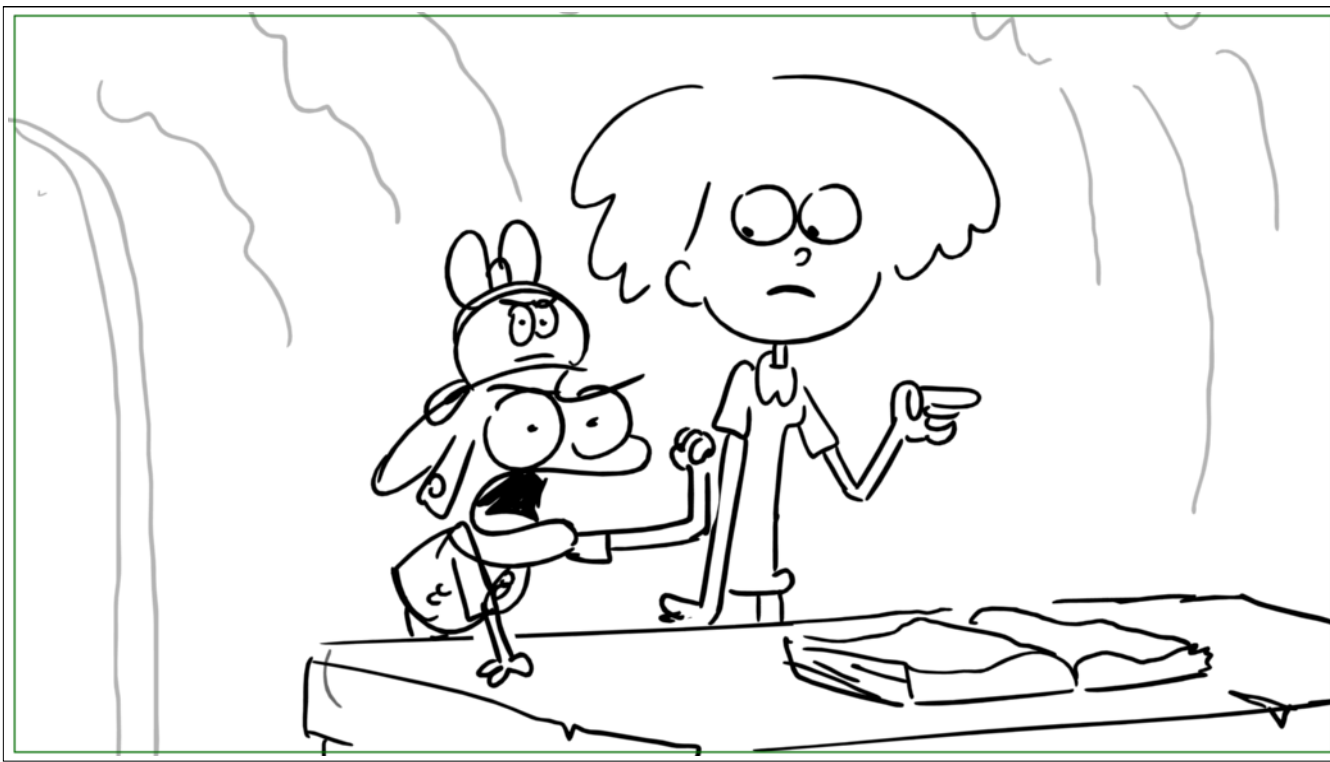


Action Notes

Dialog

ANNE (cont):

Just tell us where it is.

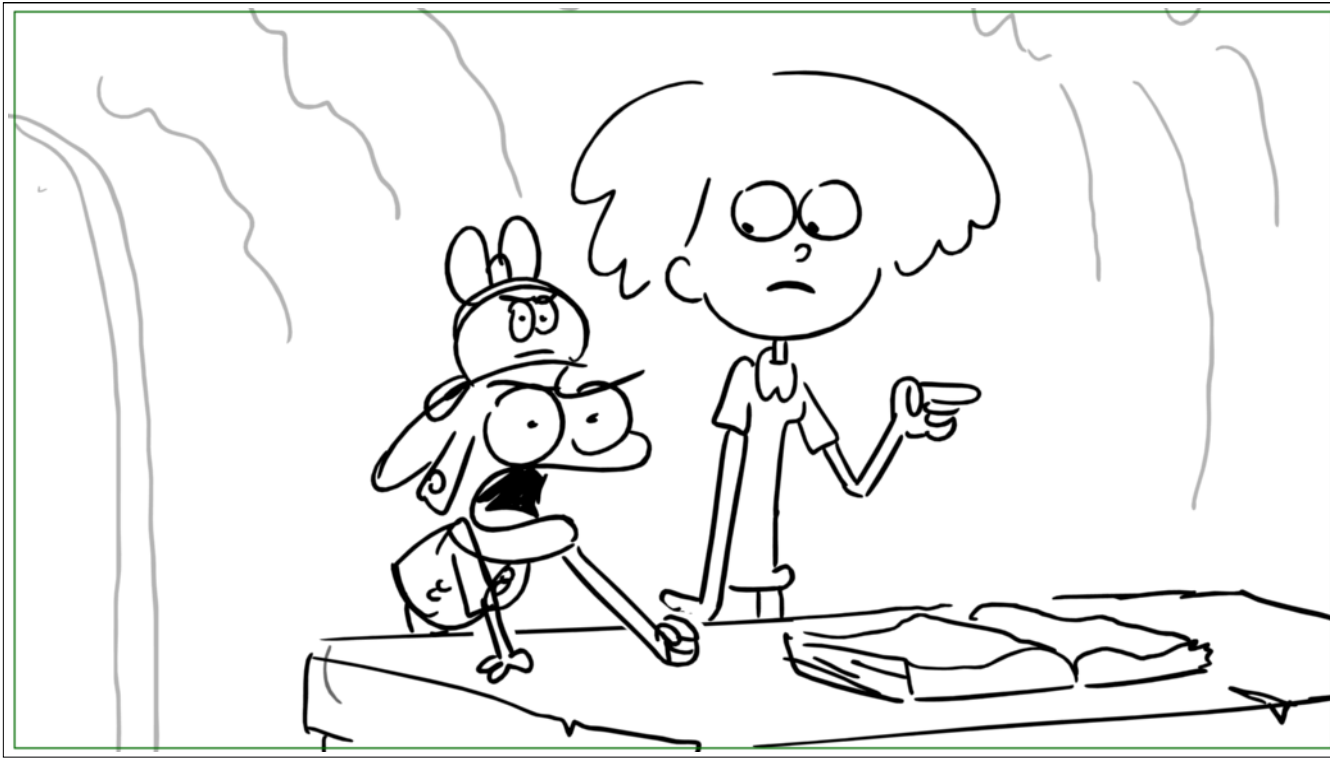


Action Notes

Dialog

SPRIG:

YEAH LOGGLE CUT THE-



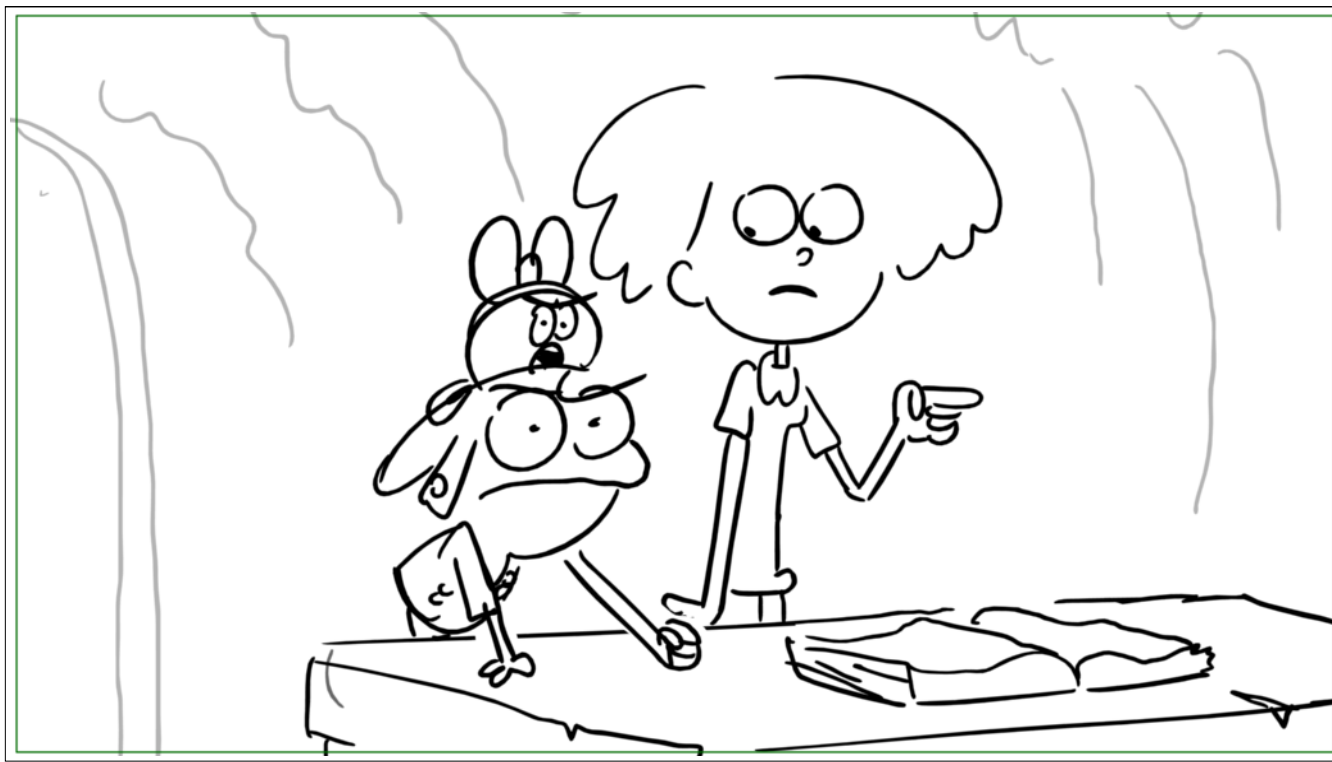
Action Notes

Sprig slams his fist on the table.

Dialog

SPRIG (cont):

-CHIT CHAT!

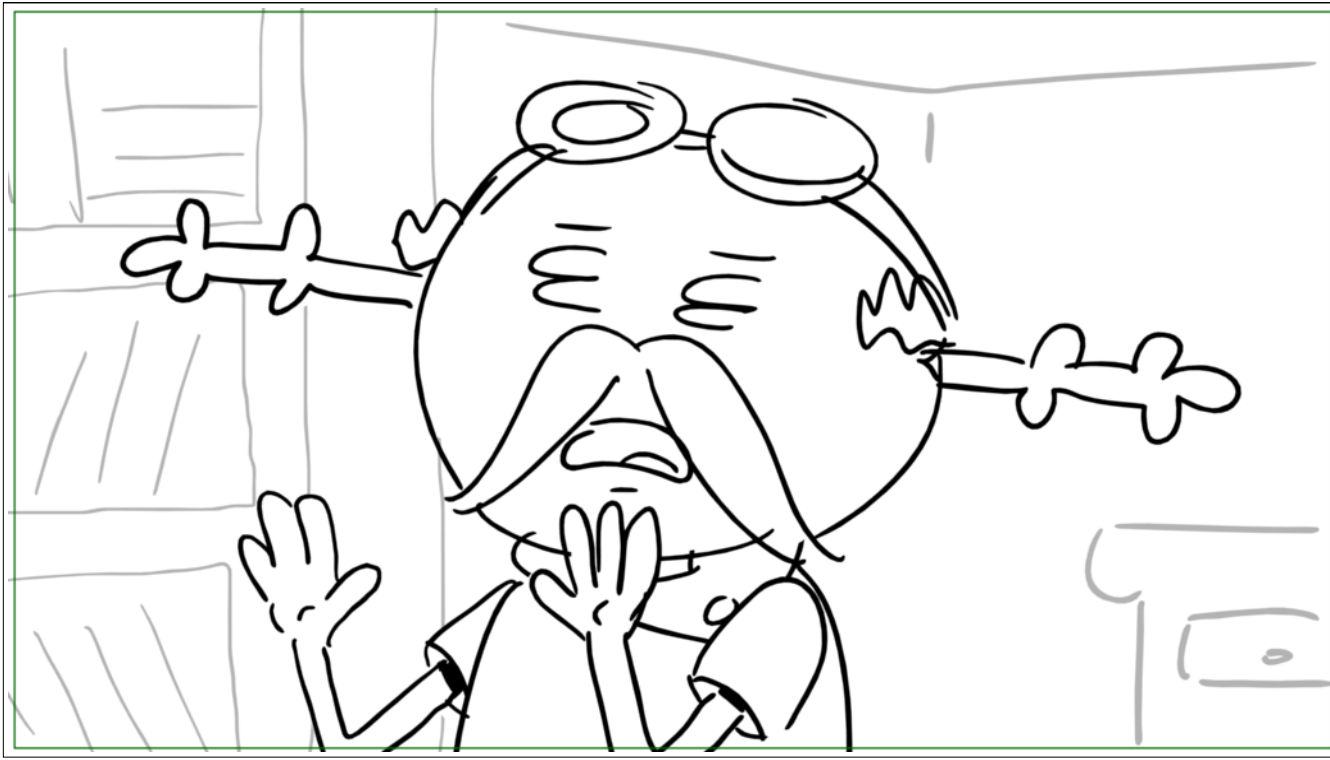


Action Notes

Dialog

POLLY:

You're bald!



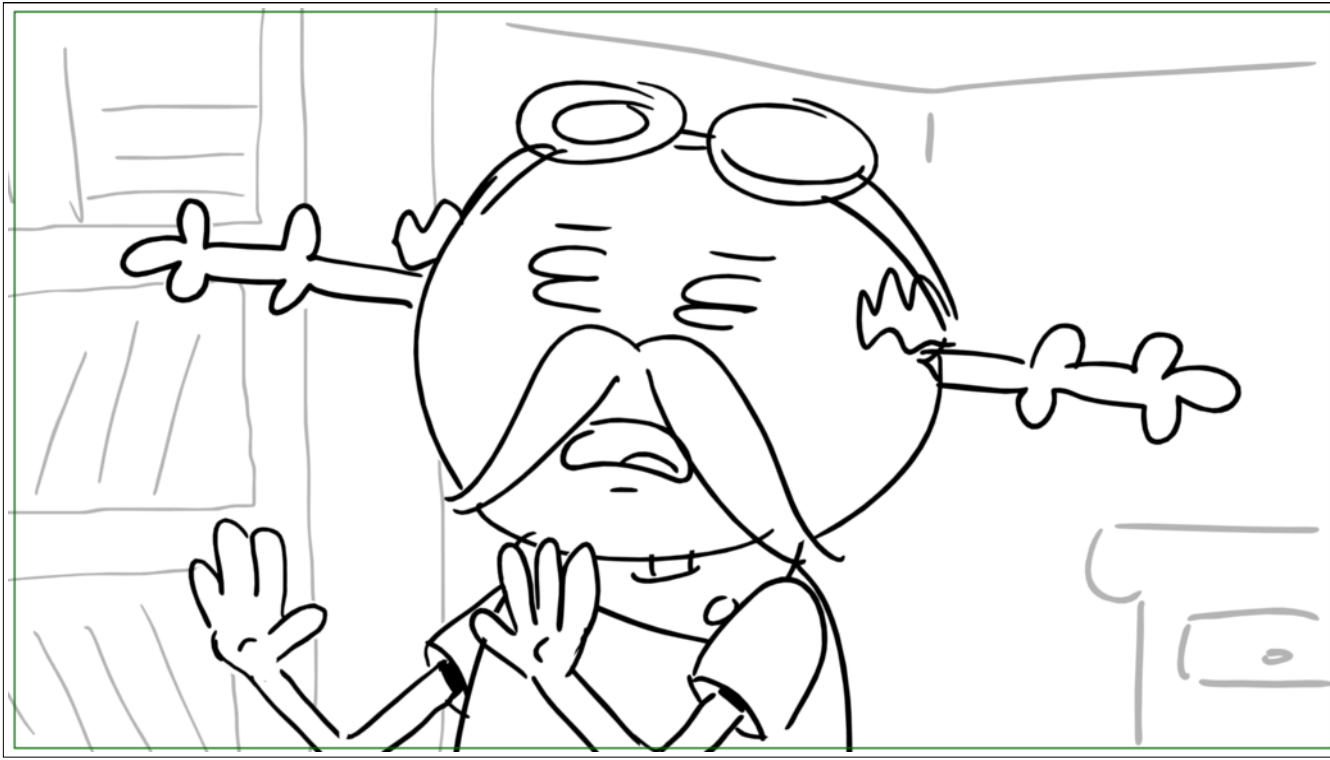
Action Notes

H / U SCENE 068

Dialog

LOGGLE:

O-

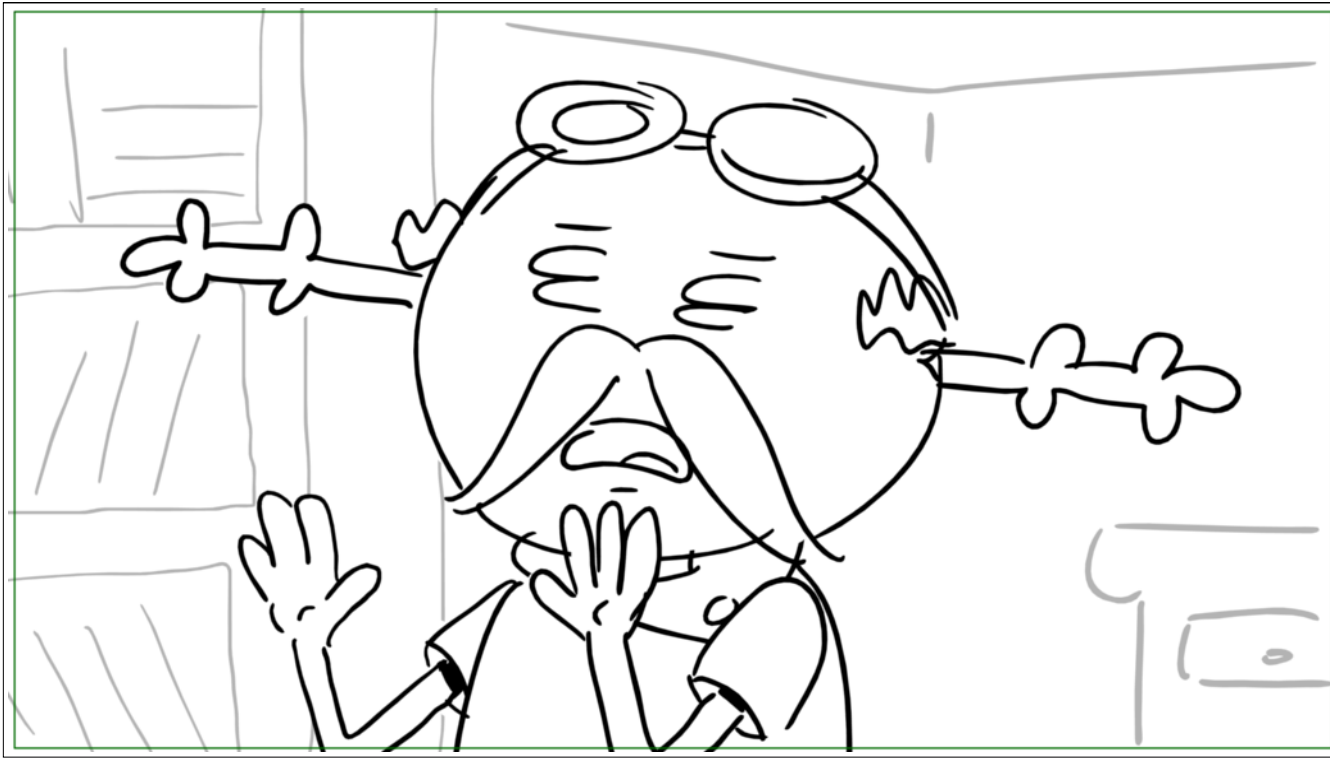


Action Notes

Dialog

LOGGLE (cont):

-kay-

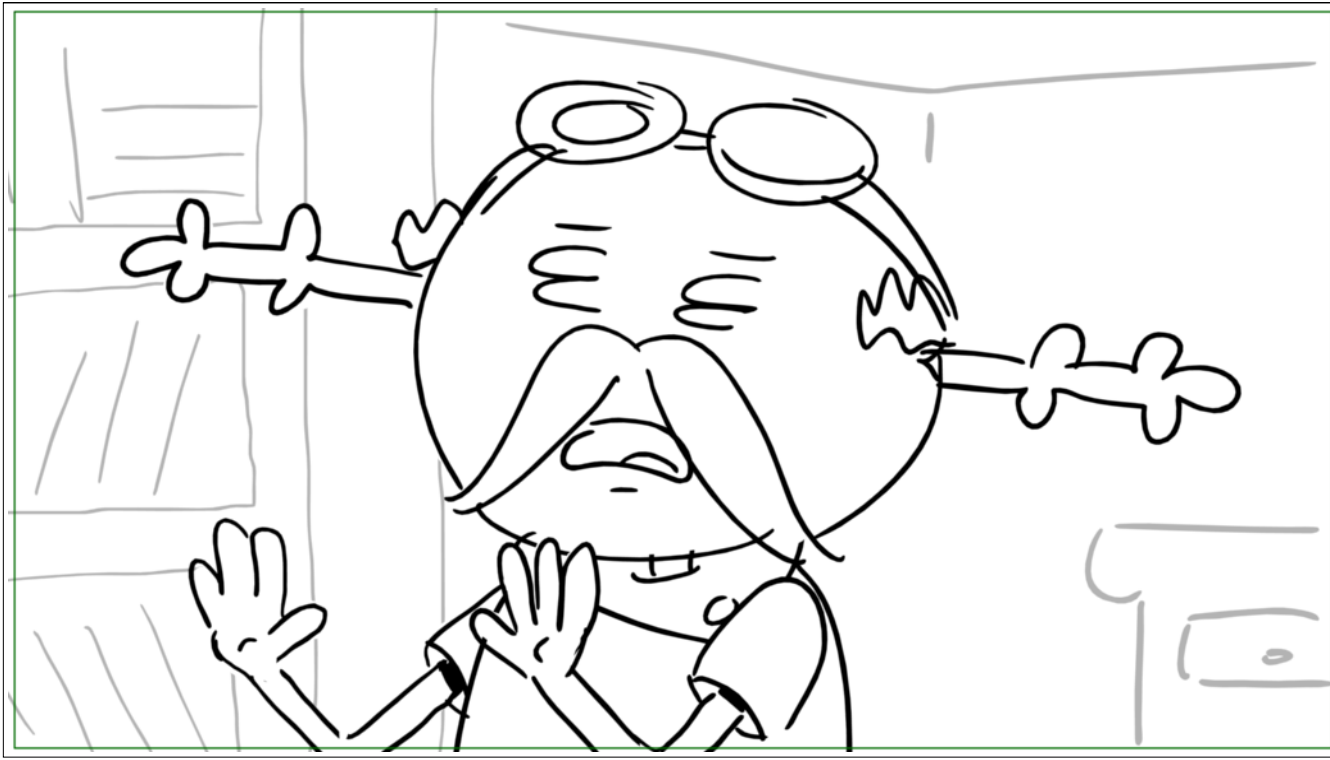


Action Notes

Dialog

LOGGLE (cont):

O-



Action Notes

Dialog

LOGGLE (cont):

-kay-



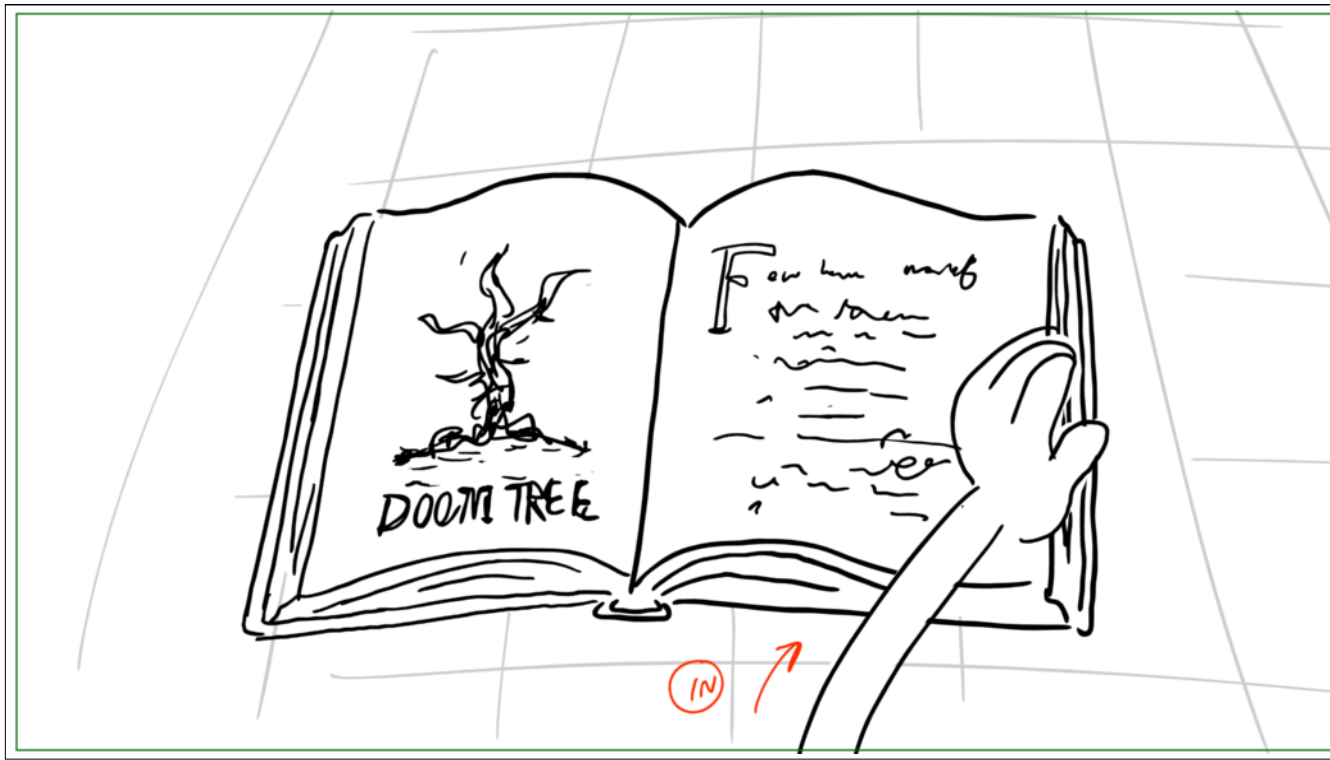
Action Notes

PROP - OLD TOME - EXTREMELY DANGEROUS TREES

Dialog

LOGGLE (cont O/S):

I got a-



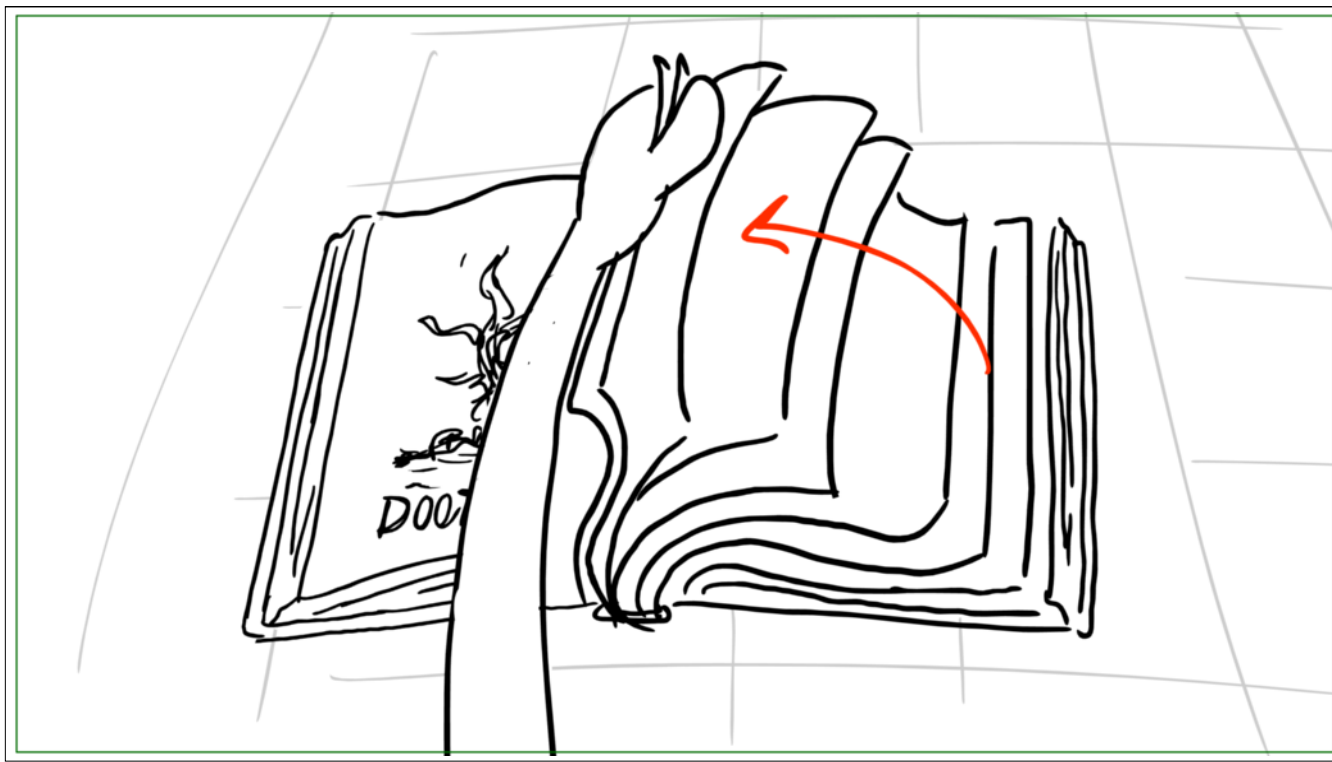
Action Notes

Loggle hand in.

Dialog

LOGGLE (cont O/S):

-map to the-



Action Notes

Loggle flips pages

Dialog

LOGGLE (cont O/S):

-Doomtree right-



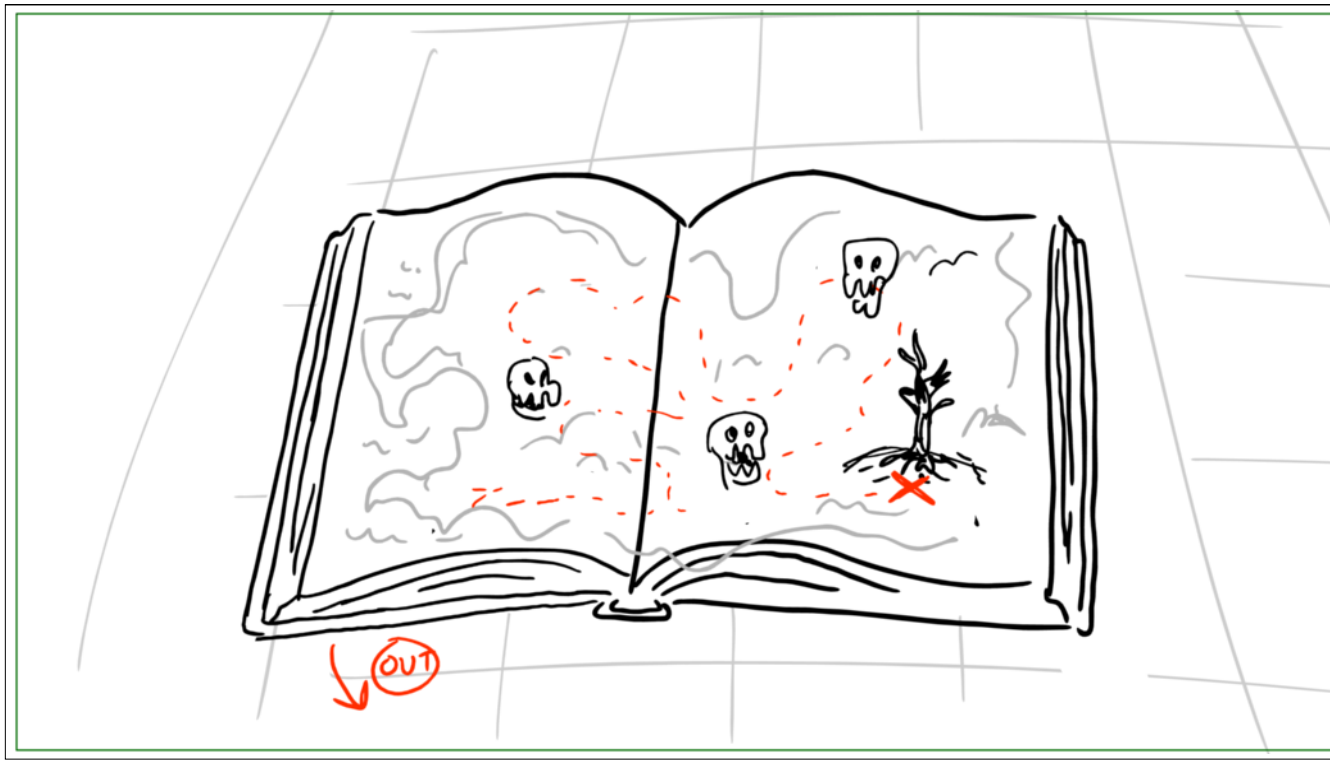
Action Notes

PROP - OLD TOME DANGEROUS TREES - PAGE 2 - IMAGE REFERENCE

Dialog

LOGGLE (cont O/S):

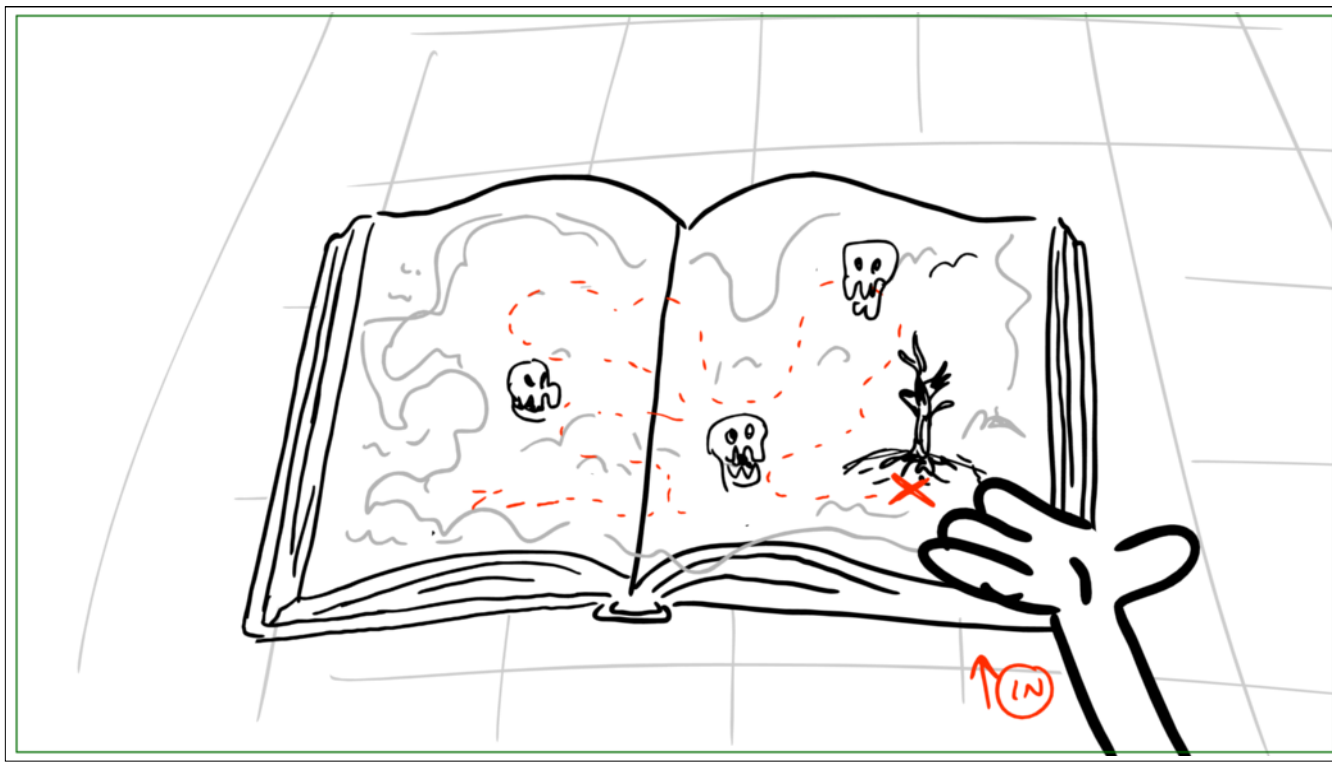
-here.



Action Notes

Loggle hand out.

Dialog

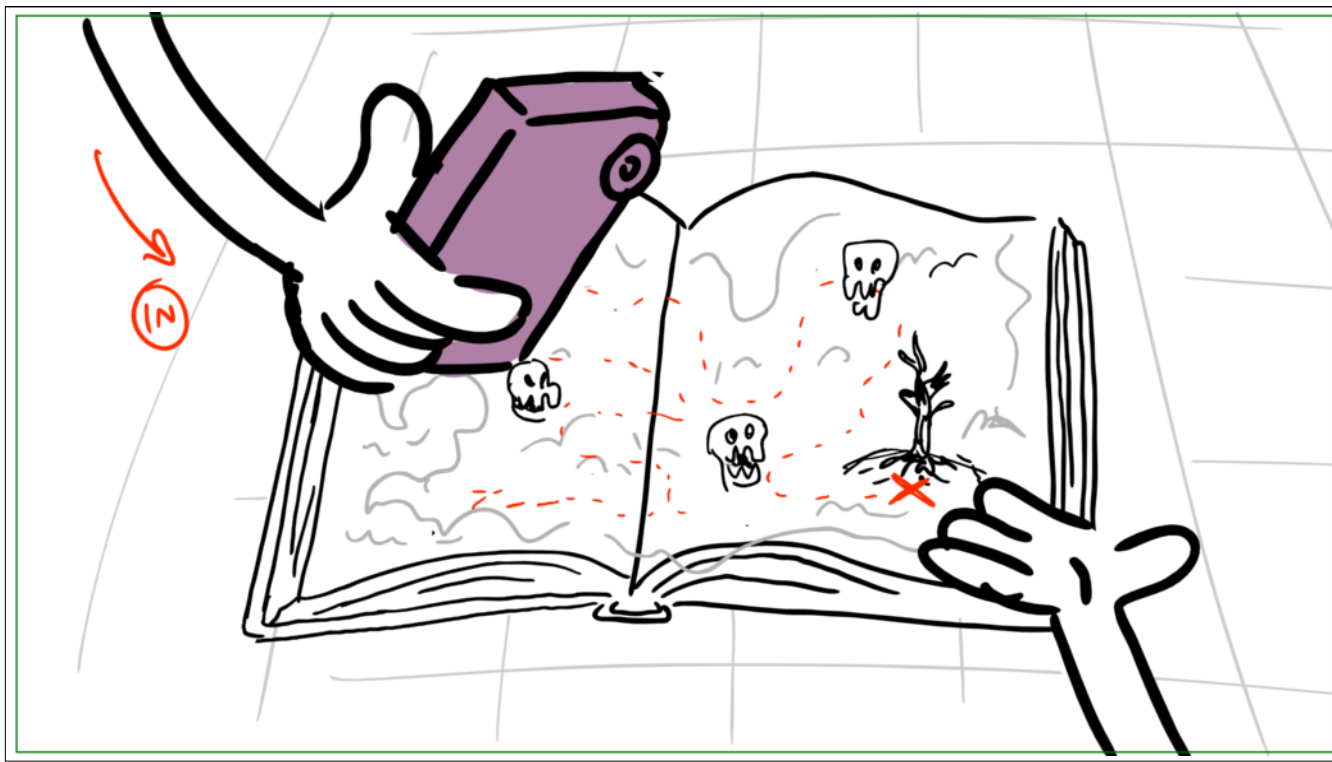


Action Notes

Dialog

LOGGLE (cont O/S):

But It'll COST YA!

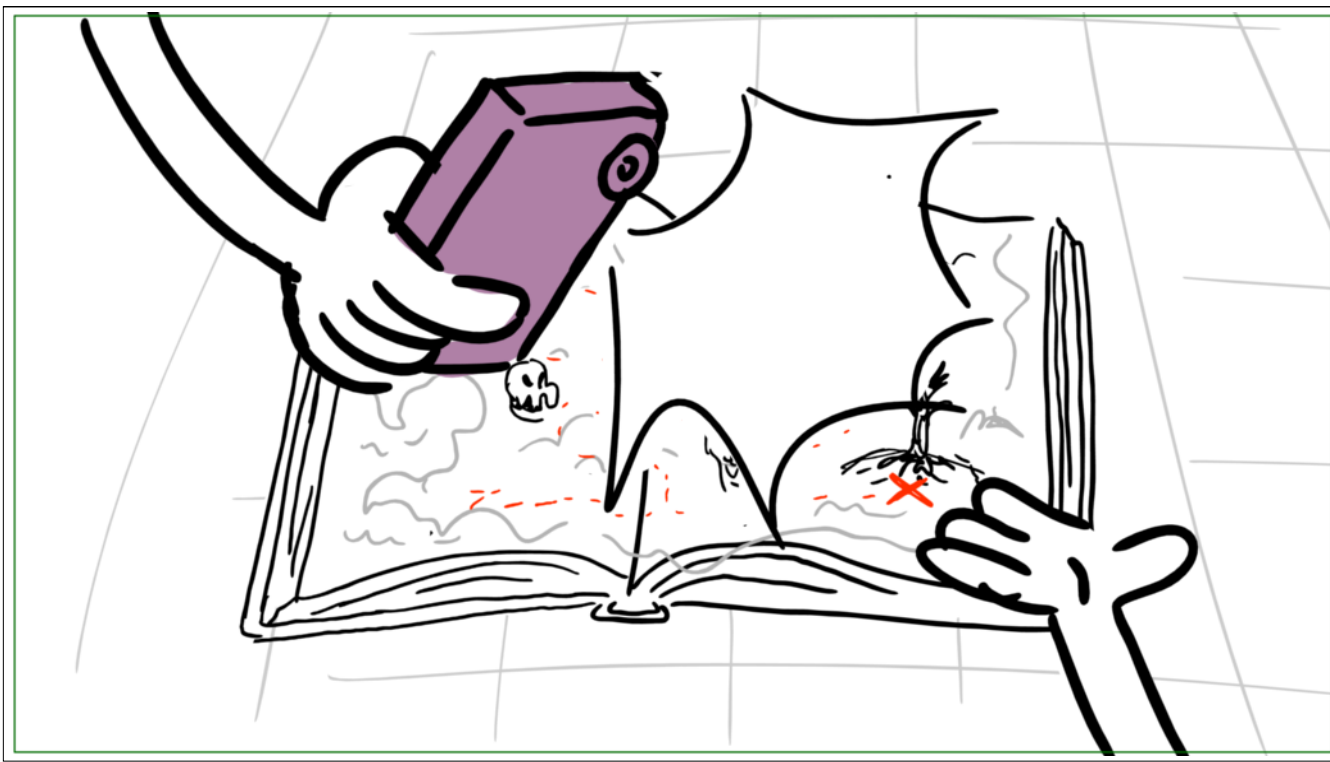


Action Notes

Anne's hand in, holding her phone

PROP - ANNE CELL PHONE

Dialog



Action Notes

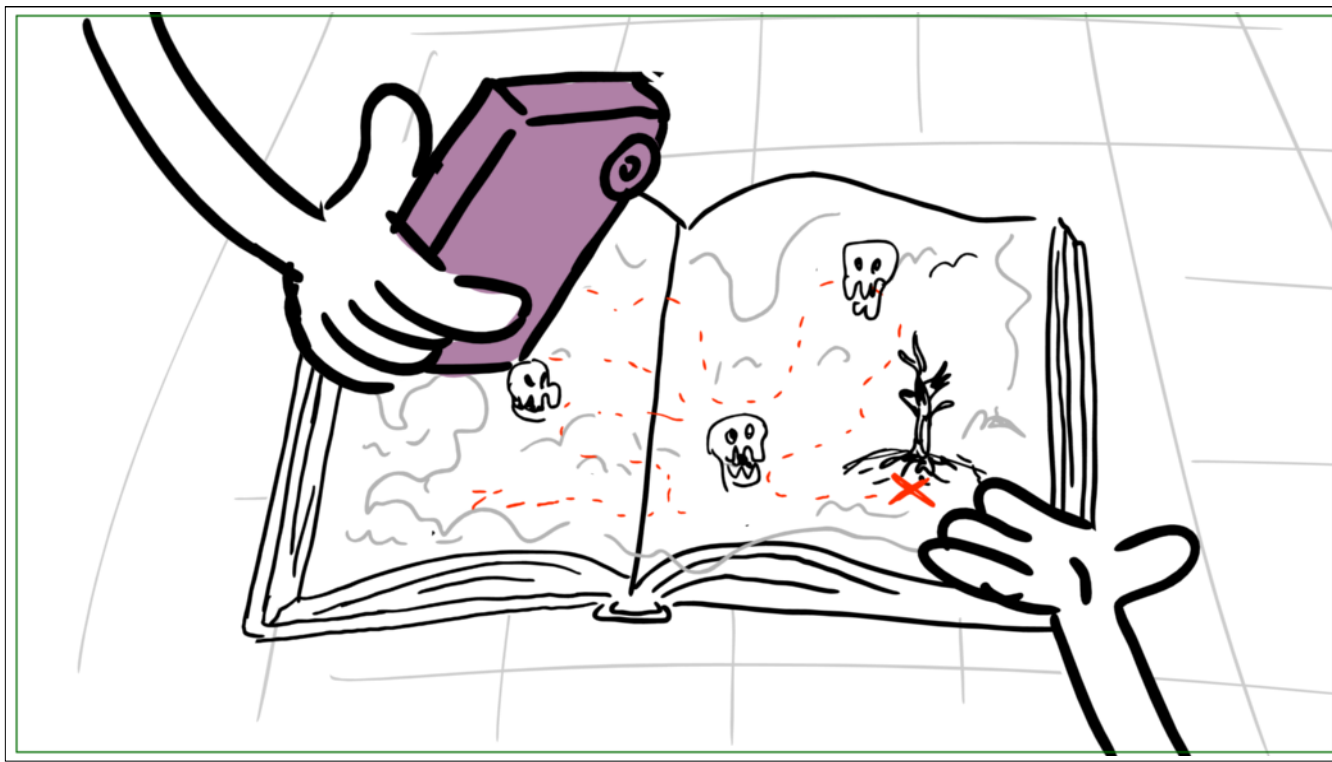
Anne presses button, camera flashes

EFFECTS - CELL PHONE FLASH

Dialog

ANNE (o/s):

Click.



Action Notes

Anne's thumb releases button

Dialog



Action Notes

H / U SCENE 071

Dialog



Action Notes

Anne turns the phone to show the photo to Loggle.

Dialog



Action Notes

Dialog

LOGGLE:

Or you could do that.



Action Notes

Dialog



Action Notes

Dialog

LOGGLE (cont):

For free.



Action Notes

Dialog

ANNE:

Come on, you guys



Action Notes

Dialog

ANNE:

we gotta hurry.



Action Notes

Dialog

ANNE:

Hop Pop could wake up any second!



Action Notes

Dialog

SPRIG/POLLY

RIGHT!



Action Notes

Dialog



Action Notes

Dialog



Action Notes

Kids out.

Dialog

LOGGLE:

BE CAREFUL YOU KIDS!



Action Notes

Dialog

LOGGLE (cont):

It's CURSED, I tell you...



Action Notes

SPECIAL POSE - LEOPOLD LOGGLE CURSED FACE

Dialog

LOGGLE (cont):

CUUUUUU-



Action Notes

Dialog

LOGGLE (cont):

-UUUUU-



Action Notes

Dialog

LOGGLE (cont):

-UUUUUR--

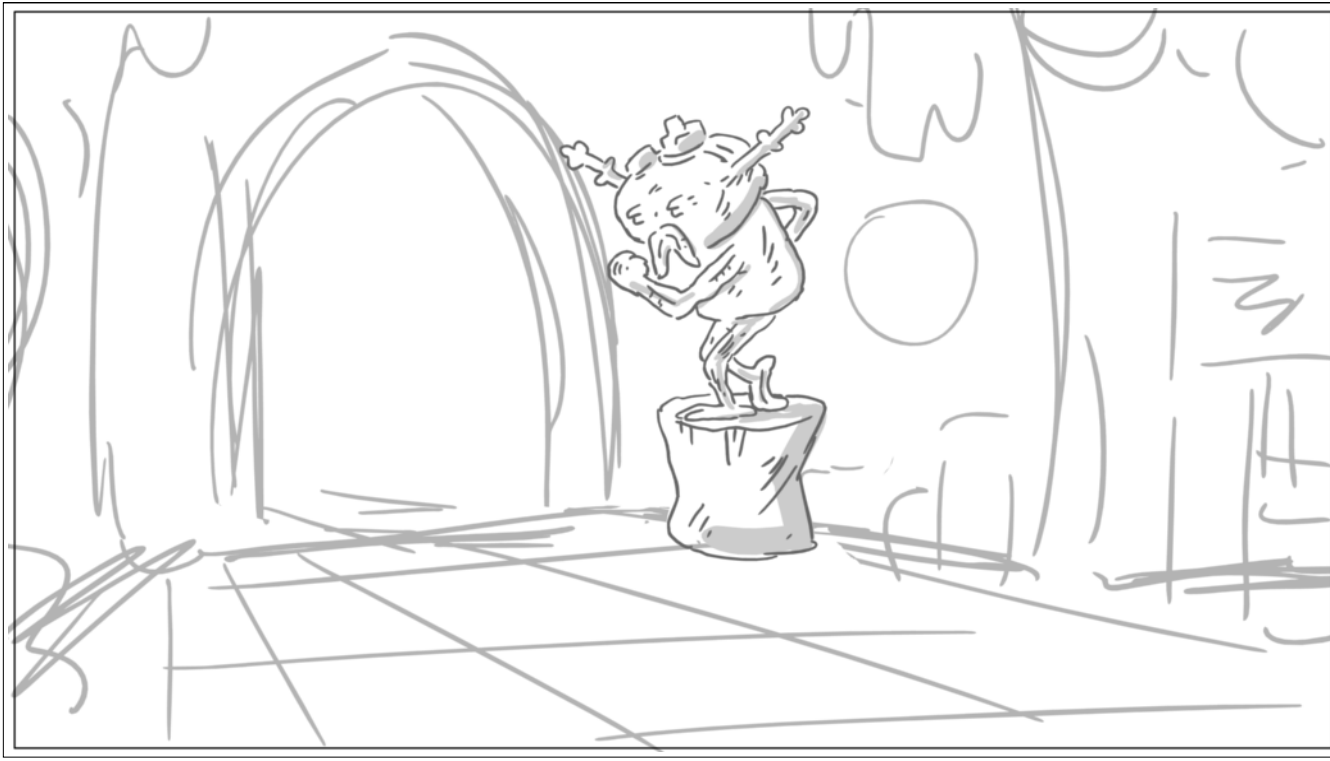


Action Notes

Dialog

LOGGLE (cont):

-SED!



Action Notes

Dialog



Action Notes

Anne and Polly in

Dialog

ANNE:

To the-



Action Notes

Sprig in

Dialog

ANNE:

-Doomtree-



Action Notes

Dialog

ANNE:

-everyone!



Action Notes

Dialog

POLLY:

Woo Hoo!

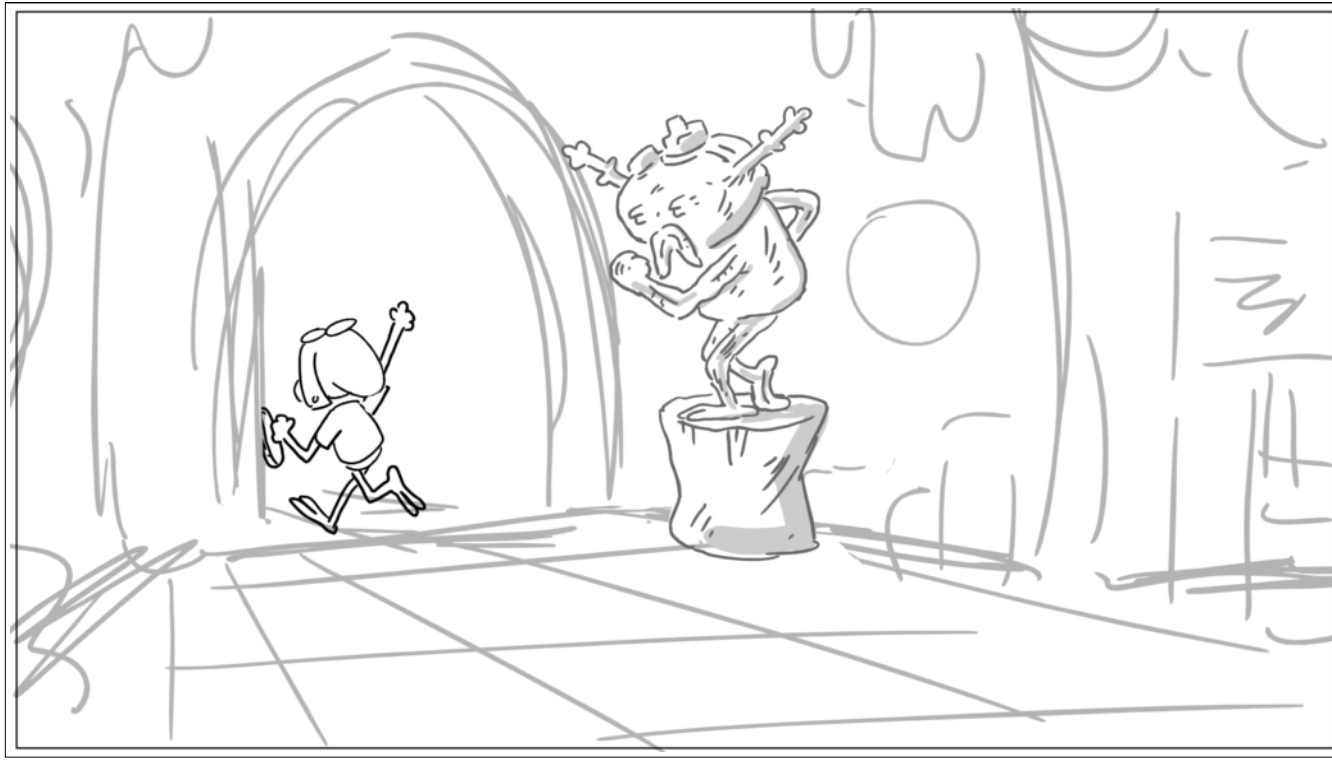


Action Notes

Dialog

SPRIG:

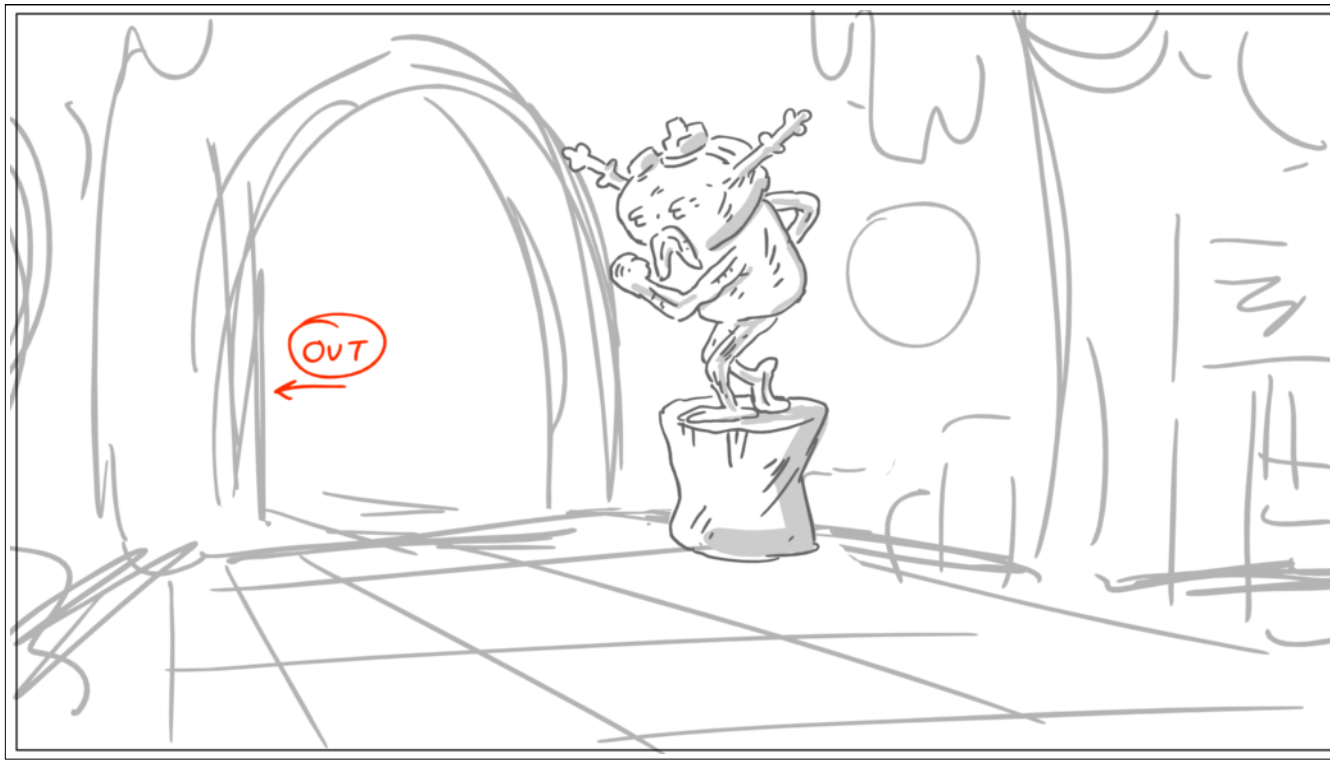
Yeah!



Action Notes

Anne and Polly out

Dialog



Action Notes

Sprig out

Dialog



Action Notes

Sprig back in.

Dialog

SPRIG (cont):

Whoa, Loggle!



Action Notes

Dialog

SPRIG (cont):

We gotta-



Action Notes

Sprig points his thumb at the statue

Dialog

SPRIG (cont):

-talk about this-



Action Notes

Dialog

SPRIG (cont):

-man.

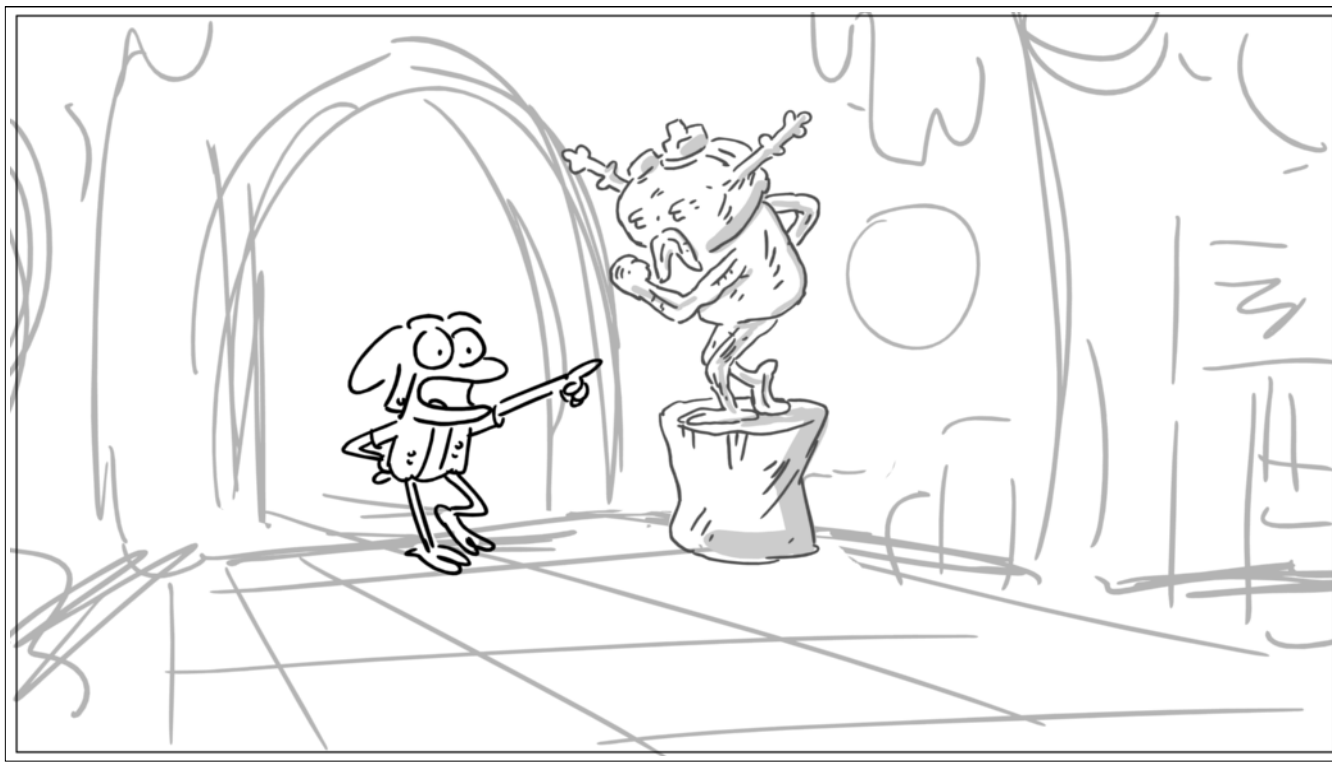


Action Notes

Dialog

SPRIG (cont):

We're comin back



Action Notes

Dialog

SPRIG (cont):

We're gonna-

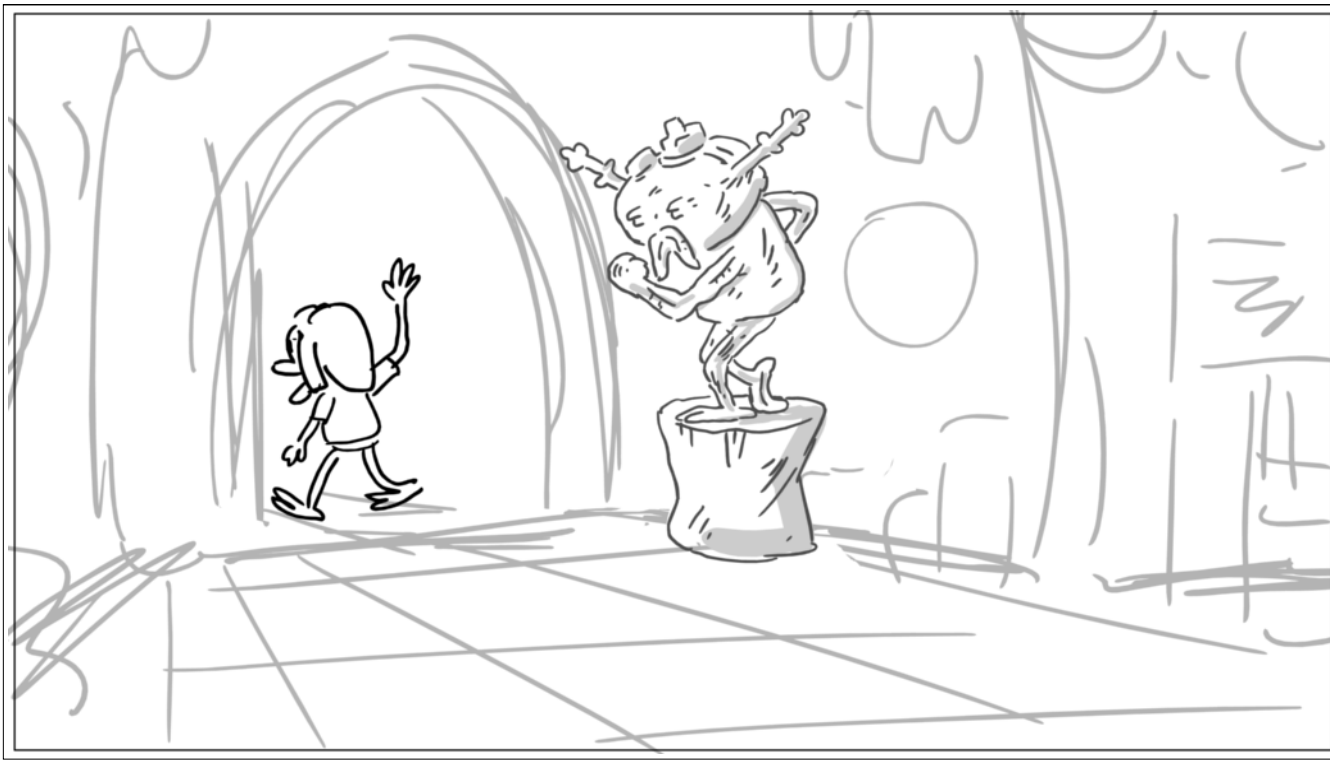


Action Notes

Dialog

SPRIG (cont):

-talk about this.

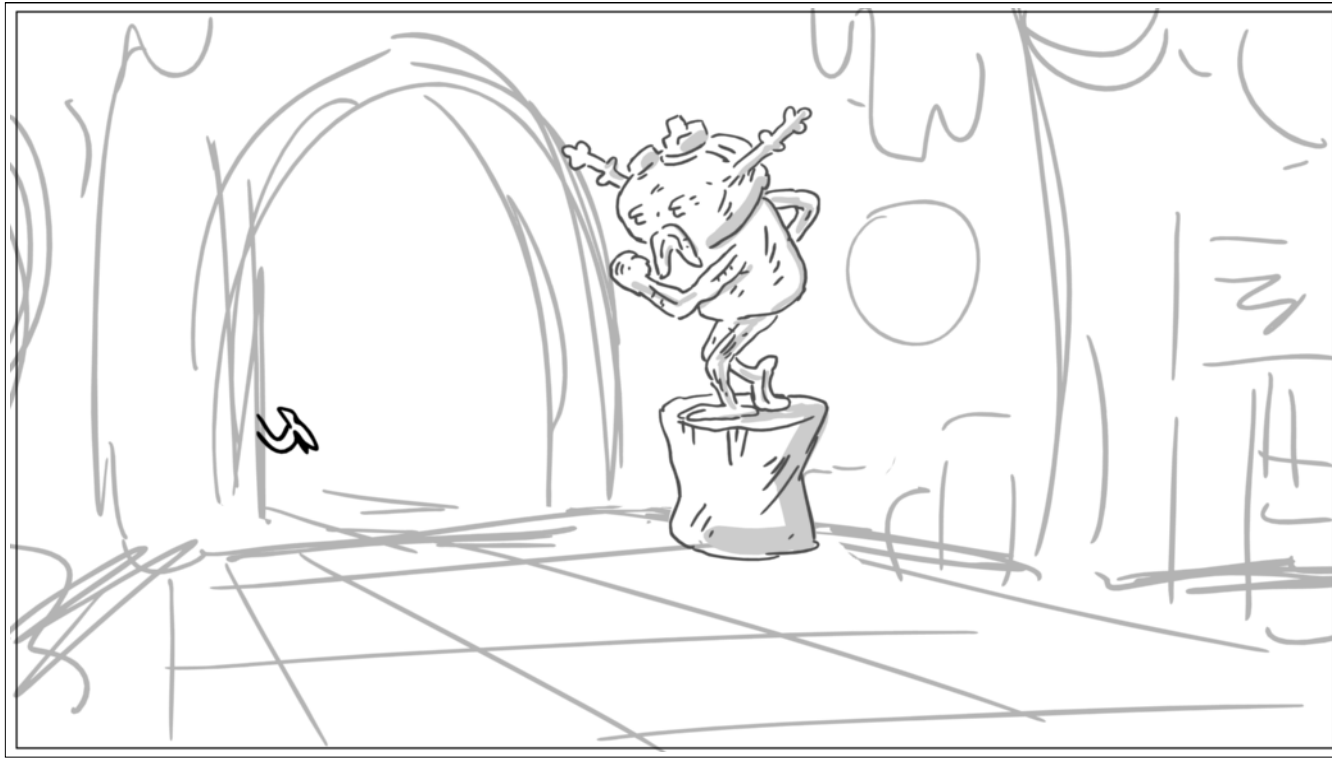


Action Notes

Dialog

SPRIG (cont):

Alright, goodbye.



Action Notes

Dialog



Action Notes

Sprig out.

Dialog